

GS5024S4

24-Gigabit Port + 4-10Gigabit SFP Port

Web Manual

Ver. 1.0



Revision history

Date	Version	Description
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1 Foreword

1.1 Target Audience

This manual is prepared for the installers and system administrators who are responsible for network installation, configuration and maintenance. It assumes that the user has understood all network communication and management protocols, as well as the technical terms, theoretical principles, practical skills, and expertise of devices, protocols and interfaces related to networking. Work experience in Graphical User Interface (GUI), Command-line Interface, Simple Network Management Protocol (SNMP) and Web Explorer is also required.

1.2 Manual Convention

The following approaches should prevail.

GUI Convention	Description	
Interpretation	Describe operations and add necessary information.	
	Remind the user of cautions as improper operations will result	
Caution	in data loss or equipment damage.	

2 Web Page Login

2.1 Log in the Network Management Client

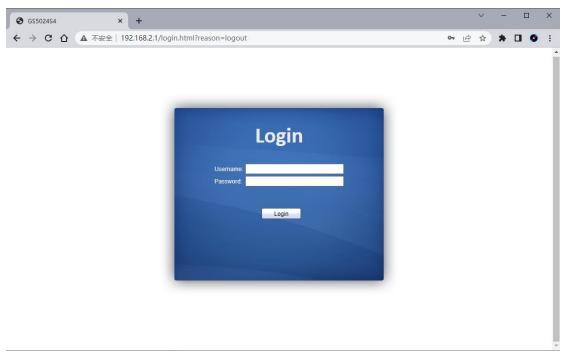
Type in the default switch address: http://192.168.2.1 and press "Enter".

Description:

Browser standards: superior to IE 9.0, Chrome 23.0 and Firefox 20.0 Keep the IP network segment of PC consistent with that of switch but differentiate the IP address as you log in. Set PC's IP address of **192.168.2.x** and the subnet mask of

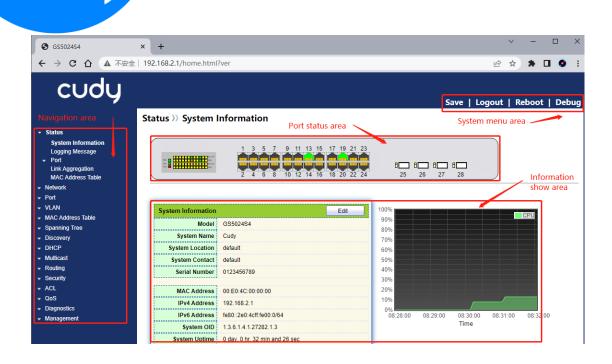


A login window appears as follows. Type in the default username of "**admin**" and the password of "**admin**". Click the "Log in" to see the switch system.



2.2 Constitution of Client Interface

The typical operation interface of Web network management system is as follows.



2.3 Navigation Bar on Web Interface

cudy

Menu items such as State, Network, Port, VLAN, MAC Address Table, Spanning Tree, Discovery, DHCP, Multicast, Routing, Security, ACL, QoS, Diagnostics and Management are available on the web network management client. Each item contains submenus. Navigation bar is detailed as follows:

Menu Items	Submenus	Secondary	Description
		Submenus	
Status	System		Display the port state and product
	Information		info
	Logging		Display the device running and
	Message		operation logs
	Port	Statistics	Display the detailed port statistics
		Error Disabled	Display the faults occurring to ports
		Bandwidth	Display the bandwidth utilization per
		Utilization	unit time of all ports
	Link		Display the aggregation group state
	Aggregation		and members
	MAC Address		Display the MAC address table of
	Table		the current device
Network	IP Address		Configure and view the
			management IP address



	DNS		Configure and view the DNS and
			server setting
	Hosts		Configure and view the DNS Server and dynamic host mapping table
	System Time		Configure and view the current system time
Port	Port Setting		Configure and view all ports
	Error Disabled		Configure and view the port error disable protection
	Link Aggregation	Group	Configure and view the port & strategy balancing algorithms contained in LAG
		Port Setting	Configure and view the LAG
		LACP	Check LACP system priority and port configuration
	EEE		Configure and view the EEE state and information
	Jumbo Frame		Configure and view the length of the max message forwarded by system
	Port Security		Configure and view the rate limiting of port security, as well as port state
	Protected Port		Configure and view the port isolation
	Storm Control		Configure and view the port storm policing
	Mirroring		Configure and view the port mirroring
VLAN	VLAN	Create VLAN	Configure and view the VLAN info of the device
		VLAN	Configure and view the VLAN
		Configuration	configuration of all ports
		Membership	Configure and view the port info of VLANs
		Port Setting	Configure and view the PVID and VLAN attributes of ports
	Voice VLAN	Property	Configure and view Voice-VLAN function and port status information
		Voice OUI	Configure and view Voice-VLAN



			OUI information
	Protocol VLAN	Protocol Group	Configure and view the protocol
			VLAN group
		Group Binding	Configure and view the protocol
			VLAN port and group binding.
	MAC VLA	MAC Group	Configure and view the MAC VLAN
			group
		Group Binding	Configure and view the MAC VLAN
			port and group binding
	Surveillance	Property	Configure and view
	VLAN		Surveillance-VLAN function and port
			status information
		Surveillance OUI	Configure and view
		.	Surveillance-VLAN OUI information
	GVRP	Property	Configure and view the functional
		Manaharahin	global and port state
		Membership	Configure and view the VLANs learned and the port members
		Statistics	Configure and view the message
		5181151165	statistics related to ports
MAC Address	Dynamic		Configure and view the dynamic
Table	Address		MAC addresses and aging time of
			the device
	Static Address		Configure and view the static MAC
			address tables of the device
	Filtering Address		Configure and view the MAC
			address tables to be filtered
	Port Security		Configure and view the MAC
	Address		address table learned by port
			security
Spanning	Property		Configure and view the STP state
Tree			and attributes
	Port Setting		Configure and view the port
			attributions of STP
	MST Instance		Configure and view the instance
			attributes of STPs
	MST Port		Configure and view the instances
	Setting		(incl. port info) of STPs



	Statistics		Configure and view the STP message statistics of each port
Discovery	LLDP	Property	Configure and view the attributes related to LLDP
		Port Setting	Configure and view the transmitting & receiving state of LLDP at each port
		MED Network Policy	Configure and view the MED network strategy table entry
		MED Port Setting	Configure and view the MED state at each port
		Packet View	Configure and view the detailed LLDP messages at each port
		Local Information	Configure and view the LLDP and LLDP-MED state
		Neighbor	Configure and view the LLDP neighbor info
		Statistics	Configure and view the transmitting & receiving state of LLDP message at each port
DHCP	Property		Configure and view DHCP service switches and port switches
	IP Pool Setting		Configure and view DHCP server IP address pool
	VLAN IF Address Group Setting		Configure and view VLANIF and DHCP server group binding relationship
	Client List		View the list of DHCP clients
	Client Static Binding Table		Configure and view DHCP client static binding table entries
Multicast	General	Property	Configure and view the function configuration
		Group Address	Configure and view the relevant static multicast info
		Router Port	Configure and view the multicast routed port info
		Forwarding All	Configure and view the multicast forwarding port info



		Throttling	Configure and view the multicast limit at each port
		Filtering Profile	Configure and view the multicast addresses filtered
		Filtering Binding	Configure and view the binding info related to filtering rule and ports
	IGMP Snooping	Property	Configure and view the switch, version, etc.
		Querier	Configure and view the querier state
		Statistics	Configure and view the protocol messages
	MLD Snooping	Property	Configure and view the protocol, switch, etc.
		Statistics	Configure and view the protocol messages
	MVR	Property	Configure and view the attribute info such as switch
		Port Setting	Configure and view the state at each port
		Group Address	Configure and view the function, VLAN and group address
Routing	IPv4 Management	IPv4 Interface	Configure and view VLANIF IPv4 address information
	and Interfaces	IPv4 Routes	Configure and view IPv4 static routes
		ARP	Configure and view ARP table
	IPv6 Management	IPv6 Interface	Configure and view VLANIF IPv6 interface information
	and Interfaces	IPv6 Address	Configure and view VLANIF IPv6 address information
		IPv6 Routes	Configure and view IPv6 static routes
		IPv6 Neighbors	Configure and view IPv6 neighbors table
	Rip Routes Management	Rip Routes Setting	Configure and view RIP routes
	Ospf Routes Management	Ospf Routes Setting	Configure and view OSPF routes



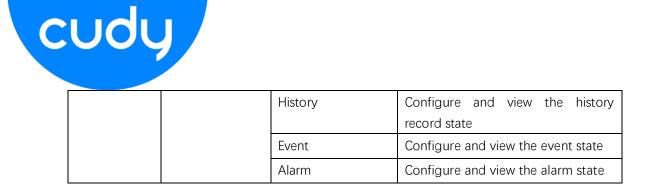
Security	RADIUS		Configure to view RADIUS server related information
	TACACS+		Configure to view TACACS+ server related information
	AAA	Method List	Configure and view the login authentication method
		Login Authentication	Configure and view the authentication methods of terminals
	Management Access	Management Service	Configure and view the service management mode and relevant attributes
		Management ACL	Configure and view the ACL aiming at management channels
		Management ACE	Configure and view the ACE configuration of management channels
	Authentication Management	Property	Configure and view the authentication attributes
		Port Setting	Configure and view the authentication info at each port
		MAC Local Account	Configure and view the list of MAC local accounts
		Web Local Account	Configure and view the list of Web local accounts
		Sessions	Configure and view the info related to session authentication
	DoS	Property	Configure and view the switch option
		Port Setting	Configure and view the switch option at ports
	Dynamic ARP Inspection	Property	Configure and view the dynamic ARP inspection
		Statistics	Configure and view the messages statistics in APR inspection state at each port
	DHCP Snooping	Property	Configure and view the switch and state
		Statistics	Configure and view the DHCP



			message statistics received by each port
		Option82 Property	Configure and view the attributes related to Option 82
		Option82 Circuit ID	Configure and view the Circuit ID of Option 82
	IP Source Guard	Port Setting	Configure and view the state at ports
		IMPV Binding	Configure and view the binding tables of IP, MAC, Port and VLAN
		Save Database	Configure and view the storage and info of the binding table entry
ACL	MAC ACL		Configure and view the MAC ACL rules
	MAC ACE		Configure and view the MAC ACE table entries
	IPv4 ACL		Configure and view the IPv4 ACL rules
	IPv4 ACE		Configure and view the IPv4 ACE table entries
	IPv6 ACL		Configure and view the IPv6 ACL rules
	IPv6 ACE		Configure and view the IPv6 ACE table entries
	ACL Binding		Configure and view the ACL rules and the port binding application
QoS	General	Property	Configure and view the QoS switch and state
		Queue Scheduling	Configure and view the algorithm of queue scheduling
		CoS Mapping	Configure and view the priority and local queue mapping table
		DSCP Mapping	Configure and view the priority and local queue mapping table
		IP Precedence Mapping	Configure and view the priority and local queue mapping table
	Rate Limit	Ingress/Egress Port	Configure and view the configuration of port rate limiting



		Egress Queue	Configure and view the rate limiting configuration based on egress queue
Diagnostics	Logging	Property	Configure and view the switch and state
		Remote Server	Configure and view the address of remote servers
	Ping		Network diagnostics by Ping
	Traceroute		Network diagnostics by traceroute
	Copper Test		Electrical interface link diagnostics by VCT
	Fiber Module		Check the SFP module at optical interfaces
	UDLD	Property	Configure and view the switch and state
		Neighbor	Configure and view the neighbor state
Management	User Account		Configure and view the user info
	Firmware	Upgrade	Update software
	Configuration	Upgrade	Update configuration files
		Save Configuration	Save the configuration files supporting device running
	SNMP	View	Configure and view the SNMP function view table entry
		Group	Configure and view the SNMP group
		Community	Configure and view the SNMP Community
		User	Configure and view the SNMP user attributes
		Engine ID	Configure and view the SNMP and remote Engine IDs
		Trap Event	Configure and view the SNMP Trap switch and state
		Notification	Configure and view the SNMP Notification server state
	RMON	Statistics	Configure and view the message statistics history of all ports



3 Status

3.1 System Information

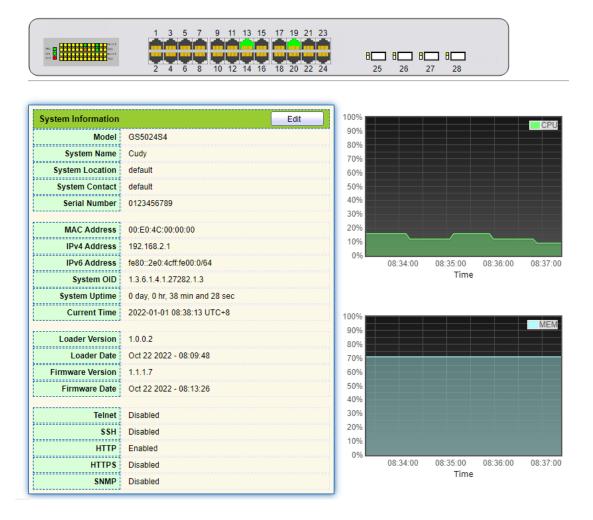
According to the switch connected, web network management panel directly displays the port and product info, incl.: number of ports, port states, product info, device states, function on-off states, etc.

Instructions:

1. Click the "Status > System Information" in the navigation bar as follows:



Status >> System Information



Description:

Mouseover a port to check the port No., type, rate and state. "Edit" the "System Name", "Location" and "Contact" in the product info. "Apply" and finish.

3.2 Statistics

Introduce the detailed flow statistics at a port and the info to be refreshed or cleared manually by users.

1. Click the "Status > Port > Statistics" in the navigation bar as follows:



Clear

Interface	
ifInOctets	60938
ifInUcastPkts	210
ifInNUcastPkts	318
ifInDiscards	0
ifOutOctets	185965
ifOutUcastPkts	212
ifOutNUcastPkts	1422
ifOutDiscards	0
ifInMulticastPkts	160
ifInBroadcastPkts	158
ifOutMulticastPkts	770
ifOutBroadcastPkts	652

Description:

"Clear" the flow statistics at the current port and refresh the page.

3.3 MAC Address Table

View MAC address table information

Instructions:

1. Click the "Status > MAC Address Table" in the navigation bar as follows:



MAC Address Table

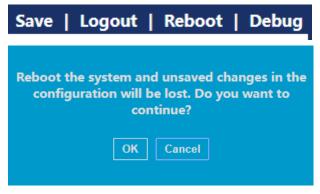
Showing	All entries 	Showing 1 to	o 2 of 2 entries	Q
VLAN	MAC Address	Туре	Port	
1	1C:2A:A3:00:34:24	Management	CPU	
1	00:E0:4C:2E:2C:DD	Dynamic	GE1	
Clea	r Refresh			First Previous 1 Next Last

Interface data are as follows.

Query	Description
Items	
MAC	Destination MAC Address
VLAN	VLAN ID belonging to MAC address
Port	Message egress corresponding to MAC address
Туре	Dynamic MAC Address refers to the entry which will age with the set aging time. Switches can add entries based on the learning mechanism of MAC address or manual creation. Static MAC address refers to the specified table which is manually configured and won't age. Management MAC address refers to the address at the management port.

3.4 Reboot

1. Click the "Reboot" on the upper right as guided as follows.





Change the management IP address on web interface.

- Instructions:
- 1. Click the "Routing > IPv4 Management and Interfaces > IPv4 Interface" in the navigation bar to discover IPv4 address of **192.168.2.1/24** by default as follows:

IPv4 Interface Table

			Q	
Interface	IP Address Type	IP Address	Mask	Status
VLAN 1	Static	192.168.2.1	255.255.255.0	Valid
Add	Delete			

4 Network

4.1 DNS

DNS is short for Domain Name System to name computers and network services from units to domain hierarchies. A domain name consists of the dots separated by a series of words or abbreviations, each corresponding to a unique IP address. DNS is the server on the Internet that resolves domain names. Applicable to Internet and other TCP/IP networks, DNS name retrieves computers and services through user-friendly names. As one of the core Internet services, DNS is a distributed database that maps domain names and IP addresses mutually.

Instructions:

1. Click on the "Network > DNS" in the navigation bar as follows.



DNS Status	DisableEnable		
DNS Default Name		(1 to 255 alphanumeric characters)	
Apply			

DNS Server Configuration

		Q
Preference	DNS Server	
		0 results found.
Add	Delete	

Interface data are as follows.

Configuration Items	Description
DNS State	DNS switch
DNS Default Name	Enter the DNS default name

2. "Add" to configure DNS server.

Add DNS Server	

IPv4/IPv6 Address	114.114.114.114		
Apply Close			

3. "Apply" and finish as follows.

DNS Server Configuration

Preference	DNS Server
1	114.114.114.114
Add	Delete



It is mainly used to configure the system time, and select the time source, daylight-saving time, etc.

Instructions

1. Click on the "Network > System Time" in the navigation bar as follows.

 SNTP From Computer Manual Time UTC +8:00 ✓
 Hostname IPv4
123 (1 - 65535, default 123)
123 (1 - 65535, default 123)
2022-01-01 YYYY-MM-DD
10:10:23 HH:MM:SS
e None Recurring Non-recurring USA European
60 Min (1 - 1440, default 60)
From: Day Sun Week First Month Jan Time To: Day Sun Week First Month Jan Time
From: YYYY-MM-DD HH:MM To: YYYY-MM-DD HH:MM
2022-01-01 10:10:23 UTC+8

Apply

Interface data are as follows.

Configuration	Description
Items	



Time Source	Select the time source in SNTP, PC or manual modes
Time Zone	Set the time zone
Address Type	Host name or IPv4 address (with time source set by SNTP)
Server Address	Server Address (with time source set by SNTP)
Server Port No.	Server Port No. (with time source set by SNTP)
Date	Date info: DD/MM/YYYY (with time source set in manual mode)
Time	Time info: SS/MM/HH (with time source set in manual mode)
Туре	Daylight-saving time types are divided into None, cyclic,
	non-cyclic, United States and Europe.
Reimbursed Time	Reimbursed Time of daylight-saving time
Cyclic Mode	Configure the cyclic mode of daylight-saving time
Non-cyclic Mode	Configure the non-cyclic mode of daylight-saving time

5 Port

5.1 Port Setting

Interfaces should be identified so that users can inquire and configure Ethernet interfaces as they want.

Instructions:

1. Click the "Port > Port Setting" in the navigation bar:

Port Setting Table

							Q	
Entry	Port	Туре	Description	State	Link Status	Speed	Duplex	Flow Control
1	GE1	1000M Copper		Enabled	Down	Auto	Auto	Disabled
2	GE2	1000M Copper		Enabled	Down	Auto	Auto	Disabled
3	GE3	1000M Copper		Enabled	Down	Auto	Auto	Disabled
4	GE4	1000M Copper		Enabled	Down	Auto	Auto	Disabled
5	GE5	1000M Copper		Enabled	Down	Auto	Auto	Disabled
6	GE6	1000M Copper		Enabled	Down	Auto	Auto	Disabled
7	GE7	1000M Conner		Enabled	Down	Auto	Auto	Disphled

2. Select the port(s) to be configured, and "Edit" as follows:



Edit Port Setting

Port Description	
State	Enable
Speed	Auto 10M Auto - 10M 100M Auto - 100M 1000M Auto - 1000M Auto - 1000M Auto - 100/100M
Duplex	Auto Full Half
Flow Control	 Auto Enable Disable

Interface data are as follows

Configuration	Description			
ltems				
Port	Port list			
Description	Port alias			
State Enable or disable port				
Speed	Configurable auto negotiation with mandatory 10 Mb, 100 Mb			
	and 1,000 Mb states. Interface rates including 10 Mbit/s, 100			
	Mbit/s and 1,000 Mbit/s are available to Ethernet electrical			
	interfaces and are optional as required.			
Duplex	Configurable auto negotiation with full or half duplexes.			
Flow Control	After it is enabled on both local network and opposite network			
	devices, the local one will notify the other to stop transmitting			
	messages in the presence of network congestion. The opposite			
	one will execute the command temporarily to ensure zero			
	message loss.			
	Disable-Disabled reception and transmission of PAUSE frame;			
	Enable-Enabled reception and transmission of PAUSE frame;			
	Auto negotiation-Negotiate PAUSE frame with opposite			
	network devices automatically.			



In general, if the software of the switch detects some errors in the port, the port will be closed immediately. In other words, when the operating system of the switch detects some error events on the switch port, the switch will automatically close the port

Instructions:

1. Click the "Port > Error Disabled" in the navigation bar to enable or disable configuration as follows:

Recovery Interval	300 Sec (30 - 86400)
BPDU Guard	Enable
UDLD	Enable
Self Loop	Enable
Broadcast Flood	Enable
Unknown Multicast Flood	Enable
Unicast Flood	Enable
ACL	Enable
Port Security	Enable
DHCP Rate Limit	Enable
ARP Rate Limit	Enable
Apply	

5.3 Link Aggregation

Link Aggregation broadens bandwidth and reliability by bundling a group of physical interfaces into a single logical interface.

LAG (Link Aggregation Group) is a logical link bundled by multiple Ethernet links (Eth-Trunk).

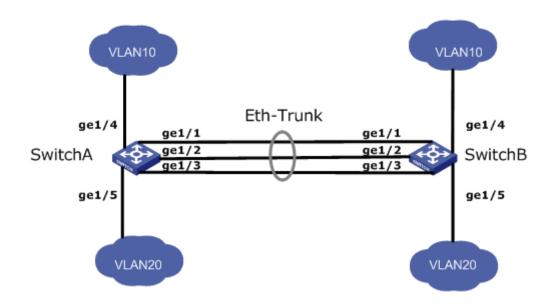
Ceaselessly expanding network size increases users' demands of link bandwidth and reliability. Traditionally, high-speed interface board or the compatible equipment is usually replaced to optimize bandwidth, which is expensive and inflexible.

Link Aggregation Technology bundles multiple physical interfaces into a single logical interface without upgrading hardware. Its backup mechanism not only improves reliability, but also shares the flow load on different physical links.

As shown below, Switch A is linked with Switch B through three Ethernet links



which are bundled into an Eth-Trunk logical link. Its bandwidth equals to that of the three links in total, thus broadening the bandwidth. Meanwhile, these three links back up mutually to be more reliable.



Link Aggregation can meet the following demands:

- Insufficient bandwidth of two switches connected with one link.
- Insufficient reliability of two switches connected with one link.

Link Aggregation can be divided into Manual Mode and LACP Mode in accordance with Link Aggregation Control Protocol (LACP) state.

In the first mode, Eth-Trunk establishment, member interface access should be added manually without LACP. It is also called the Load-sharing Mode because all links are involved in data forwarding and load sharing. In case any active link fails, LAG will average load with the remaining ones. This mode is preferred under the circumstance that two directly connected devices require a larger link bandwidth but has no access to LACP.

5.3.1 Group

Instructions for adding a Static Link Aggregation:

1. Click the "Port > Link Aggregation > Group", select a load-balancing algorithm with a radio button. "Apply" and finish as follows:



Apply

MAC Address
 IP-MAC Address

Link Aggregation Table

							Q
	LAG	Name	Туре	Link Status	Active Member	Inactive Member	
0	LAG 1						
0	LAG 2						
0	LAG 3						
0	LAG 4						
0	LAG 5						
0	LAG 6						
0	LAG 7						
0	LAG 8						
	Edit]					

2. Select one of 8 LAGs available, "Edit" the configuration page as follows:

Edit Link Aggregation Group

LAG
Name
Туре
Member

Interface data are as follows

Configuration Items	Description
---------------------	-------------



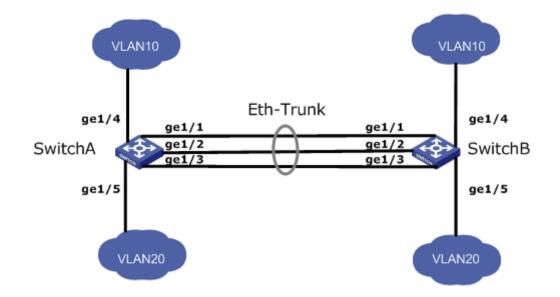
LAG	There are 8 LAGs numbering from 1 to 8.
Name	Description of LAG, which can be modified as needed.
Туре	Select from the manual mode and the LACP mode.
Member	Up to 8 member ports are available in LAG.

Illustration:

As shown below, Switch A and Switch B connect VLAN 10 and 20 via Ethernet respectively, with large data flow between them.

Both Switch A and B are expected to provide superior link bandwidth for VLAN communication. Meanwhile, there should be the redundancy for reliable data transmission and links.

Networking diagram LAG in manual mode



Instructions:

1. Create the ETH trunk interface in SwitchA and add a member interface to increase the link bandwidth. The configuration of SwitchB is like that of SwitchA. Click the "Port > Link Aggregation > Group", choose "LAG 1" and port GE1, 2 and 3 and move them to the selected ports on the right. "Apply" and finish as follows.



						Q
	LAG	Name	Туре	Link Status	Active Member	Inactive Member
\bigcirc	LAG 1		Static	Up	GE3	GE1-GE2
\bigcirc	LAG 2					
\bigcirc	LAG 3					
	LAG 4					

5.3.2 Port Setting

Attribute configuration of aggregation group member port

1. Click the "Port > Link Aggregation > Port Setting", to enter the attribute configuration interface of aggregation group member port as follows:

					(2	
LAG	Туре	Description	State	Link Status	Speed	Duplex	Flow Control
LAG 1			Enabled	Down	Auto	Auto	Disabled
LAG 2			Enabled	Down	Auto	Auto	Disabled
LAG 3			Enabled	Down	Auto	Auto	Disabled
LAG 4			Enabled	Down	Auto	Auto	Disabled
LAG 5			Enabled	Down	Auto	Auto	Disabled
LAG 6			Enabled	Down	Auto	Auto	Disabled
LAG 7			Enabled	Down	Auto	Auto	Disabled
LAG 8			Enabled	Down	Auto	Auto	Disabled
Edit							

Port Setting Table

5.3.3 LACP

LACP (Link Aggregation Control Protocol), based on IEEE 802.3ad Standard, dynamically aggregates and disaggregates links. It exchanges info with the opposite network devices through LACPDU (Link Aggregation Control Protocol Data Unit).



After a port uses LACP, it will inform the opposite network device of system priority, system MAC, port priority and No., and operation Key by transmitting a LACPDU. The opposite device will compare such info with that saved by other ports after receiving it, thus reaching an agreement on port participation in or quitting from a dynamic aggregation.

Dynamic LACP aggregation is automatically created or deleted by system, that is, internal ports can be added or removed by themselves. Only the ports connected to a same device with the same rate, duplex, and basic configuration can be aggregated. Instructions for adding a dynamic link aggregation:

1. Click the "Port > Link Aggregation > Group" in the navigation bar, select the LAG ID and LACP mode, "Edit" them as follows:

LAG	
Name	
Туре	◯ Static● LACP
Member	Available Port Selected Port GE1 GE2 GE3 GE7 GE8 GE9 GE10 GE11

Edit Link Aggregation Group

2. Click the "Port >Link Aggregation > LACP" in the navigation bar to configure the LACP attributes such as system priority, port priority and timeout method as follows:



LACP Port Setting Table

Entry	Port	Port Priority	Timeout
1	GE1	1	Long
2	GE2	1	Long
3	GE3	1	Long
4	GE4	1	Long
5	GE5	1	Long
6	GE6	1	Long
7	GE7	1	Long
8	GE8	1	Long
	1 2 3 4 5 6 7	1 GE1 2 GE2 3 GE3 4 GE4 5 GE5 6 GE6 7 GE7	1 GE1 1 2 GE2 1 3 GE3 1 4 GE4 1 5 GE5 1 6 GE6 1 7 GE7 1

Interface data are as follows

Configuration Items	Description
System Priority	LACP determines the active and passive modes between two devices subject to priority standard.
Port	Port list
Port Priority	LACP determines the dynamic LAG member mode subject to the port priority with a superior system.
Timeout	It decides the transmission frequency of LACP messages.

Description:

Please make sure there is no member interface accessing the Eth-Trunk before changing its work pattern, otherwise it fails.

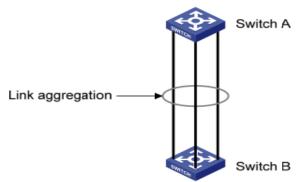
Work pattern of the local network devices should be consistent with that of the opposite network devices.

Illustration

Ethernet Switch A aggregates 3 ports from GE1 to GE3 to Switch B, in order to share the load by each member port.

The following configurations are exampled by means of dynamic aggregation.





Description:

The following is the configuration of Switch A only, which should stay the same with that of Switch B for port aggregation.

Instructions:

1. Click the "Port > Link Aggregation > Group" in the navigation bar, "Edit" with LAG 2, select GE1-GE3 in LACP mode. "Apply" and finish as follows:

Edit Link Aggregation Group

LAG	2
Name	
Туре	 Static ● LACP
Member	Available Port Selected Port GE4 GE5 GE6 GE2 GE7 GE3 GE9 C GE10 C

5.4 EEE

Port power will be turned down in case of zero or less flow

Instructions:

1. Click the "Port > EEE" in the navigation bar, select the port and "Edit" to enter the



EEE Setting Table

	Entry	Port	State
	1	GE1	Disabled
	2	GE2	Disabled
	3	GE3	Disabled
	4	GE4	Disabled
	5	GE5	Disabled
	6	GE6	Disabled
0	7	057	Disabled

Edit EEE Setting

Port	GE1-GE2
State	Enable
Apply	Close

2. Set the port enable tag and "Apply" to complete the configuration as follows:

EEE Setting Table

				Q
	Entry	Port	State	
	1	GE1	Enabled	
	2	GE2	Enabled	
	3	GE3	Disabled	
	4	GE4	Disabled	
-				

5.5 Jumbo Frame

Set the MTU (Maximum Transmission Unit) of the port Instructions:

1. Click the "Port > Jumbo Frame" in the navigation bar, enter Jumbo Frame configuration interface as follows:

CL	Jdy			
				_
	Jumbo Frame	Enable	Byte (1518 - 10000, default 1522)	A second second second
	Apply			_

5.6 Port Security

The port security feature records the Ethernet MAC address connected to the switch port through the MAC address table, and only one MAC address can communicate through this port. When packets sent by other MAC addresses pass through this port, port security features prevent it. Using port security features can prevent unauthorized devices from accessing the network and enhance security. In addition, port security features can also be used to prevent MAC address table from filling up due to MAC address flooding

Instructions:

1. Click the "Port > Port Security" in the navigation bar, enter port security configuration interface as follows:

State	Enable	
Rate Limit	100	Packet / Sec (1 - 600, default 100)
Apply		

2. Click the "Port > Port Security" in the navigation bar, select the port and "Edit" to enter the port level configuration interface as follows:

ort	Secur	ity Tal	ble						
								Q	
	Entry	Port	State	Address Limit	Total	Configured	Violate Number	Violate Action	Sticky
	1	GE1	Disabled	1	0	0	0	Protect	Disabled
	2	GE2	Disabled	1	0	0	0	Protect	Disabled
	3	GE3	Disabled	1	0	0	0	Protect	Disabled
	4	GE4	Disabled	1	0	0	0	Protect	Disabled
	5	GE5	Disabled	1	0	0	0	Protect	Disabled
	6	GE6	Disabled	1	0	0	0	Protect	Disabled
	7	GE7	Disabled	1	0	0	0	Protect	Disabled



Edit Port Security

Port	GE1-GE2	
State	Enable	
Address Limit	1	(1 - 256, default 1)
Violate Action	 Protect Restrict Shutdown 	
Sticky	Enable	
Apply	ose	

5.7 Protected Port

Messages of broadcast, multicast, etc. will flood at each port even though the flow needs no mutual communication sometimes. Under this circumstance, port isolation can separate the messages between two ports.

Instructions:

1. Click the "Port > Protected Port" in the navigation bar, check the port(s) to be isolated, "Edit" to switch this function as follows:

Protected Port Table

Entry	Port	State
1	GE1	Unprotected
2	GE2	Unprotected
3	GE3	Unprotected
4	GE4	Unprotected
5	GE5	Unprotected
6	GE6	Unprotected
7	GE7	Unprotected



Edit Protected Port

Port	GE1-GE4
State	✓ Protected
Apply	Close

Instructions for achieve port isolation:

1. Click the "Port > Protected Port" in the navigation bar, check and "Edit" the GE1, 2 and 3 to be isolated. "Apply" and finish as follows:

Prot	ected	Port T	able	
				Q
	Entry	Port	State	
	1	GE1	Protected	
	2	GE2	Protected	
	3	GE3	Protected	
	4	GE4	Unprotected	
	5	GE5	Unprotected	

2. GE1, 2 and 3 fail to communicate mutually like other non-isolated ports.

5.8 Storm Control

Storms generated via broadcast, unknown multicast and unicast messages are prevented as follows. These messages will be suppressed subject to packet rates respectively. The average rate of the messages received by monitoring interfaces will be compared with the max threshold configured during an inspection interval. Configured storm policing will be performed at this interface if the average rate exceeds the max threshold.

When a L2 Ethernet interface receives the broadcast, unknown multicast or unicast messages, the device will forward them to other L2 interfaces in a same VLAN (Virtual Local Area Network) if the egress interface cannot be recognized according to destination MAC addresses. As a result, broadcast storm may occur to degrade device operation performance.

Three kinds of message flow can be controlled by storm policing characteristics to stay away from broadcast storms.



Instructions:

1. Click the "Port > Storm Control" in the navigation bar to configure the attributes related to storm policing such as mode as follows:

	Mode	 Packet / Sec Kbits / Sec
	IFG	Exclude Include
A	VlggA	

2. Select the appropriate port and "Edit" it by configuring the policing rates of broadcast, unknown multicast and unicast storms at each port.

Port Setting Table

									Q		
_	Entry	Port	State	Bro	adcast	Unknov	vn Multicast	Unknow	wn Unicast	Action	
-	Enuy		Port	State	State	Rate (Kbps)	State	Rate (Kbps)	State	Rate (Kbps)	Action
	1	GE1	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	2	GE2	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	3	GE3	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	4	GE4	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	5	GE5	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	6	GE6	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	7	GE7	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
	9	GE8	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Dron	

3. Configure info such as storm switch and rate, "Apply" and finish as follows:



Edit Port Setting		
Port	GE1-GE3	
State	Enable	
	Enable	
Broadcast	10000	Kbps (16 - 1000000, default 10000)
	Enable	
Unknown Multicast	10000	Kbps (16 - 1000000, default 10000)
	Enable	
Unknown Unicast	10000	Kbps (16 - 1000000, default 10000)
Action	Drop Shutdown	

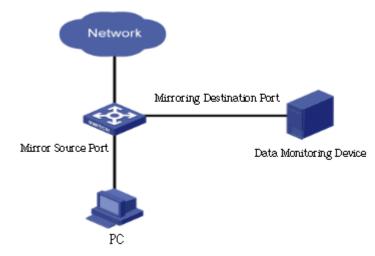
Shutdown

Close

5.9 Mirroring

Apply

Port Mirroring copies the message of a specified switch port to the destination port. The copied port is the Source Port, and the copying port is the Destination Port. Destination Port accesses to data inspection devices so that users can analyze the messages received to monitor network and troubleshoot as follows:



Instance

PC1 and PC2 access Switch A through interface GE1 and GE2 respectively. Users intend to monitor the messages transmitted from PC2 to PC1.



Instructions:

1. Click the "Port > Mirroring" in the navigation bar. 4 sets of flow mirroring rules can be configured as follows:

Mirroring Table

Session ID	State	Monitor Port	Ingress Port	Egress Port	
1	Disabled				
2	Disabled				
3	Disabled				
4	Disabled				

2. Select one session and "Edit" it in the mirroring group configuration interface:



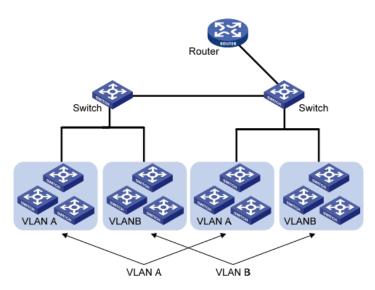
Session	
	ate 🗹 Enable
Monitor P	ort GE1 ✓ ✓ Send or Receive Normal Packet
Ingress P	Available Port Selected Port GE1 GE2 GE5 GE3 GE7 GE4 GE9 I GE10 I GE11 I
Egress P	Available Port Selected Port
Apply	Close
Apply	CIDSE

Interface data are as follows

Configuration	Description					
Items						
Session ID	The switch has 4 session IDs by default.					
State	The mirroring group can be enabled or not.					
Monitor Port	Only one ordinary physical port can be selected, excluding link					
	aggregation port and source port.					
Ingress Port	Any message received will be mirrored to the destination port.					
Egress Port	Any message transmitted will be mirrored to the destination port.					



VLAN is formulated not restricted to physical locations, which means the hosts in a same VLAN can be placed at will. As shown below, each VLAN, as a broadcast domain, divides a physical LAN into logical LANs. Hosts can exchange messages by means of traditional communication. For the hosts in different VLANs, the device such as router or L3 switch is a must.



VLAN is superior to the traditional Ethernet in terms of:

- Broadcast domain coverage: the broadcast message in a LAN is limited in a VLAN to save the bandwidth and handle the network-related issues more efficiently.
- LAN security: VLAN hosts fail to communicate with each other since the messages are separated by the broadcast domain in the data link layer. They need a router or a Layer 3 switch for Layer 3 forwarding.
- Flexibility of creating a virtual working team: VLAN can create a virtual working team beyond the control of physical network. Users have access to the network without changing the configuration if their physical locations are moving within the scope. This management switch is compatible with VLAN types based on 802.1Q, protocols, MAC, and ports. For default configuration, 802.1Q VLAN mode should be adopted. Port VLAN is divided subject to a switch's interface No. Network administrator gives each switch interface a different PVID, namely a port default VLAN. If a data frame without a VLAN tag flows into a switch interface with a PVID, it will be marked with the same PVID, or it will get rid of an additional tag even though the interface has a PVID.
- The solution to a VLAN frame depends on the interface type, which eases member



definition but re-configures VLAN in case of member mobility.

6.1 VLAN

6.1.1 Create VALN

Instructions for creating a new VLAN:

1. Click the "VLAN > VLAN > Create VLAN" to select a name in the valid VLAN box, move it to the VLAN creating box on the right (up to 256 VLANs can be created). "Apply" and finish as follows:

VLAN	Available VLAN 2 VLAN 3 VLAN 4 VLAN 5 VLAN 6 VLAN 7 VLAN 8 VLAN 9		Created VLA	N				
Apply]							
VLAN Tab	le							
Showing All	 entries 	;	Showing 1 to 1 o	f 1 entries	Q			
VLAN	Name	Туре	VLAN Interface	State				
0 1	default	Default	Disabled					
Edit	Delete)		ł	First Prev	vious 1	Next	Last

2. The VLAN created will be displayed in the VLAN Table. Users can "Edit" the VLAN as follows:

cudy	
Edit VLAN Name	

Name	VLAN0002	
Apply	Close	

Interface data are as follows.

Configuration Items	Description
VLAN ID	It is required to select an ID ranging from 1 to 4,094. For example, 1-3,5,7 and 9. LAN 1 is the default, which won't be repeated in another new VLAN.
Name	It is optional to modify the VLAN description as required.

6.1.2 VLAN Configuration

There are two methods. One is to add multiple ports under a single VLAN. The other is to add a port to multiple VLANs. They are configured according to different purposes.

Instructions for the first method to add the current port to a specified VLAN

1. Click the "VLAN > VLAN > VLAN Configuration" in the navigation bar, select the VLAN ID on the upper left, and then click the port info as follows:

VLAN Configuration Table

/LAN C	lefault 🔻						
						Q	
Entry	Port	Mode		Membership)	PVID	Forbidden
1	GE1	Trunk	Excluded	Tagged	Untagged	V	
2	GE2	Trunk	Excluded	Tagged	Untagged	4	
3	GE3	Trunk	Excluded	Tagged	Untagged	1	
4	GE4	Trunk	Excluded	Tagged	Untagged	1	
5	GE5	Trunk	Excluded	Tagged	Untagged	A	
6	GE6	Trunk	Excluded	Tagged	Untagged	-	
7	GE7	Trunk	Excluded	Tagged	Untagged	×.	
8	GE8	Trunk	Excluded	Tagged	Untagged	1	

Interface data are as follows.



Configuration Items	Description
VLAN	VLAN ID to be configured
Port	Port list
Mode	VLAN mode of port
Membership	Member roles at the VLAN port:
	Excluded: the port is out of this VLAN
	Tagged: the port is a tagged member of this VLAN
	Untagged: the port is an untagged member of this VLAN
PVID	Whether this VLAN is the port PVID
Forbidden	Whether the VLAN message is forbidden to be forwarded at
	this port

6.1.3 Membership

Instructions for the second method to add the current port to a specified VLAN

1. Click the "VLAN > VLAN > Membership" in the navigation bar, select the port to be configured and "Edit" to configure its attributes:

					Q
	Entry	Port	Mode	Administrative VLAN	Operational VLAN
\bigcirc	1	GE1	Trunk	1UP	1UP
\bigcirc	2	GE2	Trunk	1UP	1UP
\bigcirc	3	GE3	Trunk	1UP	1UP
\bigcirc	4	GE4	Trunk	1UP	1UP
\bigcirc	5	GE5	Trunk	1UP	1UP
\bigcirc	6	GE6	Trunk	1UP	1UP
\bigcirc	7	GE7	Trunk	1UP	1UP

Membership Table



Port	GE2
Mode	
Membership	10 1UP 2T 3T 4T 5T 6T 7T

Interface data are as follows.

Configuration Items	Description
Port	Port list
Mode	VLAN mode of port
Membership	The port is the attribute of VLAN ID and VLAN: Forbidden: do not forward the VLAN message Excluded: the port out of the VLAN Tagged: The Tagged member of the VLAN Untagged: The Untagged member of the VLAN PVID: whether the VLAN is the port PVLAN

6.1.4 Port Setting

Trunk configuration. Connected with other switches, Trunk interfaces mainly connect trunk links to allow the VLAN frames to flow through. IEEE 802.1q is the encapsulation protocol of Trunk link and considers the formal standard for Virtual Bridged Local Area Networks. It changes the frame format of Ethernet by adding a 4-bit 802.1q Tag between the source MAC address field and the protocol field.

802.1q frame format



6bytes	6b	ytes	4	bytes	2byt	es	46-1500bytes	4bytes
Destination address		urce ress		2.1Q Fag	Leng	·	Data	FCS
		/	,			_		
		TPI	D	PRI	CFI	VID		
		2byte	es	3bits	1bit	12bi	ts	

Meanings of 802.1q tag fields

Field	Length	Name	Analysis
TPID	2 bytes	Tag Protocol Identifier to describe the frame type	It refers to the 802.1q Tag frame when the value is 0x8,100, which will be discarded if relevant equipment fails to receive it.
PRI	3 bits	Frame Priority	It ranges from 0 to 7, with the higher priority represented by larger number. Data frame with higher priority will be sent preferentially in case of switch congestion.
CFI	1 bit	Canonical Format Indicator to reveal whether the MAC address is classical or not.	MAC address is classical when CFI is 0 and non-classical when CFI is 1. It promotes the compatibility between Ethernet and token ring. CFI will be 0 in the Ethernet.
VID	12 bits	VLAN ID indicates the VLAN to which the frame belongs.	It ranges from 0 to 4,095, with 1 to 4,094 valid since 0 and 4,095 are the protocol retention values.

Packets sent by each switch supporting 802.1q protocol contain a VLAN ID to indicate the VLAN to which the switch belongs. Therefore, Ethernet frames are divided into two types as follows in a VLAN switching network:

- Tagged frame: it refers to the frame adding a 4-bit 802.1q Tag.
- Untagged frame: it refers to the original frame without a 4-bit 802.1q Tag.
 Connected with other switches, Trunk interfaces mainly connect trunk links to allow

the VLAN frames to flow through.

Instructions for trunk interface configuration:



1. Click the "VLAN > VLAN > Port Setting" in the navigation bar, select the port and "Edit" it to configure the attributes:

Port Setting Table

				Q				
Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID	
1	GE1	Trunk	1	All	Enabled	Disabled	0x8100	
2	GE2	Trunk	1	All	Enabled	Disabled	0x8100	
3	GE3	Trunk	1	All	Enabled	Disabled	0x8100	
4	GE4	Trunk	1	All	Enabled	Disabled	0x8100	
5	GE5	Trunk	1	All	Enabled	Disabled	0x8100	
6	GE6	Trunk	1	All	Enabled	Disabled	0x8100	
7	GE7	Trunk	1	All	Enabled	Disabled	0x8100	
8	GE8	Trunk	1	All	Enabled	Disabled	0x8100	

Edit Port Setting

Port	GE4-GE8
Mode	 Hybrid Access Trunk Tunnel
PVID	1 (1 - 4094)
Accept Frame Type	All Tag Only Untag Only
Ingress Filtering	✓ Enable
Uplink	Enable
TPID	
Apply Close	

Interface data are as follows.

Configuration Items	Description		
Port	Port No. to be configured		
Mode	VLAN mode of port		
	Hybrid: port in this mode serves as the member of		
	Tagged and Untagged ports of VLANs		
	Access: port in this mode serves as the only member of		



	VLAN			
	Trunk: port in this mode serves as the only Untagged			
	member of PVID and the Tagged member of VLANs			
	Tunnel: Port Q-in-Q VLAN			
PVID	Port native VLAN			
Accept Frame Type	Message types received by ports			
	All: all messages			
	Tag Only: only Tagged messages will be received			
	Untag Only: only Untagged messages will be received			
Ingress Filtering	A switch to decide to filter VLAN messages excluded at			
	the port			
Uplink	Whether in uplink mode or not			
TPID	Identification No. of VLAN Tag			

6.2 Voice VLAN

Traditionally, ACL (Access Control List) will be applied to distinguish Voice Data and QoS (Quality of Service) will be used to ensure transmission quality, thus enhancing the priority. In order to simplify user configuration and facilitate voice flow management, Voice VLAN emerges. Enabled interface judges whether it is Voice Data flow or not according to the source MAC address field accessing the interface data flow. The message in the source MAC address is the Voice Data flow, which confirms to the OUI (Organizationally Unique Identifier) of the voice devices that are configured by the system. The interfaces receiving Voice Data flow will automatically transmit to Voice VLAN, thus simplifying user configuration and Voice Data management.

OUI of Voice VLAN

OUI represents a MAC address field. Its address can be calculated based on the 48-bit MAC address and the corresponding bit of mask. The number of bits of ingress MAC address and matching OUI is determined by the length of the all "1"-bit in the mask. For example, if the MAC address is 1-1-1 and the mask is FFFF-FF00–0000, the result of execution and calculation of MAC address and corresponding mask, namely OUI, will be 0001–0000–0000.

If the first 24 bits of the ingress MAC address are matched with those of OUI, the enabled Voice VLAN interface identifies the data flow and the ingress device as the Voice Data flow and voice device respectively.

Voice VLAN is divided for user Voice Data flow. Voice VLANs are created to connect the interfaces linked with voice devices to transmit the Voice Data inside in a



centralized way.

Voice Data and non-Voice Data often exist in the same network. Voice Data needs a higher priority than other business data during transmission to reduce the possible delay and packet loss.

1. Click the "VLAN > Voice VLAN > Property" in the navigation bar as follows.

State	Enable
VLAN	None
	Enable
CoS / 802.1p Remarking	6 🗸
Aging Time	1440 Min (30 - 65536, default 1440)
Apply	

Interface data are as follows.

Configuration	Description
ltems	
State	Check and enable the Voice VLAN
VLAN	Specify the VLAN ID added ranging from 1 to 4,094, e.g. 1-3, 5, 7 and 9, with VLAN 1 by default. Other VLANs must be added in an
	untagged way to the port needing links.
CoS / 802.1p	Whether to redefine the Voice VLAN message priority or not
Remarking	
Aging Time	Table aging time

Port Setting Table

					Q
Entry	Port	State	Mode	QoS Policy	
1	GE1	Disabled	Auto	Voice Packet	
2	GE2	Disabled	Auto	Voice Packet	
3	GE3	Disabled	Auto	Voice Packet	
4	GE4	Disabled	Auto	Voice Packet	
5	GE5	Disabled	Auto	Voice Packet	
6	GE6	Disabled	Auto	Voice Packet	
7	GE7	Disabled	Auto	Voice Packet	



Edit Port Setting

Poi	t GE1
Stat	E Enable
Mod	e O Auto
QoS Polic	Voice Packet
Apply	Close

Interface data are as follows.

Configuration	Description
Items	
Port	Enabled Voice VLAN port
State	Check and enable the Voice VLAN
Mode	Voice VLAN port can be operated in auto mode and manual mode.
QoS Policy	Select the message to be affected by QoS

2. Click the "VLAN > Voice VLAN > Voice OUI" in the navigation bar to configure the address segment of OUI of Voice VLAN as follows:

Voice OUI Table								
Showing All ~ entries			Showing	1 to 8 of 8 entries		Q		
	OUI	Description						
	00:E0:BB	3COM						
	00:03:6B	Cisco						
	00:E0:75	Veritel						
	00:D0:1E	Pingtel						
	00:01:E3	Siemens						
	00:60:B9	NEC/Philips						
	00:0F:E2	H3C						
	00:09:6E	Avaya						
	Add	Edit	Delete			First Previous	1 Next	Last



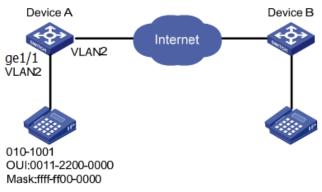
OUI		:		
Description]	
Apply	Close			

- 3. Fill in corresponding configuration items.
- 4. "Apply" and finish as follows.

	Voice OUI Table							
;	Shov	ving All 👻	entries	Showing 1 to 9 of 9 entries Q				
		OUI	Description					
		00:E0:BB	3COM					
		00:03:6B	Cisco					
l		00:E0:75	Veritel					
		00:D0:1E	Pingtel					
l		00:01:E3	Siemens					
		00:60:B9	NEC/Philips					
l		00:0F:E2	H3C					
		00:09:6E	Avaya					
		98:00:36	H7650					
		Add	Edit	First Previous 1 Next Last Delete				

For example, configure the Voice VLAN in manual mode so that the ports accessing IP telephony can ingress/egress the Voice VLAN and transmit voice flow within it. Create VLAN2 to operate Voice VLAN securely, which allows only Voice Data to flow through. IP telephony transmits Untagged voice flow to GE1, the ingress Trunk port. Users must customize an OUI (0011-2231-05e1) and configure the Voice VLAN networking diagram in automatic mode.





Instructions:

1. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > VLAN > Create VLAN" in the navigation bar to add VLAN 2 to the VLAN list on the right. "Apply" and finish:

	VLAN	Available VL VLAN 3 VLAN 4 VLAN 5 VLAN 6 VLAN 7 VLAN 8 VLAN 9 VLAN 10	AN	Created VLAN VLAN 1 VLAN 2					
Apply									
					-1:				
Snow	ving All	✓ entries		Showing 1 to 2 of 2 e	ntries	Q			
	VLAN	Name	Туре	VLAN Interface State					
0	1	default	Default	Disabled					
0	2	VLAN0002	Static	Disabled					
	Edit	Delete				First Previous 1	Next Last		

2. Configure the Ethernet interface GE1 of Switch A in Hybrid mode. Click the "VLAN > VLAN > Port Setting" in the navigation bar, "Edit" GE1 in Hybrid mode:



Q									
	Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID	
	1	GE1	Hybrid	1	All	Enabled	Disabled	0x8100	

3. Click the "VLAN > Voice VLAN > Voice OUI" in the navigation bar to configure and add the range of OUI MAC address, and enter the first 24 bits of MAC address of voice device: 00:11:22. "Apply" and finish as follows:

Voice OUI Table								
Showing All 🗸 entries	Showing 1 to 1 of 1 entries	Q						
OUI Description								
00:11:22 aaa								
Add Edit	First Previous 1 Next Last							

4. Enable the Voice VLAN of port GE1. Click the "VLAN > Voice VLAN > Property" in the navigation bar to enable the global configuration, select VLAN2. Select port GE1 in the configuration list, "Edit" and enable the auto mode. "Apply" and finish as follows:

State	C Enable				
VLAN	VLAN0002 V				
	Enable				
CoS / 802.1p Remarking	6 🗸				
Aging Time	1440 Min (30 - 65536, default 1440)				

Port Setting Table

Entry	Port	State	Mode	QoS Policy			
1	GE1	Enabled	Auto	Voice Packet			
2	GE2	Disabled	Auto	Voice Packet			



• With the auto mode enabled, ports will forward Voice VLAN messages even though there is no port in VLAN2.

6.3 Protocol VLAN

Protocol VLAN distributes different VLAN IDs according to the protocol (family) type and encapsulation format of the messages received by the interfaces.

Administrators should prepare the mapping scheme between the protocol domain of Ethernet frame and VLAN ID which will be added if untagged frames are received. Strength: Such division method will enhance the management and maintenance by binding the network services and VLANs. Shortcomings: Initial configuration of the mapping relation scheme is necessary. Address formats of protocols should be analyzed and converted, thus leading to a lower speed due to many resources consumed.

Instructions:

1. Click the "VLAN > Protocol VLAN > Protocol Group" in the navigation bar as follows: **Protocol Group Table**

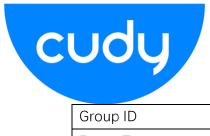
Showing All \checkmark	entries	Showing 1	to 1 of 1 entries	Q			
Group ID	Frame Type	Protocol Value					
□ 1	Ethernet_II	0x8888					
Add	Edit	Delete		First	Previous 1 Next Last		

Add Protocol Group

Group ID	2 ~						
Frame Type	Ethernet_II ~						
Protocol Value	0x (0x600 ~ 0xFFFE)						
Apply Close							

Interface data are as follows.

Configuration Items	Description



Group ID	Protocol VLAN Group
Frame Type	Frame types: Ether2, LLC, RFC 1042
Protocol Value	It ranges from 0x600 to 0xFFFE

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

Protocol Group Table

Group Binding Table

Showing All 🗸	entries	Showing 1 to 2 of 2 entries		Q		
Group ID	Frame Type	Protocol Value				
1	Ethernet_II	0x8888				
2	RFC_1042	0x8889				
Add	Edit	Delete		First Previous 1 Next	Last	

4. Click the "VLAN > Protocol VLAN > Group Binding" in the navigation bar to bind the protocol No., port No. and VLAN ID, to bring the configuration into effect as follows:

Showing All V entries			Showing 1 to 1 of 1 entries	Q							
Port	Group ID	VLAN									
GE1	1	10									
Add	Edit		First Previous 1 Next Last								

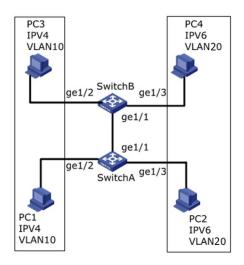
Description:

Configure the matching protocols IPv4 and IPv6, as well as the ARP protocol.

For example, PC1 and 3 can access mutually, with IPv4 communication protocol binding with VLAN10. PC2 and 4 can access mutually, with IPv6 communication protocol binding with VLAN20.

Networking diagram of protocol VLAN division





Instructions:

1. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > VLAN > Create VLAN", add the VLAN10 and 20 to the VLAN Creating List on the right, "Apply" and finish:

	VLAN Apply N Tabl	Available VLAN VLAN 2 VLAN 3 VLAN 4 VLAN 5 VLAN 6 VLAN 7 VLAN 8 VLAN 9				
Showi	ing All	 ✓ entries 	Showing 1 to	3 of 3 entries	Q	
	VLAN	Name	Туре	VLAN Interface State	 	
0	1	default	Default	Disabled		
0	10	VLAN0010	Static	Disabled		
0	20	VLAN0020	Static	Disabled		
E	Edit	Delete			First Previous	Next Last

2. Configure GE2 and GE3 interfaces of Switch A in Hybrid mode. Click the "VLAN > VLAN > Port Setting", "Edit" the interfaces in Hybrid mode:



						Q	
Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID
1	GE1	Trunk	1	All	Enabled	Disabled	0x8100
2	GE2	Hybrid	1	All	Enabled	Disabled	0x8100
3	GE3	Hybrid	1	All	Enabled	Disabled	0x8100
4	GE4	Trunk	1	All	Enabled	Disabled	0x8100
5	GE5	Trunk	1	All	Enabled	Disabled	0x8100

3. Add the Untagged GE2 and GE3 to VLAN10 and VLAN20 respectively. Click the "VLAN > VLAN > VLAN Configuration", drop down the list to choose VLAN10 and the Untagged GE2 port. Following the same steps, add the untagged GE3 to VLAN20 as follows:

VLAN Configuration Table

VLAN VLAN0010 \smallsetminus

							Q	
Entry	Port	Mode		Membership		PVID	Forbidden	
1	GE1	Trunk	Excluded	○ Tagged	◯ Untagged			
2	GE2	Hybrid	CExcluded	○ Tagged	Untagged			
3	GE3	Hybrid	Excluded	○ Tagged	O Untagged			

VLAN Configuration Table

VLAN VLAN0020 V

Q							
PVID Forbidden	PVID	1	Membership		Mode	Port	Entry
		◯ Untagged	○ Tagged	Excluded	Trunk	GE1	1
		O Untagged	OTagged	Excluded	Hybrid	GE2	2
		Untagged	○ Tagged	○ Excluded	Hybrid	GE3	3
		○ Untagged	OTagged	Excluded	Trunk	GE4	4
				-	,		

- 4. Add the Untagged GE2 and GE3 interfaces of Switch B to VLAN whose ports need links. Steps are like step 2 and 3.
- 5. Add the Tagged GE1 interface of Switch A to VLAN10 and 20. Click the "VLAN > VLAN > VLAN Configuration", drop down the list to select VLAN10 and the Tagged member of GE1. Configure VLAN20 similarly.



VLAN Configuration Table

Protocol Group Table

VLAN V	/LAN001	0 ~						
							Q	
Entry	Port	Mode		Membership		PVID	Forbidden	
1	GE1	Trunk	O Excluded	Tagged	O Untagged			
VLAN	Config	juratior	n Table					
VLAN 🛛	/LAN002	20 ~						
							Q	
Entry	Port	Mode		Membership	•	PVID	Forbidden	
1	GE1	Trunk	○ Excluded	Tagged	◯ Untagged			

6. Related protocol and VLAN. VLAN IDs are assigned according to the protocol (family) type and encapsulation format of the messages received by interfaces. Click the "VLAN > Protocol VLAN > Protocol Group" in the navigation bar to add 2 rules for protocol groups:

Showi	ing All 🗸	entries	Showing	1 to 2 of 2 entries	Q	
	Group ID	Frame Type	Protocol Value			
	1	Ethernet_II	0x0800			
	2	Ethernet_II	0x86DD			
	Add	Edit	Delete		First Previous 1	Next Last

7. Port, protocol group, and VLAN binding. Click the "VLAN > Protocol Group > Group Binding", "Add" to bind GE2 and binding group ID1 with VLAN10, and to bind GE3 and binding group ID2 with VLAN20:

Gro	up Bi	nding Tal	ole		
Show	ring All	 ✓ entries 		Showing 1 to 2 of 2 entries	Q
	Port	Group ID	VLAN		
	GE2	1	10		
	GE3	2	20		
	Add	Edi	t	Delete	First Previous 1 Next Last



MAC-based VLANs are divided subject to the MAC addresses in the network card. Administrators will prepare the mapping scheme between MAC address and VLAN ID which will be added if the switch receives untagged frames.

Strength: There is no need to re-configure VLAN when the physical location of a terminal user changes, which ensures user security and access flexibility. Shortcoming: It applies to the scene where network card and simple network environment are infrequently replaced, with members defined in advance. Instructions:

1. Click the "VLAN > MAC VLAN > MAC Group" in the navigation bar, and "Add" a new MAC group as follows:

MAC Group Table

Showi	ing All 🗸	entries S	howing 1	to 1 of 1 entries	Q
	Group ID	MAC Address	Mask		
	1	00:0A:5A:00:00:00	24		
Ad	d Edit	Delete			First Previous 1 Next Last

Add MAC Group

Group ID	2	(1 - 2147483647)
MAC Address	00:22:00:22:00:22	
Mask	48	× (9 - 48)
Apply CI	ose	

Interface data are as follows.

Configuration	Description
ltems	
Group ID	MAC VLAN Group ID
MAC Address	The MAC address to be bound with VLAN
Mask	It indicates the MAC address port. Enter 48 if it is an exact match. Others should be consistent with the masks of IP addresses.



For example, a company with high info security requirements allows its PCs only to access the internal network. As is shown, switch GE1 connects the uplink ports of Switch A while its downstream ports connect PC1, 2 and 3. As a result, PC1, 2 and 3 can access the internal network through Switch A and Switch, while other PCs can't. Configuration logic: following steps are used to divide the VLAN based on MAC

address.

- 1. Create a relevant VLAN.
- 2. Add Ethernet interfaces to the VLAN in a correct way.
- 3. Connect the VLAN with the MAC addresses of PC1, 2 and 3.

Data preparation: following data should be prepared for the configuration instance:

- Set GE1 PVID of 100 on the switch.
- Set GE1 to access VLAN10 in the Untagged way on the switch.
- Set GE2 to access VLAN10 in the Tagged way on the switch.
- Set the Switch A interface by default, namely all interfaces will be added to VLAN1 in an Untagged way.
- Connect the MAC addresses of PC1, 2 and 3 with VLAN10.

Draw a networking diagram for VLAN division based on MAC addresses: Instructions:

1. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > VLAN > Create VLAN" in the navigation bar, add VLAN10 to the VLAN Creating List on the right, "Apply" and finish as follows:

Show	ing All	 entries 	S	howing 1 to 3 of 3 entries	Q
	VLAN	Name	Туре	VLAN Interface State	
	1	default	Default	Disabled	
	10	VLAN0010	Static	Disabled	
0	100	VLAN0100	Static	Disabled	
E	Edit	Delete			First Previous 1 (Next) Last

2. Configure Switch's GE1 in Hybrid mode with PVID of 100 to serve as an Untagged member of VLAN10. Configure GE2 in Trunk mode to serve as a Tagged member of VLAN10.



						Q		
Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID	
1	GE1	Hybrid	100	All	Enabled	Disabled	0x8100	
2	GE2	Trunk	1	All	Enabled	Disabled	0x8100	

Membership Table

_						Q
	Entry	Port	Mode	Administrative VLAN	Operational VLAN	
С	1	GE1	Hybrid	1U, 10U, 100P	1U, 10U, 100P	
С	2	GE2	Trunk	1UP, 10T	1UP, 10T	
C	3	GE3	Trunk	1UP	1UP	

 Configure the Switch A's interfaces by default, namely all interfaces access VLAN1 in an Untagged way. Connect the MAC addresses of PC1, 2 and 3 with VLAN10. Click the "VLAN > MAC VLAN > MAC Group" in the navigation bar, enter the MAC addresses of PC1 (0022-0022-0022), PC2 (0033-0033-0033) and PC3 (0044-0044-0044), with the mask of 48-bit exact match as follows:

MAC	MAC Group Table							
Showing All V entries			Showing 1 to 3 of 3 entries		Q			
	Group ID	MAC Address	Mask					
	1	00:22:00:22:00:22	48					
	2	00:33:00:33:00:33	48					
	3	00:44:00:44:00:44	48					
	Add	Edit Dele	te		First Previous 1 Next Last			

 Click the "VLAN > MAC VLAN > Group Binding" in the navigation bar, "Add" to select the Hybrid port only, MAC group ID to be bound, and specified VLAN ID. "Apply" and finish:

cudy	
MAC Group Table	

Showi	ing All 🗸	entries	Showing 1 to 3 of 3 entries		Q
	Group ID	MAC Address	Mask		
	1	00:22:00:22:00:22	48		
	2	00:33:00:33:00:33	48		
	3	00:44:00:44:00:44	48		
A	Add	Edit Dele	te		First Previous 1 Next Last

 Configuration verification Only PC1, 2 and 3 have access to the internal network.

6.5 Surveillance VLAN

Surveillance VLAN is mainly used for video stream packets. In order to ensure the priority of such packets in the transmission process, it is higher than ordinary packets Instructions:

1. Click the "VLAN > Surveillance VLAN > Property" in the navigation bar as follows.

State	Enable
VLAN	None
CoS / 802.1p	
CoS / 802.1p Remarking	
Aging Time	1440 Min (30 - 65536, default 1440)
L	

Apply

Configuration	Description
Items	
State	Check and enable the Surveillance VLAN
VLAN	Specify the VLAN ID added ranging from 1 to 4,094, e.g. 1-3, 5, 7 and 9, with VLAN 1 by default. Other VLANs must be added in an untagged way to the port needing links.
CoS / 802.1p	Whether to redefine the Voice VLAN message priority or not
Remarking	
Aging Time	Table aging time



Port Setting Table

					Q
Entry	Port	State	Mode	QoS Policy	
1	GE1	Disabled	Auto	Video Packet	
2	GE2	Disabled	Auto	Video Packet	
3	GE3	Disabled	Auto	Video Packet	
4	GE4	Disabled	Auto	Video Packet	
5	GE5	Disabled	Auto	Video Packet	
6	GE6	Disabled	Auto	Video Packet	
7	GE7	Disabled	Auto	Video Packet	

Edit Port Setting

Port	GE1-GE2
State	Enable
Mode	 Auto Manual
QoS Policy	 Video Packet All
Apply	Close

Interface data are as follows.

Configuration	Description			
Items				
Port	Enabled Voice VLAN port			
State	Check and enable the Surveillance VLAN			
Mode	Surveillance VLAN port can be operated in auto mode and manual mode.			
QoS Policy	Select the message to be affected by QoS			

2. Click the "VLAN > Surveillance VLAN > Surveillance OUI" in the navigation bar to configure the address segment of OUI of Surveillance VLAN as follows:



Surveillance OUI Table

Showing All entries	Showing 0 to 0 of 0 entries	Q
OUI Description		
	0 results found.	
Add Edit	Delete	Previous 1 Next Last

Add Voice OUI

OUI Description	
Apply	Close

- 3. Fill in corresponding configuration items.
- 4. "Apply" and finish as follows.

Surveillance OUI Table

Show	ing All 🔻	entries	Showing 1 to 1 of 1 entries	Q
	OUI	Description		
	98:00:36	H7650		
	Add	Edit	Delete	Previous 1 Next Last

6.6 GVRP

GVRP VLAN registration protocol is an application of general attribute registration protocol, which provides 802.1Q compatible VLAN pruning function and dynamic VLAN establishment on 802.1Q trunk port trunk port.

GVRP switches can exchange VLAN configuration information with each other, cut unnecessary broadcast and unknown unicast traffic, and create and manage VLAN dynamically on switches connected through 802.1Q trunk.

GID and GIP are used in GVRP, which provide the general state mechanism



description and information dissemination mechanism for GARP based applications respectively. GVRP only runs on 802.1Q trunk links. GVRP cuts off the trunk link so that only the active VLAN is transmitted on the trunk connection. Before GVRP adds a VLAN to the trunk line, it first receives the join information from the switch. GVRP update information and timer can be changed. The GVRP ports have a variety of operating modes to control how they tailor VLANs. GVRP can dynamically add and manage VLAN for VLAN database

GVRP supports the propagation of VLAN information between devices. In GVRP, the VLAN information of a switch can be configured manually, and all other switches in the network can dynamically understand the VLANs. The terminal node can access any switch and connect to the required VLAN. In order to use GVRP, a GVRP compatible network interface card (NIC) should be installed. GVRP compatible NIC can be configured to join the required VLAN, and then access to a GVRP enabled switch. The communication connection between NIC and switch is established, and VLAN connectivity is realized between NIC and switch.

6.6.1 Property

Global and port configuration

Instructions:

1. Click the "VLAN > GVRP > Property" in the navigation bar as follows.

perational	Timeout		
Join	20	cs (2 - 16375, default 20)	
Leave	60	cs (45 - 32760, default 60)	
LeaveAll	1000	cs (65 - 32765, default 1000)	

Interface data are as follows.

Configuration	Description
Items	
State The GVRP feature is globally enabled by setting	
Join	A value in the range of 2-16375cs, i.e. in units of one hundredth
	of a second. The default value is 20cs.



leave	a value in the range of 45-32760cs, i.e. in units of one hundredth
	of a second. The default is 60cs.
LeaveAll	a value in the range of 65-32765cs, i.e. in units of one
	hundredth of a second. The default is 1000cs.

2. Click the "VLAN > GVRP > Property" in the navigation bar, select the port and "Edit" to enter the configuration interface as follows.

Port Setting Table

					Q
Entry	Port	State	VLAN Creation	Registration	
1	GE1	Disabled	Enabled	Normal	
2	GE2	Disabled	Enabled	Normal	
3	GE3	Disabled	Enabled	Normal	
4	GE4	Disabled	Enabled	Normal	
5	GE5	Disabled	Enabled	Normal	
6	GE6	Disabled	Enabled	Normal	
7	GE7	Disabled	Enabled	Normal	
8	GE8	Disabled	Enabled	Normal	

Edit Port Setting

Port	GE1-GE2
State	Enable
VLAN Creation	C Enable
Registration	Normal Fixed Forbidden
Apply Clo	ise

Interface data are as follows.

Configuration	Description			
Items				
Port Port list				
State	Enable or disable the GVRP function of the port			
VLAN Creation	Enable or disable to create VLAN automatically			
Registration	Three registration modes of GVRP			
	Normal: Allow dynamic VLAN to register on the port, and send			
	declaration messages of static VLAN and dynamic VLAN at the			



same time
Fixed: Dynamic VLAN is not allowed to register on the port, only
static VLAN declaration messages are sent
Forbidden: Dynamic VLAN is not allowed to register on the port.
At the same time, all VLANs except vlan1 on the port are
deleted, and only vlan1 declaration message is sent

6.6.2 Membership

View GVRP dynamic member information

Instructions:

1. Click the "VLAN > GVRP > Membership" in the navigation bar as follows.

Membership Table

Showing	All v en	tries Showing	g 0 to 0 d	of 0 entries	C	2			
VLAN	Member	Dynamic Member	Туре						
		() results	found.					
				F	First	Previous	1	Next	Last

6.6.3 Statistics

View port GVRP message statistics

Instructions:

1. Click the "VLAN > GVRP > Statistics" in the navigation bar as follows.



Port	GE1 V
Statistics	 All Receive Transmit Error
Refresh Rate	 None 5 sec 10 sec 30 sec
Clear	
Receive	
Join empty	0
Empty	0
Leave Empty	0
Join In	0
Leave In	0
Leave All	0

7 MAC Address Table

Ethernet switches are mainly innovated to forward according to the purposes in the data link layer. That is, MAC address will transmit the messages to corresponding ports according to the purposes. MAC address forwarding table is a L2 table illustrating MAC addresses and forwarding ports, which is the basis of fast forwarding of L2 messages.

MAC address forwarding table contains following data:

- Destination MAC Address
- VLAN ID belonging to port
- Forwarding ingress No. of this device

There are two message forwarding types according to MAC address table info:

• Unicast mode: the switch directly transmits the messages from the table's egress when MAC address forwarding table contains corresponding entries with the destination MAC address.



• Broadcast mode: When the switch receives the messages with the destination address full of F-bits, or there is no entry corresponding to the MAC destination address in the forwarding table, the switch will forward the messages to all ports excluding the receiving port in this way.

7.1 Dynamic Address

Aging time and table info of MAC addresses can be configured and checked on this page.

MAC address table needs constant updates to cater to network changes. It automatically generates entries that are limited by their lifetime (i.e. aging time). Those entries not refreshed after expiration will be deleted. The aging time of an entry will be recalculated if its record is refreshed before expiration.

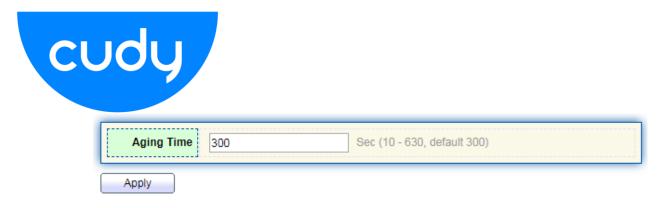
Proper aging time helps to achieve the aging target of MAC address. Shortage of aging time may lead many switches broadcast to discover the packets of destination MAC addresses, thus influencing the switch performance.

Aging too long can cause the switch to save outdated MAC address entries, thus exhausting the forwarding resources and failing to update the forwarding table based on network changes.

The switch may remove valid MAC address table entries due to too short aging time, thus reducing forwarding efficiency. In general, the aging time recommended is 300 seconds by default.

Instructions for aging time setting:

1. Click the "MAC Address Table > Dynamic Address" in the navigation bar to the configuration and view interface:



Dynamic Address Table

Showing	10	 entries 	Showing	1 to 10 of 65 entries Q	
VL	AN.	MAC Address	Port		
	1	00:0B:0E:0F:00:ED	GE3		
	1	00:CF:E0:52:B0:4F	GE3		
	1	00:CF:E0:52:B0:8B	GE3		
	1	00:E0:4C:00:53:35	GE3		
	1	00:E0:4C:2E:2C:B3	GE3		
	1	00:E0:4C:2E:2C:DD	GE7		
	1	00:E0:4C:2E:2D:4C	GE3		
	1	00:E0:4C:93:C3:00	GE3		
	1	00:E0:4D:36:99:E4	GE3		
	1	00:E0:66:70:A6:CB	GE3		
Refres	sh	Add Static Address	Ъ	First Previous 1 2 3 4 5 Next La	st

Interface data are as follows

Configuration Items	Description
MAC Aging Time	Enter the aging time of MAC address

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

MAC Table stores the MAC address, VLAN No., Ingress/Egress info, etc. that are learned by switches. When forwarding data, it will fast locate the device egress in accordance with the destination MAC address and VLAN No. query table of Ethernet frames.

To check the MAC address table, see Section 3.3 of Chapter 3



Static table is manually configured by users and distributed to each interface board, which won't age.

Instructions:

1. Click the "MAC Address Table > Static Address" as follows:

Static Address Table					
Showing All V entries	Showing 1 to 1 of 1 entries	Q			
VLAN MAC Address 1 00:00:11:11:22:22	Port GE3				
Add Edit	First Previous 1 Next Last				

Add Static Address

VLAN 10 × (1 - 4094)
Port GE1 V

Interface data are as follows.

Configurati on Items	Description
MAC	Required. Enter the new MAC address e.g.: HH:HH:HH:HH:HH:HH
VLAN	Required. Specify the VLAN ID
Port	Required. Select the interface type and enter the interface name
	Description: it must be the member port of the configured VLANs.

2. Fill in corresponding configuration items.

3. "Apply" and finish.

7.3 Filtering Address

The switch discards the matched data frame by configuration Instructions:

1. Click the "MAC Address Table > Filtering Address" as follows:



Filtering Address Table

Show	ing All	▼ entries	Showing 0 to 0 of 0 entries	Q
	VLAN	MAC Address		
			0 results found.	
Ad	Add Edit Delete			First Previous 1 Next Last

Add Filtering Address

MAC Address	
VLAN	(1 - 4094)
I	se

Interface data are as follows.

Configuration Items	Description
MAC Address	MAC address to be filtered
VLAN	VLAN of MAC address

7.4 Port Security Address

If the MAC address is set to secure Mac, the port only allows the data frames of the secure Mac to pass through forever, and the others will be discarded Instructions:

1. Click the "MAC Address Table > Port Security Address" as follows:

Port Security Address Table				
Showing All entries	Showing 0 to 0 of 0 entries	Q		
VLAN MAC Address	Type Port			
	0 results found.			
Add Edit De	lete	First Previous 1 Next Last		



Add Port Security Address

MAC Address	
VLAN	(1 - 4094)
Port	GE1 T

Interface data are as follows.

Configuration Items	Description
MAC Address	MAC address for security
VLAN	VLAN of MAC address
Port	Port ID that enables port security

8 Spanning Tree

Redundant links are often used for link backup and network reliability in the Ethernet switching network. However, such links will generate loops on the switching network, leading to broadcast storm, unstable MAC address list and other faults, thus worsening users' communication quality, or even interrupting the communication. As a result, STP (Spanning Tree Protocol) appears.

Same with the development of other protocols, from the original STP defined in IEEE 802.1D, to RSTP (Rapid Spanning Tree Protocol) defined in IEEE 802.1W and to MSTP (Multiple Spanning Tree Protocol) defined in IEEE 802.1S, STP keeps upgrading.

MSTP is compatible with RSTP and STP while RSTP is compatible with STP. The contrast among these 3 protocols is shown in the table.

STP	Characteristic	Application			
STP	A tree rid of loops as the solution to	All VLANs can be shared			
	broadcast storms and redundant backups.	without discrimination in user			
	It converges slowly.	or business flow.			
RSTP	A tree rid of loops as the solution to				
	broadcast storms and redundant backups.				
	It converges rapidly.				

The contrast among 3 protocols



MSTP	A tree rid of loops as the solution to	Distinguish the user and
	broadcast storms and redundant backups.	business flow for load sharing.
	It converges rapidly.	Different VLANs forward the
	Spanning trees balance the load among	flow through separate
	VLANs. Flow of different VLANs will be	spanning trees.
	forwarded subject to paths.	

After STP is deployed, the following objectives can be achieved by calculating the loops with topology:

- Loop elimination: eliminate possible communication loops by blocking redundant links.
- Link backups: activate redundant links to restore network connectivity if the active path fails.

8.1 Property

Configure STP global parameters. In specific network environment, STP parameters of some devices must be adjusted to achieve the best performance. Instructions:

1. Click the "Spanning Tree > Property" in the navigation bar as follows:



State	Enable	
Operation Mode	 STP RSTP MSTP 	
Path Cost	 Long Short 	
BPDU Handling	FilteringFlooding	
·		
Priority	32768	(0 - 61440, default 32768)
Hello Time	2	Sec (1 - 10, default 2)
Max Age	20	Sec (6 - 40, default 20)
Forward Delay	15	Sec (4 - 30, default 15)
Tx Hold Count	6	(1 - 10, default 6)
·,		
Region Name	1C:2A:A3:00:34:24	
Revision	0	(0 - 65535, default 0)
Мах Нор	20	(1 - 40, default 20)

Interface data are as follows.

Configuration Items	Description
State	It is checked by default to enable the spanning tree on behalf of switches.
Operation Mode	3 modes are available, namely STP, RSTP and MSTP.
Path Cost	In Long mode and Short mode
BPDU Handling	The method to handle the BPDU messages received by the device
Priority	Port priority
Hello Time	Intervals between Hello messages
Max Age	Max aging time
Forward Delay	Forward delay time
Tx Hold Count	Specify the Tx-hold-count used to limit the maximum numbers



	of packets transmission per second
Region Name	MST domain name. Switch master board sets the MAC address by default. Together with the VLAN mapping table of MST domain and the revision level of MSTP, switch domain name will jointly determine the domain to which it belongs.
Revision	The MSTP revision number
Мах Нор	Specify the number of hops in an MSTP region before the BPDU is discarded

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

8.2 Port Setting

In specific network environment, STP parameters of some devices need to be adjusted for the best performance.

1. Click the "Spanning Tree > Port Setting" in the navigation bar, select the port and "Edit" to configure its attributes:

												Q	
Entry	Port	State	Path Cost	Priority	BPDU Filter	BPDU Guard	Operational Edge	Operational Point-to-Point	Port Role	Port State	Designated Bridge	Designated Port ID	Designated Cost
1	GE1	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-1	20000
2	GE2	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-2	20000
3	GE3	Enabled	200000	128	Disabled	Disabled	Disabled	Enabled	Disabled	Forwarding	0-00:00:00:00:00:00	128-3	200000
4	GE4	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-4	20000
5	GE5	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-5	20000
6	GE6	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-6	20000
7	GE7	Enabled	200000	128	Disabled	Disabled	Disabled	Enabled	Disabled	Forwarding	0-00:00:00:00:00:00	128-7	200000
0	050	Enabled	20000	100	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0.00.00.00.00.00.00	100.0	20000



Edit Port Setting

StateImage: EnablePath CostImage: Image:	Port	GE1
Priority128Edge PortEnableBPDU FilterEnableBPDU GuardEnableBPDU GuardAutoO EnableEnableO EnableDisablePoint-to-PointDisablePort State0.00000000000Designated Bridge0.00000000000000000000000000000000000	State	Enable
Edge PortEnableBPDU FilterEnableBPDU GuardEnableBPDU GuardAutoPoint-to-PointEnableDisableDisableImage: Comparison of the state	Path Cost	0 (0 - 20000000) (0 = Auto)
BPDU Filter Enable BPDU Guard Enable Auto Enable Point-to-Point Enable Disable Disable Volto:00:00:00:00:00 0.00:00:00:00:00 Designated Bridge 128-1 Designated Cost 20000	Priority	128 💌
BPDU Guard BPDU Guard Point-to-Point Point-to-Point Enable Disable Disable 0-00:00:00:00:00 128-1 128-1 20000	Edge Port	Enable
 Auto Enable Disable Port State Disabled 0:00:00:00:00:00 Designated Bridge 0-00:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00 0:00:00:00:00:00 0:00:00:00:00:00 0:00:00:00:00:00 0:00:00:00:00:00 0:00:00:00:00:00	BPDU Filter	🔲 Enable
Point-to-Point Enable Disable Disable Port State Disabled 0-00:00:00:00:00 128-1 Designated Port ID 20000	BPDU Guard	📄 Enable
Designated Bridge 0-00:00:00:00:00 Designated Port ID 128-1 Designated Cost 20000	Point-to-Point	Enable
Designated Port ID 128-1 Designated Cost 20000	Port State	Disabled
Designated Cost 20000	Designated Bridge	0-00:00:00:00:00
	Designated Port ID	128-1
Operational Edge False	Designated Cost	20000
	Operational Edge	False
Operational Point-to-Point False	Operational Point-to-Point	False

Interface data are as follows.

Configuration	Description
ltems	
Port	The port No. to configure attributes
State	Enable STP or not
Path Cost	Enter the path cost value of the interface Use IEEE 802.1t Standard with the value ranging from 0 to 200,000,000
Priority	Select the port priority with smaller value representing higher priority. Interface priority affects the role of the interface on the specified MSTI. On different MSTI, users can configure the priorities for a same interface. As a result, flow of different VLANs can be forwarded along physical links to achieve VLAN load sharing. Description: MSTP will recalculate the interface role and migrate its state when its priority changes.
Edge Port	Rather than another switch or network segment, the edge port



	should be connected directly to user terminals. It can quickly transit to the forward state since topology changes create no loops. An edge port under configuration can be quickly transitioned to forward state by STP. To achieve this, it is recommended that Ethernet ports connected directly to user terminals should be
	configured as edge ports.
BPDU Filter	Enable BPDU Filter or not
BPDU Guard	Enable BPDU Guard or not. Unchecked by default. If BPDU Guard is enabled, the device will shut down the interfaces receiving BPDU and notify the NMS. Such interfaces can only be restored manually by network administrators.
Point-to-Point	Select enabled, shutdown, and auto modes. Auto mode: it indicates the connect state between the default auto inspection and point-to-point links. Enabled mode: it indicates the specific port is connected to the point-to-point links. Shutdown mode: it indicates the specific port fails to connect the point-to-point links.

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

8.3 MST Instance

A switching network is divided into multiple domains by MSTP, with independent spanning trees formed within each domain. Each Spanning Tree is called a MSTI (Multiple Spanning Tree Instance), and each domain is called a MST Region: Multiple Spanning Tree Region).

Description:

An instance is a group of VLANs that reduces communication cost and resource utilization rate. Each instance, independently calculated with topology, can balance the load. VLANs with the same topology can be mapped to a same instance, and they are forwarded according to the port state in corresponding MSTP instances.

In simple terms, mapped to the specified MST instance, one or more VLANs are distributed to a spanning tree at a time. Instructions:

1. Click the "Spanning Tree > MST Instance" in the navigation bar, "Edit" the selected



spanning tree instances to be configured as follows:

MST Instance Table

_							Q	
	MSTI	Priority	Bridge Identifiter	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN
\bigcirc	0	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	1-4094
\bigcirc	1	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	
\bigcirc	2	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	
\bigcirc	3	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	
\bigcirc	4	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	
	5	32768	32768-1C:2A:A3:00:34:24	0-00.00.00.00.00.00	N/A	0	n	

Edit MST Instance Setting

MSTI	0
Priority	32768 (0 - 61440, default 32768)
Bridge Identifiter	32768-1C:2A:A3:00:34:24
Designated Root Bridge	0-00:00:00:00:00
Root Port	
Root Path Cost	0
Remaining Hop	0
Apply Close	

Interface data are as follows.

Configuration	Description
Items	
MSTI	Instance No. of spanning trees ranges from 0 to 15
VLAN	VLAN No. mapped from instances
Priority	Set the priority of a multiple of 4,096 for the specified instance,
	ranging from 0 to 65,535 with 32,768 as default.

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish as follows.

8.4 MST Port Setting

Instructions:

1. Click the "Spanning Tree > MST Port Setting" in the navigation bar, check the port to



be modified from the list of all ports of the device, "Edit" to enter the detailed configuration interface as follows:

MST Port Setting Table

ISTI	0	۲	

_											Q	
	Entry	Port	Path Cost	Priority	Port Role	Port State	Mode	Туре	Designated Bridge	Designated Port ID	Designated Cost	Remaining Hop
	1	GE1	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-1	0	20
	2	GE2	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-2	0	20
	3	GE3	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-3	0	20
	4	GE4	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-4	0	20
	5	GE5	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-5	0	20
	6	GE6	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-6	0	20
	7	GE7	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-7	0	20
	8	GE8	20000	128	Disabled	Forwarding	RSTP	Boundary	0-00:00:00:00:00:00	128-8	0	20
	9	GE9	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-9	0	20

Edit MST Port Setting

MSTI	0
Port	GE1-GE2
·	
Path Cost	0 (0 - 20000000) (0 = Auto)
Priority	128 🗸
·,	
Port Role	Disabled
Port State	Disabled
Mode	RSTP
Туре	Boundary
Designated Bridge	0-00:00:00:00:00
Designated Port ID	128-1
Designated Cost	20000
Remaining Hop	20
Apply Close	

Interface data are as follows.

-							
Configuration	Description						
Items							
MSTI	Select the instance for configuration through the drop-down box in						
	the upper left.						
Port	Select the port to be configured by users						
Path Cost	Enter the path cost value of the interface Use IEEE 802.1t Standard with the value ranging from 0 to 200,000,000						
Priority	Select the port priority with smaller value representing higher priority. Interface priority affects the role of the interface on the specified						

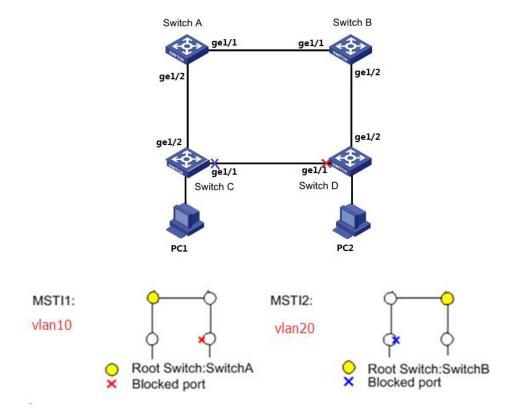


	MSTI. On different MSTI, users can configure the priorities for a same					
	interface. As a result, flow of different VLANs can be forwarded along					
	physical links to achieve VLAN load sharing.					
Description: MSTP will recalculate the interface role and mig						
state when its priority changes.						
Port Role	3 types of root ports, namely specified port, backup port and					
	disabled port.					
Port State	Including 3 states, namely Discarding, Forwarding and Disabled					
Mode	Current STP mode					
Туре	The port types in the instance contain boundary and internal ports					

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

Example of MSTP function configuration:

Switch A, B, C and D all run MSTP which introduces instances to share the load of VLAN10 and 20. MSTP can set up the VLAN mapping table to associate VLANs with spanning tree instances, and to map VLAN10 from instance 1 and VLAN20 from instance 2.





Instructions:

1. Switch A, B, C and D create VLAN10 and 20 to configure the L2 forwarding function of the devices on the Ring. Click the "VLAN > VLAN > VLAN > Create VLAN" in the navigation bar, fill in the corresponding configurations. "Apply" and finish as follows.

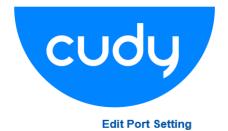
	Available VL	٩N	Created VLA	N
	VLAN 2 VLAN 3		VLAN 1 VLAN 10	^
VLAN	VLAN 4 VLAN 5 VLAN 6		VLAN 20	
	VLAN 7 VLAN 8			
	VLAN 9	\checkmark		\sim

Apply

VLAN Table

Show	ring All	\vee entries		Showing 1 to 3 of	3 entries Q
	VLAN	Name	Туре	VLAN Interface State	
0	1	default	Default	Disabled	
0	10	VLAN0010	Static	Disabled	
0	20	VLAN0020	Static	Disabled	
	Edit	Delete			First Previous 1 Next Last

2. VLANs are added to the switch ports ingress loops. Click the "VLAN > VLAN > Membership" in the navigation bar, select the ring port to be configured, move VLAN10 and 20 to the right box and mark them with "Tagged". "Apply" and finish:



Port	GE1						
Mode	Trunk						
Membership	10 20 20 C Forbidden Excluded Tagged Untagged PVID						
Apply	Apply Close						

3. Click the "Spanning Tree > Property" in the navigation bar, and choose MSTP mode as follows:



State	Enable	
Operation Mode	 STP RSTP MSTP 	
Path Cost	 Long Short 	
BPDU Handling	FilteringFlooding	
,,		
Priority	32768	(0 - 61440, default 32768)
Hello Time	2	Sec (1 - 10, default 2)
Max Age	20	Sec (6 - 40, default 20)
Forward Delay	15	Sec (4 - 30, default 15)
Tx Hold Count	6	(1 - 10, default 6)
Region Name	1C:2A:A3:00:34:24	
Revision	0	(0 - 65535, default 0)
Мах Нор	20	(1 - 40, default 20)

4. Configure the VLAN mapping between instance MSTI1 and MSTI2. Click the "Spanning Tree > MST Instance" to fill in corresponding parameters, and "Add" them as follows:

MST Instance Table

							Q	
	MSTI	Priority	Bridge Identifiter	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN
\bigcirc	0	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	1-9,11-19,21-4094
	1	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	10
\bigcirc	2	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	20
	3	32768	32768-1C:2A:A3:00:34:24	0-00:00:00:00:00:00	N/A	0	0	
~		00700		0.00.00.00.00.00				

ANote:

- Set the priority of MSTI1 to 0 and MSTI2 to 4,096 before configuring Switch A.
- Set the priority of MSTI1 to 4,096 and MSTI2 to 0 before configuring Switch B.
- The priority must be a multiple of 4,096.
- 5. Switch B serves as the root bridge of MSTI2 and the backup root bridge of MSTI1 in the domain. Please refer to 5 for instructions.



6. The tree-shaped network will eliminate loops.

8.5 Statistics

Instructions:

1. Click the "Spanning Tree > Statistics" in the navigation bar, entry port statistics as follows:

Statistics Table

Refre	sh Rate	0 🔻	sec					
_	Entry	Port	Rec	eive BP	טסי	Tran	smit BF	טסי
	Enuy	Port	Config	TCN	MSTP	Config	TCN	MSTP
	1	GE1	0	0	0	0	0	0
	2	GE2	0	0	0	0	0	0
	3	GE3	0	0	0	0	0	0
	4	GE4	0	0	0	0	0	0
	5	GE5	0	0	0	0	0	0
	6	GE6	0	0	0	0	0	0
	7	057	0	0	0	0	0	0

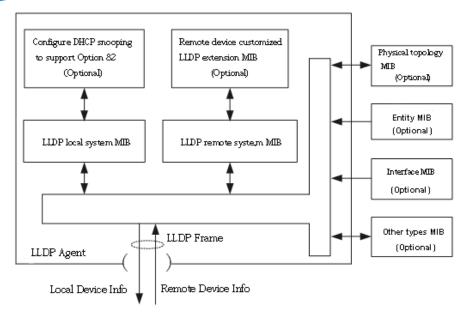
9 Discovery

LLDP (Link Layer Discovery Protocol) is defined in IEEE 802.1ab. It is a standard L2 discovery method which integrates the info such as management addresses, device and interface identifications of local network devices and transmits to the neighbor devices. After receiving the info, they will save it in form of standard MIB (Management Information Base) for NMS query and link communication judgment.

It can also integrate the info and transmit to its own remote devices. The info received by the local network device will be kept in the form of MIB. The following shows how it works.

Block diagram of LLDP principles





LLDP is realized based on:

- LLDP module updates its local system MIB, as well as the customized extension MIB, through the interaction between LLDP agent and MIBs of physical topology, entity, interface and other types.
- Encapsulate the info of local network device into LLDP frames and transmit to the remote device.
- Receive the LLDP frame sent by the remote device to update LLDP remote system MIB and customized extension MIB.
- Master the info of remote device such as connection interface and MAC address through the transmitting & receiving function of LLDP agent.
- The local system MIB stores local device info, including device and interface IDs, system name and description, interface description, network management address, etc.
- The remote system MIB stores local device info, including device and interface IDs, system name and description, interface description, network management address, etc.

Based on **LLDP**, **LLDP-MED** allows other units to expand. The info checked by network devices facilitates fault analysis and deepens the accurate understanding of network topology by management system.

9.1 LLDP

Instructions:

1. Click the "Discovery > LLDP > Property" in the navigation bar as follows.



LLDP		
State	Enable	
LLDP Handling	 Filtering Bridging Flooding 	
TLV Advertise Interval	30	Sec (5 - 32767, default 30)
Hold Multiplier	4	(2 - 10, default 4)
Reinitializing Delay	2	Sec (1 - 10, default 2)
Transmit Delay	2	Sec (1 - 8191, default 2)
LLDP-MED		
Fast Start Repeat Count	3	(1 - 10, default 3)

Interface data are as follows.

Apply

Configuration	Description			
ltems				
State	Enable or disable the LLDP			
LLDP Handling	LLDP messages will be processed by means of "Filtering", "Bridging" and "Flooding" when disabling the LLDP.			
TLV Advertise Interval	30s by default ranging from 5 to 32,768s.			
Hold Multiplier	Transmission period product with 4 by default ranges from 2 to 10. Transmission period * product should be no more than 65,535.			
Reinitializing Delay	2s by default ranging from:1 to 10s.			
Transmit Delay	2s by default ranging from:1 to 8,191s.			
Fast Start Repeat Count	3s by default of the LLDP-MED port ranging from 1 to 10s.			
Ethernet message encapsulated with LLDRDUL (LLDR Data Unit) are recognized as LLDR				

Ethernet message encapsulated with LLDPDU (LLDP Data Unit) are recognized as LLDP message. Each TLV is a unit of LLDPDU carried with specified info.

2. Fill in corresponding configuration items

3. "Apply" and finish.



Instructions

1. Click the "Discovery > LLDP > Port Setting" in the navigation bar as follows.

Port Setting Table

				Q
Entry	Port	Mode	Selected TLV	
1	GE1	Normal	802.1 PVID	
2	GE2	Normal	802.1 PVID	
3	GE3	Normal	802.1 PVID	
4	GE4	Normal	802.1 PVID	

Interface data are as follows.

Configuration	Description
ltems	
Port	Port list
Mode	LLDP mode include: Transmit, Receive, Normal, Disable, the default is Normal
	Transmit: transmit LLDP messages only;
	Receive: receive LLDP messages only;
	Normal: transmit and receive LLDP messages;
	Disable: neither transmit nor receive LLDP messages.
Selected TLV	Info of selected TLV and VLAN

LLDP can work in 4 patterns: Transmit: transmit LLDP messages only; Receive: receive LLDP messages only; Normal: transmit and receive LLDP messages; Disable: neither transmit nor receive LLDP messages.

2. Check corresponding port and "Edit" the port configuration. "Apply" and finish as follows.



Edit Port Setting

Port	GE1
Mode	 Transmit Receive Normal Disable
Optional TLV	Available TLV Selected TLV Port Description System Name System Description System Capabilities MAC-PHY Selected TLV Selected TLV Selected TLV Selected TLV Selected TLV
802.1 VLAN Name	Available VLAN Selected VLAN
Apply Close	

Interface data are as follows.

Configuration	Description
ltems	
Port	Port list
Mode	LLDP mode include: Transmit, Receive, Normal, Disable, the
	default is Normal
	Transmit: transmit LLDP messages only;
	Receive: receive LLDP messages only;
	Normal: transmit and receive LLDP messages;
	Disable: neither transmit nor receive LLDP messages.
Optional TLV	Select the info of TLV and VLAN
802.1 VLAN Name	Select the VLAN name

9.3 MED Network Policy

MED is based on IEEE 802.1ab. LLDP is the neighbor discovery protocol of IEEE, which can be extended by other organizations. Information identified from network devices, such as switches and wireless access points, can help with fault analysis and



allow management systems to accurately understand the network topology.

Instructions

1. Click the "Discovery > LLDP > MED Network Policy" in the navigation bar as follows.

MED Network Policy Table

Showing All entries		Showing 0 to 0 of 0 entries			Q		
Policy ID	Application	VLAN	VLAN Tag	Priority	DSCP		
	0 results found.						
Add Edit Delete						First Previous 1 Next Last	

Add MED Network Policy

Policy ID	1 •
Application	Voice
VLAN	Range (0 - 4095)
VLAN Tag	 Tagged Untagged
Priority	0 •
DSCP	0 -
Apply	Close

Interface data are as follows.

Configuration	Description
Items	
Policy ID	Policy ID number
Application	Configure and publish network policy TLV
VLAN	VLAN number
VLAN Tag	VLAN Mode, optional Tagged or Untagged
Priority	CoS for services
DSCP	DSCP for services

9.4 MED Port Setting

Instructions



1. Click the "Discovery > LLDP > MED Port Setting" in the navigation bar as follows.

MED Port Setting Table

						Q		
_	Entry	Port	State	Network Policy		Location	Inventory	
	Enuy	Port		Active	Application	Location	Inventory	
	1	GE1	Enabled	Yes		No	No	
	2	GE2	Enabled	Yes		No	No	
	3	GE3	Enabled	Yes		No	No	
	4	GE4	Enabled	Yes		No	No	
	5	GE5	Enabled	Yes		No	No	
	6	GE6	Enabled	Yes		No	No	
	7	GE7	Enabled	Voc		No	No	

Edit MED Port Setting

[]			
Port	GE1-GE2		
State	Enable		
	Available TLV	Selected 1	TLV
Optional TLV	Location Inventory	Network F	Policy
		- <	•
	Available Policy	Selected F	Policy
Network policy			•
		- <	-
Location			
Coordinate			(16 pairs of hexadecimal characters)
Civic			(6 - 160 pairs of hexadecimal characters
ECS ELIN			(10 - 25 pairs of hexadecimal characters
Apply Clo	se		

Interface data are as follows.

Configuration	Description
---------------	-------------



Items	
Entry	Serial No. of MED port setting
Port	Port list
State	Port enable status
Network Policy	Configure and publish network policy TLV
Location	Configure and publish location TLV
Inventory	Configure and publish inventory TLV

9.5 Packet View

Instructions

1. Click the "Discovery > LLDP > Packet View" in the navigation bar as follows.

Packet View Table

					Q
	Entry	Port	In-Use (Bytes)	Available (Bytes)	Operational Status
\odot	1	GE1	38	1450	Not Overloading
	2	GE2	38	1450	Not Overloading
\bigcirc	3	GE3	38	1450	Not Overloading
	4	GE4	38	1450	Not Overloading
0	5	GE5	38	1450	Not Overloading
	6	GE6	38	1450	Not Overloading
\bigcirc	7	GE7	38	1450	Not Overloading
\frown	0	050	20	4460	Not Overleading

9.6 Local Information

Instructions for device summary:

1. Click the "Discovery > LLDP > Local Information" in the navigation bar as follows.



Device Summary

Chassis ID Subtype	MAC address
Chassis ID	00:E0:4C:00:00:00
System Name	Cudy
System Description	GS5024S4
Supported Capabilities	Bridge, Router
Enabled Capabilities	Bridge, Router
Port ID Subtype	Local

Instructions for port status table:

2. Click the "Discovery > LLDP > Local Information" in the navigation bar as follows.

Port Status Table

					Q
	Entry	Port	LLDP State	LLDP-MED State	
0	1	GE1	Normal	Enabled	
	2	GE2	Normal	Enabled	
\odot	3	GE3	Normal	Enabled	
	4	GE4	Normal	Enabled	
\odot	5	GE5	Normal	Enabled	
	6	GE6	Normal	Enabled	

9.7 Neighbor

Instructions for LLDP neighbor displaying

1. Click the "Discovery > LLDP > Neighbor" in the navigation bar as follows.

Neighbor Ta	ble					
Showing All ~	entries	Showing 1 to 1 of 1	entries		Q	
Local Por	t Chassis ID Subtype	Chassis ID	Port ID Subtype	Port ID	System Name	Time to Live
GE9	MAC address	00:E0:41:00:00:02	Local	gi13		118
Clear	Refresh Detail			F	First Previous	1 Next Last



Instructions:

1. Click the "Discovery > LLDP > Statistics" in the navigation bar as follows.

Global Statistics

Insertions	11
Deletions	7
Drops	0
AgeOuts	0

Statistics Table

								Q	
_	Entry	Port	Transmit Frame	R	eceive Frar	ne	Re	ceive TLV	Neighbor
	Enuy	POIL	Total	Total	Discard	Error	Discard	Unrecognized	Timeout
	1	GE1	0	0	0	0	0	0	0
	2	GE2	0	0	0	0	0	0	0
	3	GE3	278	29	0	0	0	0	0
	4	GE4	0	0	0	0	0	0	0
	5	GE5	0	0	0	0	0	0	0
	6	GE6	0	0	0	0	0	0	0

10 DHCP

DHCP Server brief introduction

With the expansion of network scale and the improvement of network complexity, network configuration is becoming more and more complex. Computer location changes (such as portable computer or wireless network) and the number of computers exceeds the IP address that can be allocated.

Dynamic Host Configuration Protocol (DHCP) is developed to meet these requirements. The DHCP protocol works in the client / server mode. The DHCP client requests the configuration information from the DHCP server dynamically, and the DHCP server returns the corresponding configuration information according to the policy.



In a typical application of DHCP, it generally includes a DHCP server and multiple clients (such as PC and laptop), as shown in Figure 1-1.

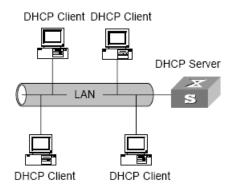


Figure 1-1. In a typical application of DHCP

IP address assignment of **DHCP**

IP address allocation strategy

According to the different needs of clients, DHCP provides three IP address allocation strategies

- Manual address assignment: the administrator binds the fixed IP address for a few specific clients (such as WWW server). Send the configured fixed IP address to the client through DHCP.
- Automatic address assignment: DHCP assigns IP addresses with unlimited lease term to clients.
- Dynamic address assignment: DHCP assigns IP address with valid period to client, and client needs to re-apply for address after expiration of service life. Most clients get this dynamic address assignment.

Dynamic IP address acquisition process

The message interaction process between DHCP client and DHCP server is shown in Figure 2-1.



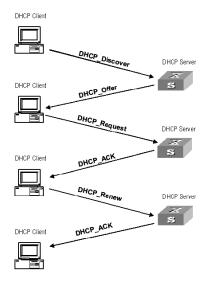


Figure 2-1. Interaction process

In order to obtain the legal dynamic IP address, the DHCP client interacts different information with the server at different stages. Generally, there are three modes as follows:

(1) DHCP client logs in to the network for the first time

When the DHCP client logs in to the network for the first time, it mainly establishes contact with the DHCP server through four stages

- The discovery phase: the stage in which the DHCP client looks for the DHCP server. The client sends the DHCP discover message in broadcast mode, and only the DHCP server will respond.
- The stage of providing IP address: that is, the stage when the DHCP server provides IP address. After receiving the DHCP discover message from the client, the DHCP server selects an unassigned IP address from the IP address pool and assigns it to the client, and sends the DHCP offer message containing the leased IP address and other settings to the client.
- The selection stage: the stage in which the DHCP client selects the IP address. If more than one DHCP server sends a DHCP offer message to the client, the client only accepts the first received DHCP offer message, and then responds to the DHCP request message by broadcasting to each DHCP server. The information contains the content of requesting IP address from the selected DHCP server.
- The confirmation stage: the stage in which the DHCP server confirms the IP address provided. When the DHCP server receives the DHCP request message answered by the DHCP client, it will send the dhcp-ack confirmation message containing the IP address and other settings provided by the client; otherwise,



it will return the dhcp-nak message, indicating that the address cannot be assigned to the client. After receiving the dhcp-ack confirmation message returned by the server, the client will send ARP (the destination address is the address to which it is assigned) in broadcast mode for address detection. If no response is received within the specified time, the client will use this address.

(2) The DHCP client logs on to the network again

When the DHCP client logs in to the network again, it mainly establishes contact with the DHCP server through the following steps.

- After the DHCP client logs in to the network correctly for the first time and then logs in to the network again, it only needs to broadcast the DHCP request message containing the IP address assigned last time, and it is not necessary to send the DHCP discover message again.
- After receiving the DHCP request message, if the address requested by the client is not assigned, the dhcp-ack confirmation message will be returned to notify the DHCP client to continue using the original IP address.
- If the IP address cannot be assigned to the DHCP client (for example, it has been assigned to other clients), the DHCP server will return a dhcp-nak message. After receiving the message, the client sends the DHCP discover message again to request a new IP address.

(3) DHCP client extends lease validity of IP address

The dynamic IP address assigned by the DHCP server to the client usually has a certain lease term. After the expiration, the server will take back the IP address. If the DHCP client wants to continue using the address, the IP lease needs to be updated.

In practice, the DHCP client sends a DHCP request message to the DHCP server by default when the IP address lease term reaches half to complete the IP lease update. If the IP address is valid, the DHCP server will respond to the dhcp-ack message to inform the DHCP client that a new lease has been obtained.

10.1 Property

DHCP global and static binding configuration Instructions:

1. Click the "DHCP > Property" in the navigation bar as follows.



State	Enable
Static Binding First	Enable
Apply	

DHCP Port Setting Table

			Q
Entry	Port	State	
1	GE1	Enabled	
2	GE2	Disabled	
3	GE3	Disabled	
4	GE4	Disabled	
5	GE5	Disabled	
6	GE6	Disabled	

Instructions for port DHCP configuration:

2. Click the "DHCP > Property", and select the port and click "Edit" as follows.

Edit Port Setting	
	-

	GE1-GE2
State	Enable
Apply	Close



• Enable DHCP server or DHCP relay mode, port needs to enable this function

10.2 IP Pool Setting

DHCP IP pool configuration

Instructions:

1. Click the "DHCP > IP Pool Setting", Click "Add" to add IP pool as follows.



IP F	001 18	ible							
Shov	ving All	• entries	6	Sh	owing 0 to 0	of 0 entri	es	c	2
-	Pool		Section		Gateway	Mask	DNS Primary Server	DNS Second Server	Lease time
-	PUUI	Section	Start Address	End Address	Galeway	IVIDSK	Divs Primary Server	DNS Second Server	Lease unie
						0 results	found.		
	Add	E	dit Dele	ete				First	Previous 1

Next Last

IP Pool Table

Pool		(1 to 32 alphanumeric characters)
Gateway		
Mask		
IP Address Section	Section Start Address End Address	
DNS Primary Server	Enable	
DNS Second Server	Enable	
Lease time	1 Day 00	▼ Hour 00 ▼ Minute



• The start address and end address cannot be configured or contain a gateway address

10.3 VLAN IF Address Group Setting

Server group configuration

Instructions:

1. Click the "DHCP > VLAN IF Address Group Setting", enter the DHCP Server Group Table and click "Add" to configure the server group as follows.



DHCP Server Group Table

			Q		
Group ID	Group IP Address	Bind VLAN Interface			
	0 results found.				
Add	Add Edit Delete				

DHCP Server Group Table

DHCP Server Group	
Apply Close]

VLAN interface and server group binding configuration

Instructions:

1. Click the "DHCP > VLAN IF Address Group Setting", enter the VLAN Interface Address Pool Table, select the interface and server group, and then click "Apply" as follows.

Vian Interface Address Pool Table

Interface	MGMT VLAN V
DHCP Server Group	
Apply	

10.4 Client List

Client list information Instructions: 1. Click the "DHCP > Client List", enter DHCP Client list as follows.

ι		CP Client List					
	Show	ving All 🔻 entries	Showing	g 0 to 0 of	0 entries	Q	1
		MAC Address Table	IPv4 Address	VLAN	Hostname		
				0 results	found.		
	R	Refresh				First Previous 1 Next Last	

10.5 Client Static Binding Table

Static IP address assignment configuration

Instructions:

1. Click the "DHCP > Client Static Binding Table", enter Static Binding Table, and click "Add" as follows.

Static Binding Table

Showing All entries		Showing 0 to 0 of 0 entries			Q
MAC Address Table					
	0 results found.			found.	
Add Delete					First Previous 1 Next Last



• The IP configuration of static binding is required to be within the scope of IP address assignment.



11.1 General

11.1.1 Property

Instructions:

1. Click the "Multicast > General > Property" in the navigation bar as follows.

Unknown Multicast Action	 Flood Drop Forward to Router Port
Multicast Forward Me	thod
IPv4	DMAC-VID DIP-VID
IPv6	DMAC-VID DIP-VID
Apply	

11.1.2 Group Address

According to the previous request mode of multicast, the multicast router will copy and forward data to each VLAN containing receivers when users in different VLANs request the same multicast group, which wastes a great deal of bandwidth. IGMP Snooping configures multicast VLAN by connecting the different users of switch ports to a same multicast VLAN to receive multicast data. In this way, multicast flow can only be transmitted within a multicast VLAN, thus saving bandwidth. In addition, security and bandwidth are guaranteed because multicast VLANs are completely isolated from user VLANs.

Instructions

1. Click the "Multicast > Group Address", "Add" a new static multicast item, and "Edit" the existing ones as follows:



IP Version IPv4 V				
Showing All entries	Sho	wing 0 t	o 0 of 0 entrie:	Q
VLAN Group Address	Member	Туре	Life (Sec)	
		0	results found.	
Add Edit	Delete) (F	Refresh	First Previous 1 Next Last

Add Group Address

VLAN	1 ~
IP Version	IPv4 ∨
Group Address	
Member	Available Port

Interface data are as follows.

Close

Apply

Configuration	Description
Items	
VLAN	VLAN ID to which the multicast group belongs. Drop down to
	select an existing VLAN.
IP Version	Whether v4 or v6 is the version of multicast IP address
Multicast Address	Enter the multicast address
Member	Add multicast member(s)

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish as follows.

Jdy		
Group Address Table		
IP Version \square Pv4 \checkmark		
Showing All v entries	Showing 1 to 1 of 1 entries	Q
VLAN Group Address	Member Type Life (Sec)	
1 <u>224.1.1.111</u>	GE1-GE8 Static	
Add Edit Delete	Refresh	First Previous 1 Next Las

11.1.3 Router Port

Configure and view multicast router port

Instructions:

1. Click the "Multicast > General > Router Port" in the navigation bar as follows.

Router Port Table						
IP Version IPv4 •						
Showing All entries		Showing 0 to 0 of	0 entries	Q		
VLAN Member	Static Port	Forbidden Port	Life (Sec)			
		0 results	s found.			
Add Edit Refresh						

11.1.4 Forward All

Configure and view multicast forward port

Instructions:

1. Click the "Multicast > General > Forward All" in the navigation bar as follows.

Forward All Table		
IP Version IPv4 V		
Showing All entries	Showing 0 to 0 of 0 entries	Q
VLAN Static Port Fo	rbidden Port	
	0 results found.	
Add Edit	Delete	First Previous 1 Next Last

11.1.5 Throttling

Configure and view port multicast group restrictions

Instructions:

1. Click the "Multicast > General > Throttling" in the navigation bar as follows.

Throttling Table

IP Version IPv4					
					Q
	Entry	Port	Max Group	Exceed Action	
	1	GE1	256	Deny	
	2	GE2	256	Deny	
	3	GE3	256	Deny	
	4	GE4	256	Deny	
	5	GE5	256	Deny	
	6	GE6	256	Denv	

11.1.6 Filtering Profile

Configure and view port multicast filtering profile Instructions:

1. Click the "Multicast > General > Filtering Profile" in the navigation bar as follows.

CL	Jdy		
	Filtering Profile Table		
		owing 0 to 0 of 0 entries	Q
	Profile ID Start Address E	O results found.	
	Add Edit D	elete	First Previous 1 Next Last

Configure and view multicast filtering profile and port binding relationship 2. Click the "Multicast > General > Filtering Binding" in the navigation bar as follows.

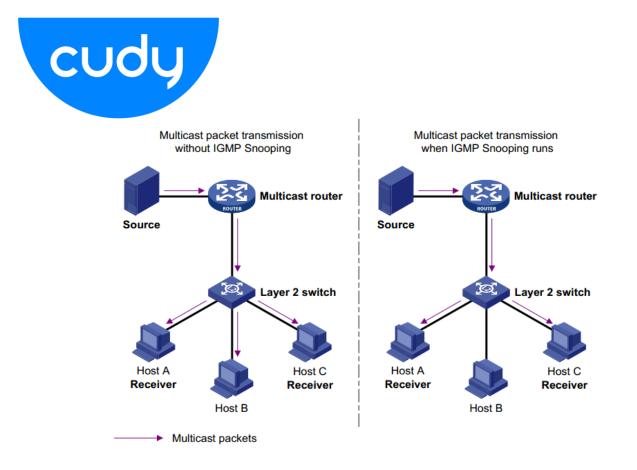
Filte	ering B	inding	Table	
IP Ve	rsion IF	v4 ▼		
				Q
	Entry	Port	Profile ID	
	1	GE1		
	2	GE2		
	3	GE3		
	4	GE4		
	5	GE5		
	0	050		

11.2 IGMP Snooping

IGMP Snooping (Internet Group Management Protocol Snooping) is a constraint mechanism on L2 devices to manage and control multicast groups.

By analyzing the IGMP messages received, L2 devices establish a mapping between ports and MAC multicast addresses and forward the multicast data accordingly.

As shown below, multicast data are transmitted on L2 without IGMP snooping. When IGMP snooping runs, known multicast group data are transmitted to specified receivers while unknown multicast data are still on Layer 2.



11.2.1 Property

IGMP Snooping is on the L2 switch between the multicast routers and the user hosts, applicable to deploy IPv4 networks. It is configured in a VLAN to snoop the IGMP/MLD messages transmitted between routers and hosts, and to establish a L2 forwarding table for multicast data, in order to manage and control the multicast data forwarding in L2 network.

Global IGMP Snooping function should be enabled since it is disabled by default. Instructions:

1. Click the "Multicast > IGMP Snooping > Property", select the VLAN to be configured from the created VLAN info, and "Edit" the details as follows:



State	Enable
Version	IGMPv2 IGMPv3
Report Suppression	C Enable

Apply

VLAN Setting Table

	Q								
	VLAN	Operational Status	Router Port	Query	Query	Query Max	Last Member	Last Member	Immediate Leave
			Auto Learn	Robustness	Interval	Response Interval	Query Counter	Query Interval	Linito Louro
	1	Disabled	Enabled	2	125	10	2	1	Disabled
	10	Disabled	Enabled	2	125	10	2	1	Disabled
	20	Disabled	Enabled	2	125	10	2	1	Disabled
	Edit]							

Edit VLAN Setting

VLAN	20
State	Enable
Router Port Auto Learn	C Enable
Immediate leave	Enable
Query Robustness	2 (1 - 7, default 2)
Query Interval	125 Sec (30 - 18000, default 125)
Query Max Response Interval	10 Sec (5 - 20, default 10)
Last Member Query Counter	2 (1 - 7, default 2)
Last Member Query Interval	1 Sec (1 - 25, default 1)
Operational Status	•
Status	Disabled
Query Robustness	2
Query Interval	125 (Sec)
Query Max Response Interval	10 (Sec)
Last Member Query Counter	2
Last Member Query Interval	1 (Sec)
Apply Close	



Configuration Items	Description			
VLAN	VLAN ID to be configured			
State	Enable or disable the IGMP Snooping in this VLAN			
Router Port Auto Learn	Enable or disable route port automatic learning			
Immediate leave	Multicast members leave quickly			
Query Robustness	The Robustness Variable allows tuning for the expected packet loss on a network			
Query Interval	The interval between message queries			
Query Max Response Interval	Timeout (over the max response time) of a query message			
Last Member Query Counter	Max number of queries for a specified group			
Last Member Query Interval	The interval between message queries for a specified group			

2. Fill in corresponding configuration items.

3. "Apply" and finish.

11.2.2 Querier

Configure and view IGMP snooping Querier

Instructions:

1. Click the "Multicast > IGMP Snooping > Querier" in the navigation bar as follows.

Querier Table

				Q	
VLAN	State	Operational Status	Version	Querier Address	
1	Disabled	Disabled			
Edit)				

Configuration Items	Description
VLAN	Multicast VLAN



State	Enable or disable IGMP snooping querier		
Operational Status	IGMP snooping querier running status		
Version	Version for querier		
Querier Address	Multicast address for querier		

11.2.3 Statistics

Configure and view IGMP snooping statistics

Instructions:

1. Click the "Multicast > IGMP Snooping > statistics" in the navigation bar as follows.

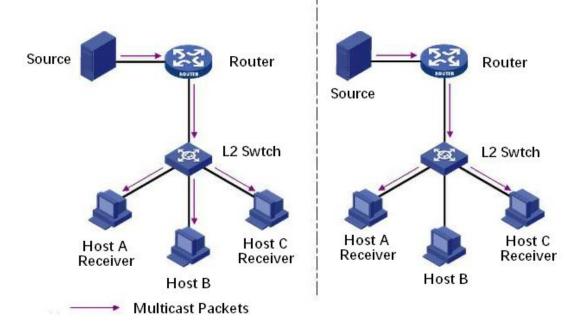
Total	0
Valid	0
InValid	0
Other	0
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0
Fransmit Packet	
Fransmit Packet Leave	0
	0
Leave	
Leave Report	0



MLD snooping is the abbreviation of multicast Listener Discovery snooping. It is an IPv6 Multicast constraint mechanism running on layer 2 devices, which is used to manage and control IPv6 Multicast Groups.

The second layer device running MLD snooping establishes a mapping relationship between port and MAC multicast address by analyzing the received MLD message, and forwards IPv6 multicast data according to the mapping relationship

As shown in the figure below, when the layer 2 device does not run MLD snooping, the IPv6 multicast data packets are broadcast at layer 2; when the layer 2 device runs MLD snooping, the multicast data packets of known IPv6 Multicast groups will not be broadcast at layer 2, but will be multicast to the designated receivers at layer 2.



MLD snooping can only forward information to the receivers in need through layer 2 multicast, which can bring the following benefits:

- Reduce the broadcast packets in the layer 2 network and save the network bandwidth;
- Enhance the security of IPv6 Multicast information;
- It is convenient to charge each host separately.



11.3.1 Property

Global MLD Snooping function should be enabled since it is disabled by default. Instructions:

1. Click the "Multicast > MLD Snooping > Property", select the VLAN to be configured from the created VLAN info, and "Edit" the details as follows:

State	Enable
Version	MLDv1 MLDv2
Report Suppression	Enable

VLAN Setting Table

_								Q		
-	VLAN	Operational Status	Router Port Auto Learn	Query Robustness	Query Interval	Query Max Response Interval	Last Member Query Counter	Last Member Query Interval	Immediate Leave	
	1	Disabled	Enabled	2	125	10	2	1	Disabled	
	Edit									



Edit VLAN Setting

VLAN	1	
State	Enable	
Router Port Auto Learn	Enable	
Immediate leave	Enable	
Ourse Debustmen		(4. 7. 4.5
Query Robustness	2	(1 - 7, default 2)
Query Interval	125	Sec (30 - 18000, default 125)
Query Max Response Interval	10	Sec (5 - 20, default 10)
·		
Last Member Query Counter	2	(1 - 7, default 2)
Last Member Query Interval	1	Sec (1 - 25, default 1)
Operational Status		
Status	Disabled	
Query Robustness	2	
Query Interval	125 (Sec)	
Query Max Response Interval	10 (Sec)	
Last Member Query Counter	2	
Last Member Query Interval	1 (Sec)	
Apply Close		

r			
Configuration Items	Description		
VLAN	VLAN ID to be configured		
State	Enable or disable the IGMP Snooping in this VLAN		
Router Port Auto	Enable or disable route port automatic learning		
Learn			
Immediate leave	Multicast members leave quickly		
Query Robustness	The Robustness Variable allows tuning for the expected packet loss on a network		
Query Interval	The interval between message queries		
Query Max Response	Timeout (over the max response time) of a query message		
Interval			
Last Member Query	Max number of queries for a specified group		



Counter	
Last Member Query Interval	The interval between message queries for a specified group

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

11.3.2 Statistics

Configure and view MLD snooping statistics

Instructions:

1. Click the "Multicast > MLD Snooping > statistics" in the navigation bar as follows.

Receive Packet	
Total	0
Valid	0
InValid	0
Other	0
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0
Transmit Packet	
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0

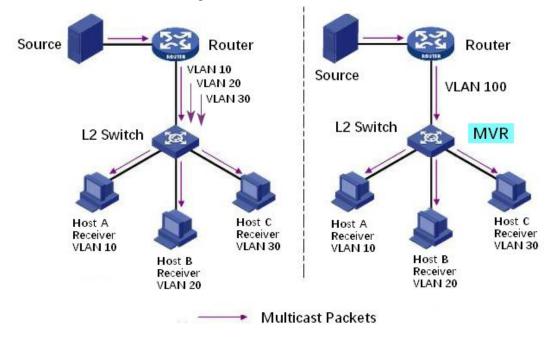
Clear

Refresh



In order to solve the problem of multicast traffic broadcast based on VLAN in layer 2 network, we use IGMP snooping protocol to control the receiver, that is, only the receiver can receive the multicast traffic normally.

However, IGMP snooping can only effectively control the traffic of the same multicast VLAN, but not the cross VLAN traffic. As a result, the efficiency of multiple replication of the same multicast in different VLANs still exists. In order to solve the flooding problem of cross VLAN, we adopt the dedicated multicast VLAN of multicast source traffic, as shown in the figure below



11.4.1 Property

Global MVR function should be enabled since it is disabled by default.

Instructions:

1. Click the "Multicast > MVR > Property", enter the MVR global configuration interface as follows:



State	Enable	
VLAN	1 •	
Mode	CompatibleDynamic	
Group Start	0.0.0	
Group Count	1	(1 - 128)
Query Time	1	Sec (1 - 10)
Operational Gro	up	
Maximum	128	
Current	0	
Apply		

Configuration Items	Description
State	Enable or disable MVR
VLAN	VLAN ID to be configured
Mode	Compatible: The CPU of MVR switch normally forwards the query message of router and the join message of client to form the multicast forwarding table of dynamic learning. However, the CPU will not forward the join message to the router port, so the upper router will not receive the following join message, resulting in the router data cannot be forwarded to the switch normally. In this mode, it is necessary to configure the router manually Multicast forwarding table forwards data to switch Dynamic: The only difference between the dynamic mode and the compatible mode is that the CPU can forward the join message to the router port in the dynamic mode, so the upper layer router can learn the multicast forwarding table dynamically, and there is no need to manually configure the data to the switch
Group Start	The starting address of the multicast group
Group Count	Number of multicast group addresses



- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish.

11.4.2 Port Setting

Instructions:

1. Click the "Multicast > MVR > Port Setting", enter the MVR port setting interface as follows:

Port Setting Table

				Q
Entry	Port	Role	Immediate Leave	
1	GE1	None	Disabled	
2	GE2	None	Disabled	
3	GE3	None	Disabled	
4	GE4	None	Disabled	
5	GE5	None	Disabled	
6	GE6	None	Disabled	

Edit Port Setting

Port	GE1
Role	None Receiver Source
Immediate Leave	Enable
Apply Close	•

Configuration Items	Description
Port	Port list
Role	Port mode
	Receiver: Represents the port of the switch to which the
	multicast host is connected, which is used to receive the



	multicast stream
	Source: Source port refers to the source port of multicast flow
	of upper layer equipment, that is, multicast source access port
Immediate Leave	Multicast members leave quickly

11.4.3 Group Address

Instructions:

1. Click the "Multicast > MVR > Group Address", view multicast group information as follows:

Group Address Table

Showing All entries		Showing 0 to 0 of 0 entries		0 entries	Q
VLAN	Group Address	Member	Туре	Life (Sec)	
0 results found.					
Add	Edit	Delete		First	Previous 1 Next Last

Add Group Address		

VLAN	1	
Group Address		(0.0.0.0 - 0.0.0.0)
	Available Port	Selected Port
	^	
Member		
	×	

Interface data are as follows.

Configuration	Description
Items	
VLAN	VLAN ID for multicast



Group Address	Enter the multicast address
Member	Add multicast member(s)

12 Routing

The switch provides three layers of VLAN interface, which is used to communicate with network layer devices. VLANIF interface is a network layer interface, which can be configured with IP address. Before creating VLANIF interface, the corresponding VLAN should be created first. With the help of VLANIF interface, switches can communicate with other network layer devices.

12.1 IPv4 Management and Interfaces

12.1.1 IPv4 Interface

Instructions:

1. Click the "Routing > IPv4 Management and Interfaces > IPv4 Interface", enter IPv4 layer 3 interface configuration as follows:

IPv4 Interface Table

		Q		
Interface	IP Address Type	IP Address	Mask	Status
VLAN 1	Static	192.168.2.1	255.255.255.0	Valid
Add	Delete			



Add IPv4 Interface

Interface	VLAN			
		Loopback		
	Address Type	 Dynamic Static 		
	IP Address			
Mask	Network Mask			
	O Prefix Length	(8 - 30)		

Interface data are as follows.

Configuration Items	Description		
VLAN	VLAN ID to be configured		
Loopback	Loopback interface		
Address Type	Dynamic: The IP address of the interface is obtained by DHCP Static: The IP address of the interface is configured manually		
IP Address	The IP address of the interface		
Mask	The IP address mask of the interface		

12.1.2 IPv4 Routes

Instructions:

1. Click the "Routing > IPv4 Management and Interfaces > IPv4 Routes", enter IPv4 static route interface configuration as follows:

IPv4 Routing Table

					Q	
Destination IP Prefix	Prefix Length	Route Type	Next Hop Router IP Address	Metric	Administrative Distance	Outgoing Interface
192.168.2.0	24	Directly Connected				MGMT VLAN*
Add Edit	Delete]				



IP Address	
Mask	Network Mask Prefix Length (0 - 32)
Next Hop Router IP Address	
Metric	1 (1 - 255, default 1)

Interface data are as follows.

Configuration Items	Description
IP Address	Destination IP address segment
Mask	Destination IP address mask
Next Hop Router IP	The next hop IP address needs to be in the same network
Address	segment as the interface gateway
Metric	Network hops

12.1.3 ARP

Instructions:

1. Click the "Routing > IPv4 Management and Interfaces >ARP", configure and view ARP table entries as follows:



Γ	ARP Entry Age Out	1200	Sec (15 - 21600, default 1200)
	Clear ARP Table Entries	 All Dynamic Static Normal Age Out 	
ſ	Apply Cancel		

ARP Table

				Q
Interface	IP Address	MAC Address	Status	
VLAN 1	192.168.0.20	00:e0:4c:2e:2c:dd	Dynamic	
VLAN 1	192.168.1.15	00:e0:4c:2e:2c:dd	Dynamic	
VLAN 1	192.168.1.71	04:d4:c4:49:63:fb	Dynamic	
VLAN 1	192.168.1.80	b0:6e:bf:c6:dc:1a	Dynamic	

Add ARP

Interface	VLAN 1 VLAN 1
IP Address	
MAC Address	
Apply C	lose

Configuration Items	Description
Interface	VLANIF interface
IP Address	IP address of the same network segment as the interface
	gateway
MAC Address	MAC address corresponding to IP address



12.2.1 IPv6 Interface

Instructions:

1. Click the "Routing > IPv6 Management and Interfaces > IPv6 Interface", enter IPv6 layer 3 interface configuration as follows:

IPv6 Unicast Routing	Enable
Apply Cancel]

IPv6 Interface Table

_						Q	
			DHCPv6	Client			
-	Interface	Stateless	Information Refresh Time	Minimum Information Refresh Time	Auto Configuration	DAD Attempts	
				0 results fou	ind.	·	
	Add	Edit	Delete]			

Add IPv6 Interface

Interface	● VLAN 🔽	
internuce	Loopback	
Auto Configuration	Enable	
DAD Attempts	1	(0 - 600, default 1)
DHCPv6 Client		
Stateless	Enable	
Information Refresh Time	86400	(86400 - 4294967294, default 86400)
Minimum Information Refresh Time	600	(600 - 4294967294, default 600)

Configuration Items	Description
VLAN	VLAN ID to be configured
Loopback	Loopback interface
Auto Configuration	Auto configuration switch



DAD Attempts	Configure the number of times neighbor request messages
	are sent for duplicate address detection
Stateless	Stateless auto configuration
Information Refresh	Auto configuration refresh Time
Time	
Minimum	Minimum refresh time for auto configuration
Information Refresh	
Time	

12.2.2 IPv6 Address

Instructions:

1. Click the "Routing > IPv6 Management and Interfaces > IPv6 Address", enter the IPv6 address configuration interface as follows:

IDv6	Add		Table
IF VU	Auu	633	lable

Interface VLAN 5 V

				Q	
	IPv6 Address Type	IPv6 Address	IPv6 Prefix Length	DAD Status	
	Link Local	fe80::1e2a:a3ff:fe00:24	64	Tentative	
	Multicast	ff02::1			
	Multicast	ff01::1			
_					
	Add Delete				

Add IPv6 Interface

Interface	VLAN 5
IPv6 Address Type	 Global Link Local
IPv6 Address	
Prefix Length	(3 - 128)
EUI-64	Enable



Configuration Items	Description
Interface	VLANIF interface
IPv6 Address Type	Global: Global IPv6 address
	Link Local: Local IPv6 address
IPv6 Address	IPv6 address
Prefix Length	Prefix of IPv6 address
EUI-64	Enable or disable the address derived from the IEEE802
	address

12.2.3 IPv6 Routes

Instructions:

1. Click the "Routing > IPv6 Management and Interfaces > IPv6 Routes", enter IPv6 static route interface configuration as follows:

IPv6 Routing Table						
					Q	
Destination IP Prefix	Prefix Length	Route Type	Next Hop Router IP Address	Metric	Administrative Distance	Outgoing Interface
			0 results found.			
Add Edit	Delete]				

Add IPv6 Static Route

IPv6 Prefix		
IPv6 Prefix Length	(0 -	128)
Next Hop Router IP Address		
Metric	1 (1 -	255, default 1)

Configuration Items	Description
IPv6 Prefix	Destination IPv6 address segment
IPv6 Prefix Length	Destination IPv6 address prefix



Next Hop Router IP	The next hop IPv6 address needs to be in the same network
Address	segment as the interface gateway
Metric	Network hops

12.2.4 Neighbors

Instructions:

1. Click the "Routing > IPv6 Management and Interfaces > Neighbors", configure and view IPv6 neighbor table entries as follows:

Clear Neighbor Table	 All Dynamic Static N/A
Apply Cancel]

IPv6 Neighbor Table

					Q
Interface	IPv6 Address	MAC Address	Status	Router	
		0 res	ults found		
Add	Edit	Delete			

Add Neighbor

Interface	VLAN 1 V
IP Address	
MAC Address	
Apply Cl	ose

Configuration Items	Description
Interface	VLANIF interface



IP Address	IPv6 address of the same network segment as the interface
	gateway
MAC Address	MAC address corresponding to IPv6 address

12.3 Rip Routes Management

The routing information protocol (RIP) is a relatively outdated but still widely used internal gateway protocol (IGP), which is mainly used in the smaller homogeneous networks. RIP is a classical distance vector routing protocol, which appears in RFC 1058, and presents an improved RIP-2 among RFC1388, and was revised in RFC 1723 and RFC 2453.

RIP uses Bellman-For algorithm currently RIP IPv4 has two versions, RIPv1 and RIPv2. RIP has the following main features:

RIP is a typical distance vector routing protocol.

RIP messages sent by the broadcast address 255.255.255.255, RIPv2 send messages by using multicast address 224.0.0.9, both using the port 520 of UDP

RIP takes the minimum hop count to the destination network as the routing metric, rather than the bandwidth and delay of the link.

RIP is designed for small networks. The number of hops is limited to 15 hops, and the 16 hop is not reachable.

RIP-1 is a kind of class routing protocol, does not supporting discontinuous subnet design.

RIP-2 support CIDR and VLSM variable subnet mask, which make it supports the discontinuous subnet mask design

RIP periodic full routing updating, make the routing table broadcast to the neighbor router, broadcast cycle default 30 seconds.

RIP protocol management distance is 120.

For small networks, in terms of occupied bandwidth, RIP is small cost and easy to configure, manage, and implement, and RIP is still in use. But RIP also has obvious shortcomings. When there is more than one network will appear loop problem. In order to solve the loop problem, IETF proposed a split-Horizon method, the routing information received at this interface will no longer go out from the interface. The scope of the division solves the routing loop problem between two routers, but can't prevent the problem which is the loop mainly formed by delay factor because of large scale network. The trigger update requires the router to transmit its routing table immediately when the link changes. These speeds up the convergence of the network, but prone to broadcast flooding. In short, the solution of the loop problem needs to



consume a certain amount of time and bandwidth. If the RIP protocol is adopted, the number of links in the network can't exceed 15, which makes the RIP protocol is not suitable for large networks.

RIP Working principle

RIP is a distributed type routing protocol based on distance vector, which is the standard protocol of the Internet. Its biggest advantage is simple. The RIP protocol requires that each router in the network maintain a distance record from itself to each other destination network. The RIP protocol defines "distance" as: the distance of a router directly connected network defines as 1.the distance of a router not directly connected network defines as pass each router plus 1. "Distance" is also called "hops". RIP allows one path contain up to 15 routers, so distance equal to 16 is unreachable. So RIP protocol only applies to small Internet.

RIP 2 comes from RIP and is a supplementary protocol for RIP. It is mainly used to increase the number of loaded useful information and increase its security performance. RIPv1 and RIPv2 are UDP-based protocols. Under RIP2, each host or router sends and receives packets from UDP port 520 through the routing select process. The default routing update period for RIP protocol is 30S.

Instructions

1. Click on the "Routing > Rip Routes Management > Rip Routes Setting" in the navigation tree as follows.

Rip Routes Info

Rip Routes status	Enable
Apply	

2. Network Setting table, click "Add" enter the configuration interface as follows.

Network Setting table

Sho	owing All 🔻 entries	Showing 0 to 0	of 0 entries Q
	Network Ipv4 Address	Network Mask	
		0 resul	ts found.
	Add Delete		First Previous 1 Next Last

\mathbf{U}	dy l		
Netw	ork Setting table		
	Network Ipv4 Address		
	Network Ipv4 Address Network Mask		

Notice:

Before configuring and publishing the network, please configure the interface IP and ensure that the IP protocol and physical state of the interface are up

12.4 Ospf Routes Management

OSPF (Open Shortest Path First) is an Interior Gateway Protocol (IGP) for routing decisions within a single autonomous system (AS). It is an implementation of the link state routing protocol, under the internal gateway protocol (IGP). It is operating within the autonomous system. The shortest path is calculated using the Dixdale algorithm.

OSPF is IGP routing protocols developed by IETF's OSPF workgroup OSPF designed for IP networks support IP subnet and external routing information marking, also allows authentication of message and supports IP multicast

OSPF routing protocol is a typical link state routing protocol, which is generally used in the same routing domain. Here, routing domain refers to an autonomous system (as), which refers to a group of networks that exchange routing information through a unified routing policy or routing protocol. In this as, all OSPF routers maintain the same database describing the as structure, which stores the state information of the corresponding links in the routing domain. It is through this database that OSPF routers calculate their OSPF routing tables

As a link state routing protocol, OSPF transmits link state multicast data LSA (link state advertisement) to all routers in a certain area, which is different from distance vector routing protocol. The router running distance vector routing protocol passes part or all of the routing tables to its neighboring routers

As for the security of information exchange, OSPF stipulates that any information exchange between routers can be authenticated when necessary, so as to ensure that only trusted routers can transmit routing information. OSPF supports a variety of authentication mechanisms, and allows different authentication mechanisms to be used among different regions. OSPF optimizes the application of link state algorithm in



broadcast network (such as Ethernet) in order to make full use of hardware broadcast ability to transmit link state messages. Usually, in the topology of link state algorithm, a node represents a router. If all k routers are connected to the Ethernet, when the link state is broadcast, the packets about these K routers will reach the square of K. Therefore, OSPF allows a node to represent a broadcast network in the topology diagram. All routers in each broadcast network send link status messages to report the link status of routers in the network

Instructions

1. Click on the "Routing > Ospf Routes Management > Ospf Routes Setting" in the navigation tree as follows.

OSPF Routes Info
OSPF Routes status Enable
Apply

2. Area Network Setting, click "Add" enter the configuration interface as follows.

owing All entries	Showing 0 to 0 of 0 er	ntries Q
Area Id Network Ipv4 Addre	ss Network Mask	
	0 results foun	id.
Add Delete		First Previous 1 Next
a Network Setting table Area Id	A.B.C.	D
a Network Setting table	A.B.C.	D
Area Id	A.B.C.	D
a Network Setting table Area Id	A.B.C.	D

Area Network Setting table

Notice:

Before configuring and publishing the network, please configure the interface IP and ensure that the IP protocol and physical state of the interface are up



13 Security

13.1 RADIUS

Instructions:

1. Click the "Security > RADIUS", enter RADIUS interface as follows:

Use Default Pa Retry	3	(1 - 10, default 3)
Timeout	3	Sec (1 - 30, default 3)
Key String		

RADIUS Table

Show	ing All 🔻 entries	ŝ	Showing 0 t	:o0 of0 e	entries	(a 📃
	Server Address	Server Port	Priority	Retry	Timeout	Usage	
	0 results found.						
A	dd Edit	Delete				First	Previous 1 Next Last



Address Type	 Hostname IPv4 IPv6 	
Server Address		
Server Port	1812	(0 - 65535, default 1812)
Priority		(0 - 65535)
Key String	✓ Use Default	
Retry	✓ Use Default 3	(1 - 10, default 3)
Timeout	✓ Use Default	Sec (1 - 30, default 3)
Usage	 Login 802.1X All 	

Interface data are as follows.

Configuration Items	Description
Address Type	Depending on the type, you can choose Hostname, IPv4, IPv6
Server Address	Server's IP address
Server Port	Service's port
Priority	Service's priority
Key String	The secret key, shared between the RADIUS server and the switch
Retry	Retransmit is the number of times
Timeout	to wait for a reply from a RADIUS server before retransmitting the request
Usage	Usage scenarios

13.2 TACACS+

Instructions:



1. Click the "Security > TACACS+", enter TACACS+ interface as follows:

Use Default P	arameter	
Timeout	5	Sec (1 - 30, default 5)
Key String		
Apply		

TACACS+ Table

Showing All • entries	Sh	owing 0 to	0 of 0 entries	s Q
Server Address	Server Port	Priority	Timeout	
		0 res	ults found.	
Add Edit	t De	elete		First Previous 1 Next Last

Add TACACS+ Server

Address Type	 Hostname IPv4 IPv6 	
Server Address		
Server Port	49	(0 - 65535, default 49)
Priority		(0 - 65535)
Key String	Use Default	
Time out	 Use Default 	
Timeout	5	Sec (1 - 30, default 5)

Configuration Items	Description
Address Type	Depending on the type, you can choose Hostname, IPv4, IPv6
Server Address	Server's IP address
Server Port	Service's port



Priority	Service's priority
Key String	The secret key, shared between the RADIUS server and the switch
Retry	Retransmit is the number of times
Timeout	to wait for a reply from a RADIUS server before retransmitting the request

13.3 AAA

13.3.1 Method List

Instructions:

1. Click the "Security > AAA > Method List", enter method list interface as follows:

Method List Table

Showing All	▼ entries	Showing 1 to 1 of 1 entries	Q
Name	Sequence		
📄 default	(1) Local		
Add	Edit	Delete	Previous 1 Next Last



Name	
Method 1	 Empty None Local Enable RADIUS TACACS+
Method 2	 Empty None Local Enable RADIUS TACACS+
Method 3	 Empty None Local Enable RADIUS TACACS+
Method 4	 Empty None Local Enable RADIUS TACACS+

Interface data are as follows.

Configuration Items	Description
Name	Method name
Method 1-4	Empty: Method is disable
	None: Do nothing and just make user to be authenticated
	Local: Use local user account database to authenticate
	Enable: Use local enable password database to authenticate
	RADIUS: Use remote Radius server to authenticate
	TACACS+: Use remote TACACS+ server to authenticate

13.3.2 Login Authentication

Instructions:

1. Click the "Security > AAA > Login Authentication", enter login authentication interface as follows:



Console	default 🔻 (1) Local
Telnet	default 🔻 (1) Local
SSH	default 🔻 (1) Local
HTTP	default 🔻 (1) Local
HTTPS	default 🔻 (1) Local

Apply

13.4 Management Access

13.4.1 Management Service

Instructions for Telnet:

1. Click the "Security > Management Access > Management Service", enter management service interface as follows:

Telnet	Enable	
SSH	Enable	
HTTP	Enable	
HTTPS	Enable	
SNMP	Enable	
ession Tin	neout	
ession Tin	neout	
ession Tin Console	10	Min (0 - 65535, default 10)
Console		Min (0 - 65535, default 10) Min (0 - 65535, default 10)
Console Telnet SSH	10	
Console Telnet SSH	10	Min (0 - 65535, default 10)

Instructions for SSH:

2. Click the "Security > Management Access > Management Service", enter management service interface as follows:



Managemen	nt Service	
Telnet	Enable	
SSH	Enable	
HTTP	Enable	
HTTPS	Enable	
SNMP	Enable	
Session Tim Console		Mip (0, SEE2E, dofault 10)
Console	10	Min (0 - 65535, default 10)
Telnet	10	Min (0 - 65535, default 10)
SSH	10	Min (0 - 65535, default 10)

Instructions for HTTPS:

3. Click the "Security > Management Access > Management Service", enter management service interface as follows:

Managemer	it Service	
Telnet	Enable	
SSH	Enable	
HTTP	Enable	
HTTPS	Enable	
SNMP	Enable	
Session Tin Console	10	Min (0 - 65535, default 10)
Telnet	10	Min (0 - 65535, default 10)
SSH	10	Min (0 - 65535, default 10)
HTTP	10	Min (0 - 65535, default 10)
HTTPS	10	Min (0 - 65535, default 10)

Instructions for SNMP:

4. Click the "Security > Management Access > Management Service", enter management service interface as follows:



Managemen	L Service	
Telnet	Enable	
S SH	Enable	
HTTP	Enable	
HTTPS	Enable	
SNMP	Enable	

13.4.2 Management ACL

ACLS applied to management

Instructions:

1. Click the "Security > Management Access > Management ACL", enter management ALC interface as follows:

ACL Name	
Apply	

Management ACL Table

Showing All 🔻 entries		5	Showing 0 to 0 of 0 entries	Q
ACL Name	State	Rule		
Active	Deactive		Delete	First Previous 1 Next Last

2. Click the "Security > Management Access > Management ACE", enter management ACE interface as follows:



Management ACE	Table	

ACL N	ACL Name None							
Showi	ng All 🔻	Showing 0 to 0 of 0 entries			Q			
	Priority	Action	Service	Port	Address / Mask			
	0 results found.							
						First Previous	1 Next	Last

Add Managemet ACE

1 (1 - 65538 All Http Https	5)		
 Http 			
 Snmp SSH Telnet 			
PermitDeny			
GE4 GE5			
All IPv4 IPv6			
		/ 255.255.255.255	
		/ 128	(1 - 128)
	 Telnet Permit Deny Available Port GE1 GE2 GE3 GE4 GE5 GE6 GE7 GE8 All IPv4	Telnet Permit Deny Available Port Selected Port GE1 GE2 GE3 GE4 GE5 GE6 GE7 GE8 All IPv4 IPv4 IPv6	 Telnet Permit Deny Available Port Selected Port GE1 GE2 GE3 GE4 GE5 GE6 GE7 GE8 All IPv4 IPv6 IPv6 1255.255.255.255

Configuration Items	Description
ACL Name	ACL name
Priority	ACL Priority



Service	Type of service used
Action	Match action
Port	The port on which this ACL is applied
IP Version	Manage the version of the IP address
IPv4	IPv4 address
IPv6	IPv6 address

13.5 Authentication Manager

13.5.1 Property

Enable the global setting of 802.1x/MAC/WEB authentication network access control

Instructions:

1. Click the "Security > Management Manager > Property", enter global interface as follows:

Authentication Type	MAC-Based
	WEB-Based
Guest VLAN	Enable
Guest VLAN	1 *
MAC-Based User ID Format	XXXXXXXXXXXXXXX
·	

Apply

Port Mode Table

									Q	
-	Entry	Port	Authentication Type		Host Mode	Order	Method	Guest VLAN	VLAN Assian Mode	
	Enuy		802.1x	MAC-Based	WEB-Based	nosi Mode	Order	Wethou	GUEST VLAN	VLAN ASSIGN MOUE
	1	GE1	Enabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
	2	GE2	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
	3	GE3	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
	4	GE4	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
	5	GE5	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
	6	GE6	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
	7	GE7	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static



Edit Port Mode

Port	GE1				
	802.1x				
Authentication Type	MAC-Based				
	WEB-Based				
Host Mode	 Multiple Authentication Multiple Hosts Single Host 				
	Available Type Select Type				
Order	MAC-Based WEB-Based				
	Available Method Select Method				
Method	Local				
Guest VLAN					
VLAN Assign Mode	 Disable Reject Static 				
Apply Close					

Configuration Items	Description			
Port	Port list			
Authentication Type	Port authentication type			
Host Mode	Multiple Authentication: In this mode, every client needs to pass authenticate procedure individually. Multiple Hosts: In this mode, only one client need to be authenticated and other clients will get the same access accessibility. Single Host: In this mode, only one host can be authenticated. It is the same as multi-auth mode with max hosts number configure to be 1			
Order	Match action			



Method	Port authentication method order
Guest VLAN	Guest VLAN
VLAN Assign Mode	Port RADIUS VLAN assign mode Reject: If get VLAN authorized information, just use it. However, if there is no VLAN authorized information, reject the host and make it unauthorized Static: If get VLAN authorized information, just use it. If there is no VLAN authorized information, keep original VLAN of
	host.

13.5.2 Port Setting

Instructions:

1. Click the "Security > Management Manager > Port Setting", enter port setting interface as follows:

Port Setting Table

_												(2		
_	Entry Port Port Cor		Dent Control	Dent Control	Dent Control	Reauthentication	Max Hosts	Commo	n Timer			802.1x Pa	rameters		Web-Based Parameters
		Port Control	Tor Readmentication	Max Hosts	Reauthentication	Inactive	Quiet	TX Period	Supplicant Timeout	Server Timeout	Max Request	Max Login			
	1	GE1	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	2	GE2	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	3	GE3	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	4	GE4	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	5	GE5	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	6	GE6	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	7	GE7	Disabled	Disabled	256	3600	60	60	30	30	30	2	3		
	•	050	Disabled	Disabled	256	2600	60	60	20	20	20	2	0		



Edit Port Setting

Port	GE1-GE2	
Port Control	 Disabled Force Authorized Force Unauthorized Auto 	
Reauthentication	Enable	
Max Hosts	256	(1 - 256, default 256)
Common Timer		
Reauthentication	3600	Sec (300 - 2147483647, default 3600)
Inactive	60	Sec (60 - 65535, default 60)
Quiet	60	Sec (0 - 65535, default 60)
802.1x Parameters		
TX Period	30	Sec (1 - 65535, default 30)
Supplicant Timeout	30	Sec (1 - 65535, default 30)
Server Timeout	30	Sec (1 - 65535, default 30)
Max Request	2	(1 - 10, default 2)
Web-Based Parameter	S	
Max Login	Infinite 3	(3 - 10, default 3)
Apply Close		

Interface data are as follows.

Configuration Items	Description
Port	Port list
Port Control	Force Authorized: Port is force authorized and all clients have network accessibility. Force Unauthorized: Port is force unauthorized and all clients Auto: Need passing authentication procedure to get network accessibility
Reauthentication	Enable the port reauthentication
Max Hosts	The port max hosts number for multi-auth mode
Reauthentication	The port reauthentication period value with unit second if the reauthentication time is not assigned by local database or remote authentication server



Inactive	The port inactive timeout value
Quiet	the port quiet period value
TX Period	The port 802.1x EAP TX period value
Supplicant Timeout	The port supplicant timeout value
Server Timeout	The port 802.1x server timeout value
Max Request	The port 802.1x max EAP request value
Max Login	The port WEB authentication max login attempt number

13.5.3 MAC-Based Local Account

Instructions:

1. Click the "Security > Management Manager > MAC-Based Local Account", enter configuration interface as follows:

MA	MAC-Based Local Account Table									
Show	ving All 🔻 entrie	es	Sh	nowing 0 to 0 of 0 entr	ies	Q				
_	MAC Address	Control	VLAN	Timeout (Se	ec)					
-	MAC Address	Control		Reauthentication	Inactive					
	0 results found.									
4	Add Edit Delete First Previous 1 Next Last									

13.5.4 WEB-Based Local Account

Instructions:

1. Click the "Security > Management Manager > WEB-Based Local Account", enter configuration interface as follows:

Showing All entries			Showing	0 to 0 of 0 e	entries Q
_	Username VLAN		Timeout (Se	ec)	
	Username	VLAN	Reauthentication	Inactive	
				0 results fo	ound.
A	ldd E	Edit	Delete		First Previous 1 Next Last



13.5.5 Sessions

Instructions:

1. Click the "Security > Management Manager > Sessions", view sessions interface as follows:

NOW	ing All 🔻 e	ntries		Showi	ing 0 to 0 (of 0 entrie	es				Q	
						(Operationa	I Information	1		Authorized Informat	ion
Sessi	Session ID	Port	MAC Address	Current Type	Status	Status VLAN	Session	Inactived	Quiet	VLAN	Reauthentication Inac	
						VLAN	Time	Time	Time		Period	Timeout
						0 results	found.					
										F	rst Previous 1	Next

13.6 DoS

13.6.1 Property

Enable the Attack Resistance option to make the switch more secure.

Instructions

1. Click the "Security > DoS > Property" to the "DoS Global Configuration" interface as follows.



POD	Enable					
Land	Enable					
UDP Blat	C Enable					
TCP Blat	C Enable					
DMAC = SMAC	C Enable					
Null Scan Attack						
X-Mas Scan Attack						
TCP SYN-FIN Attack	✓ Enable					
TCP SYN-RST Attack	C Enable					
ICMP Fragment	✓ Enable					
TCP-SYN	Enable Note: Source Port < 1024					
TCP Fragment	Note: Offset = 1					
	C Enable IPv4					
Ping Max Size	Enable IPv6					
	512 Byte (0 - 65535, default 512)					
	Enable					
TCP Min Hdr size	20 Byte (0 - 31, default 20)					
	Enable					
IPv6 Min Fragment	1240 Byte (0 - 65535, default 1240)					
	Enable					
Smurf Attack	0 Netmask Length (0 - 32, default 0)					
L						

Apply

13.6.2 Port Setting

DoS attack resistance is enabled based on ports. Instructions

1. Click the "Security > DoS > Port Setting" as follows:



Entry	Port	State
1	GE1	Disabled
2	GE2	Disabled
3	GE3	Disabled
4	GE4	Disabled

2. Select and "Edit" the port to enable or disable the DoS attack resistance function as follows.

Edit Port S	Setting	
		-
	GE1	
State	✓ Enable	
Apply	Close	

13.7 Dynamic ARP Inspection

13.7.1 Property

Instructions

1. Click the "Security > Dynamic ARP Inspection > Property" enter global configuration interface as follows:

State	Enable	
VLAN	Available VLAN VLAN 1 VLAN 5	Selected VLAN
Apply		•

2. Select the port and "Edit" to enter the port configuration interface as follows:



Port Setting Table

Q							
	Entry	Port	Trust	Source MAC Address	Destination MAC Address	IP Address	Rate Limit
	1	GE1	Disabled	Disabled	Disabled	Disabled	Unlimited
	2	GE2	Disabled	Disabled	Disabled	Disabled	Unlimited
	3	GE3	Disabled	Disabled	Disabled	Disabled	Unlimited
	4	GE4	Disabled	Disabled	Disabled	Disabled	Unlimited
	5	GE5	Disabled	Disabled	Disabled	Disabled	Unlimited
	6	GE6	Disabled	Disabled	Disabled	Disabled	Unlimited

Edit Port Setting

Port	GE1-GE2				
Trust	Enable				
Source MAC Address	Enable				
Destination MAC Address	Enable				
IP Address	Enable				
II Address	Allow Zero (0.0.0.0)				
Rate Limit	pps (1 - 50, default 0), 0 is Unlimited				
Apply Close					

13.7.2 Statistics

Instructions

1. Click the "Security > Dynamic ARP Inspection > Statistics" view DAI statistics as follows:

Statistics Table

						Q	
Entry	Port	Forward	Source MAC Failure	Destination MAC Failure	Source IP Validation Failure	Destination IP Validation Failure	IP-MAC Mismatch Failure
1	GE1	0	0	0	0	0	0
2	GE2	0	0	0	0	0	0
3	GE3	0	0	0	0	0	0
4	GE4	0	0	0	0	0	0
5	GE5	0	0	0	0	0	0
6	GE6	0	0	0	0	0	0
7	GE7	0	0	0	0	0	0
•	050	n	0	n	n	n	n

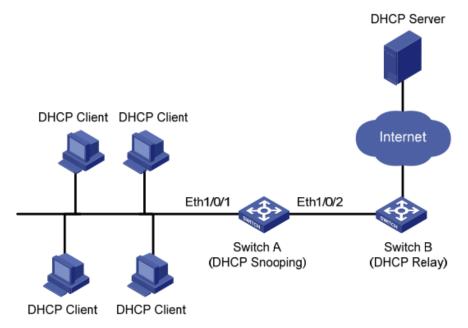


For sake of security, the network administrator may need to record the IP address of a user surfing the Internet and to confirm the correspondence between the IP address obtained from DHCP Server and the host's MAC address.

Switch can record the user's IP address through the secure DHCP relay at the network layer.

Switch can monitor DHCP messages and record the user's IP address through DHCP Snooping at the data link layer. In addition, private DHCP Server in the network may lead to wrong IP address for the user. To ensure that users obtain IP addresses through legal DHCP Server, the DHCP Snooping security mechanism divides the ports into Trust Port and Untrust Port.

Trust Port directly or indirectly connects legal DHCP Server. It forwards the DHCP messages received to ensure the correct IP address for DHCP Client. Untrust Port connects illegal DHCP Server. DHCPACK and DHCPOFFER messages received from the DHCP Server on the Untrust Port will be discarded to prevent incorrect IP addresses.



Typical Networking of DHCP Snooping

The following methods are used to obtain the IP address and user MAC address from DHCP Server:

- Snooping the DHCPREQUEST message
- Snooping the DHCPACK message



13.8.1 Property

Enable DHCP Snooping

Instructions:

1. Click the "Security > DHCP Snooping > Property". DHCP Snooping interface is divided into global configuration and port configuration. Select the port to be modified in the port configuration and "Edit" the details as follows:

State	Enable		
	Available VL	AN	Selected VLAN
VLAN	VLAN 1 VLAN 10 VLAN 100		
		-	

Apply

ort	ort Setting Table								
	Q								
	Entry	Port	Trust	Verify Chaddr	Rate Limit				
	1	GE1	Disabled	Disabled	Unlimited				
	2	GE2	Disabled	Disabled	Unlimited				
	3	GE3	Disabled	Disabled	Unlimited				
	4	GE4	Disabled	Disabled	Unlimited				
	5	GE5	Disabled	Disabled	Unlimited				
	6	GE6	Disabled	Disabled	Unlimited				
	7	GE7	Disabled	Disabled	Unlimited				
	8	GE8	Disabled	Disabled	Unlimited				



Edit Port Setting

	GE1-GE2						
Trust	Enable						
Verify Chaddr							
Rate Limit							
Apply Close							

Interface data are as follows.

Configuratio	n Items	Description		
State		Enable and disable the DHCP Snooping		
VLAN		Valid VLAN No. of DHCP Snooping		
Port		Configure the port No. of DHCP Snooping		
Trust		Whether the port is a Trust Port		
Client	Address	Whether the consistency inspection for Client addresses is		
Inspection		enabled		
Rate Limit		Whether the port enables rate limit and configures the		
		value		

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish as follows.

Port Setting Table

					Q
Entry	Port	Trust	Verify Chaddr	Rate Limit	
1	GE1	Enabled	Enabled	100	
2	GE2	Enabled	Enabled	100	
3	GE3	Disabled	Disabled	Unlimited	
4	GE4	Disabled	Disabled	Unlimited	

13.8.2 Statistics

Instructions

1. Click the "Security > Dynamic ARP Inspection > Statistics" view DHCP Snooping statistics as follows:



			Q					
Entry	Port	Forward	Chaddr Check Drop	Untrust Port Drop	Untrust Port with Option82 Drop	Invalid Drop		
1	GE1	0	0	0	0	0		
2	GE2	0	0	0	0	0		
3	GE3	0	0	0	0	0		
4	GE4	0	0	0	0	0		
5	GE5	0	0	0	0	0		
6	GE6	0	0	0	0	0		
7	GE7	0	0	0	0	0		

13.8.3 Option82 Property

Private DHCP Servers in the network may lead to wrong IP addresses obtained by users. DHCP Snooping security mechanism based on PS7024 Ethernet switch divides the ports into Trust Port and Untrust Port in order to provide the IP addresses through legal DHCP Servers.

- Trust Port directly or indirectly connects legal DHCP Server. It ensures the correct IP address for DHCP Client by forwarding the DHCP messages received.
- Untrust Port connects illegal DHCP servers. DHCP ACK and DHCPOFFER messages responded by DHCP Server on untrusted ports will be discarded to prevent incorrect IP addresses.

Option 82 is the Relay Agent Information Option in DHCP messages, which records the location of DHCP Client. When the DHCP relay (or DHCP Snooping device) receives the request, message sent from DHCP Client to DHCP Server, administrators can add the Option 82 to locate the DHCP Client and control the security, cost, etc. More flexible approaches to address allocation are created by the servers supporting Option 82 in line with the IP addresses and other parameters allocation policies.

Up to 255 sub-options are contained in the Option 82. At least one sub-option should be defined if Option 82 is defined. The current device supports 2 sub-options: Circuit ID Sub-option and Remote ID Sub-option

Manufacturers usually fill options as needed since RFC 3046 fails to uniform the Option 82 options. As the DHCP relay device, Ethernet switch supports the extended padding formats for Option 82 sub-options and the padding defaults are as follows:



- Sub-option 1: VLAN No. and port index (port physical number minuses 1) of the port receiving the Request message sent by DHCP Client.
- Sub-option 2: bridge MAC address of DHCP relay device receiving the DHCP Client Request message.

Sub-option 1: VLAN No. and port index (port physical number minuses 1) of the port receiving the Request message sent by DHCP Client as follows.

0	7 15	5 23	31
Sub-option Type (0x01)	Length (0x06)	Circuit ID Type (0x00)	Circuit ID Length (0x04)
VL/	N ID	Port	Index

Sub-option 2: bridge MAC address of DHCP relay device receiving the DHCPREQUEST message of DHCP Client.

0	7	15	5 23	31				
Sub-option T	ype (0x02)	Length (0x08)	Remote ID Type (0x00)	Remote ID Length (0x06)				
	MAC Address							

DHCP Relay Supporting Mechanism of Option 82

The processes of DHCP Client acquiring IP address from DHCP Server through DHCP relay is basically the same as that directly from DHCP Server. Steps of discovery, provision, selection, and validation are essential. The supporting mechanism of DHCP relay is introduced as follows:

(1) DHCP relay will check the Option 82 in the DHCPREQUEST message received and handle it accordingly.

- For existing Option 82 messages, DHCP relay will process according to the configuration policies (discarding, replacing with relay Option 82, or maintaining original Option 82), and then forward to DHCP Server.
- For messages without Option 82, DHCP relay will add and forward the new messages to DHCP Server.

(2) DHCP relay will peel off Option 82 from the response message received from DHCP Server, and then forward the message with DHCP configuration info to DHCP Client.

Description:

DHCP Client transmits a DHCPDISCOVERY message and a DHCPREQUEST message. DHCP relay will add Option 82 to both messages due to different processing mechanisms of DHCP Servers of manufacturers for Request message. Some devices handle Option 82 in the DHCPDISCOVERY message, while others handle it in the DHCPREQUEST message.



A switch configured with DHCP Snooping and Option 82 functions receives DHCPREQUEST messages with Option 82 sent by DHCP Clients. DHCP Snooping takes different processing mechanisms according to different configuration processing strategies and sub-option contents.

Instructions:

1. Click the "Security > DHCP Snooping > Option82 Property". Global and port configurations are contained. Select the port to be configured and "Edit" the details as follows:

Remote ID	User Defined
Operational St	tatus
Remote ID	1c:2a:a3:00:34:24 (Switch Mac in Byte Order)

Apply

Port Setting Table

				Q
Entry	Port	State	Allow Untrust	
1	GE1	Disabled	Drop	
2	GE2	Disabled	Drop	
3	GE3	Disabled	Drop	
4	GE4	Disabled	Drop	
5	GE5	Disabled	Drop	
6	GE6	Disabled	Drop	
7	GE7	Disabled	Drop	

Edit Port Setting

Port	GE1-GE2
State	Enable
	 Keep Drop Replace
Apply C	lose



Interface data are as follows.

Configuration Items	Description
Remote ID	Fill in the Remote ID fields in Option 82 (such as
	user-defined XXXX)
Port	Whether the port No. of Option 82 is enabled
Untrust Port Access	Untrust Port processes messages with Option 82 enabled:
	Maintaining: leave Option 82 in the message unchanged and
	forward it
	Discarding: discard the message
	Replacing: replace and forward the Option 82 field in the
	message according to the Circuit ID configuration

Description:

Option 82 field independently configures Circuit ID or Remote ID sub-options. It can be configured individually or simultaneously in no specific order.

DHCP Option 82 must be configured in the user bar, otherwise DHCP messages sent to DHCP Server won't carry Option 82.

When receiving the DHCP response message from DHCP Server, the message containing Option 82 will be forwarded after deleting the field, or forwarded directly if the message contains no Option 82.

- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish as follows.

CU	dy
	<u> </u>

Remote ID	User Defined
Operational S	tatus
Remote ID	aaaaa
Apply	

Port Setting Table

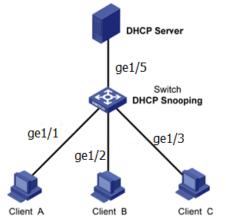
Entry	Port	State	Allow Untrust
1	GE1	Enabled	Replace
2	GE2	Enabled	Replace
3	GE3	Enabled	Replace
4	GE4	Disabled	Drop
5	GE5	Disabled	Drop

Illustration of DHCP Snooping Typical Configuration

As shown below, Switch port GE1-5 is connected to DHCP Server, and ports GE1-1, 2 and 3 are connected to DHCP Client A, B and C respectively.

- Enable the DHCP Snooping on the switch.
- Set the GE1-5 as the trust port of DHCP Snooping.
- Enable the Option 82 supporting function on the switch. For GE1-3 message flowing through the port, fill in the Option 82 according to the default configuration of Circuit ID and Remote ID.

Network Diagram



Configure DHCP snooping to support Option 82 $_{_{\rm J}}$



Instructions:

1. Enable the DHCP Snooping of switch. Click the "Security > DHCP Snooping > Property" in the navigation bar to enable the function as follows:

State	
VLAN	N Selected VLAN VLAN 1 VLAN 10 VLAN 20

2. Set the GE1-5 as the trust port of DHCP Snooping, fill in corresponding configurations and "Edit" as follows:

Port	Setting	Table
FUIL	Setting	lable

					Q
Entry	Port	Trust	Verify Chaddr	Rate Limit	
1	GE1	Enabled	Disabled	Unlimited	
2	GE2	Enabled	Disabled	Unlimited	
3	GE3	Enabled	Disabled	Unlimited	
4	GE4	Enabled	Disabled	Unlimited	
5	GE5	Enabled	Disabled	Unlimited	

3. Configure on the port GE3 so that user defined remote ID can be set by Option 82. Click the "Security > DHCP Snooping > Option82 Property", check and configure the port. "Apply" and finish as follows:

udy		
	User Defined	
Remote ID	aaaaa	
Operational St	atus	
Remote ID	ааааа	
Apply		

Port Setting Table

				Q
Entry	Port	State	Allow Untrust	
1	GE1	Disabled	Drop	
2	GE2	Disabled	Drop	
3	GE3	Enabled	Replace	
4	GE4	Disabled	Drop	
5	GE5	Disabled	Drop	

4. Configure on the port GE3 so that the circuit ID can be set by Option 82. Click the "Security > DHCP Snooping > Option82 Circuit ID" to configure the port. "Apply" and finish as follows:

Option82 Circuit ID Table					
Showing All ~ entries	Showing 1 to 1 of 1 entries	Q			
Port VLAN Circuit ID					
GE3 1 ge1/3					
Add Edit	Delete	First Previous 1 Next Last			

13.9 IP Source Guard

IP source guard (IPSG) is a port traffic filtering technology based on IP / Mac, which can prevent IP address spoofing attacks in LAN. IPSG can ensure that the IP address of the terminal device in the layer 2 network will not be hijacked, and it can also ensure that the unauthorized device cannot access the network or attack the network through its own specified IP address, resulting in network crash and paralysis

13.9.1 Port Setting

Instructions



1. Click the "Security > IP Source Guard > Port Setting" enter port configuration interface as follows:

Port Setting Table

				Q	
Entry	Port	State	Verify Source	Current Entry	Max Entry
1	GE1	Disabled	IP	0	Unlimited
2	GE2	Disabled	IP	0	Unlimited
3	GE3	Disabled	IP	0	Unlimited
4	GE4	Disabled	IP	0	Unlimited
5	GE5	Disabled	IP	0	Unlimited
6	GE6	Disabled	IP	0	Unlimited
7	GE7	Disabled	IP	0	Unlimited
8	GF8	Disabled	IP	0	Unlimited

Edit Port Setting

Port	GE1-GE2			
State	Enable			
Verify Source	● IP ● IP-MAC			
Max Entry	0 (1 - 50, default 0), 0 is Unlimited			
Apply Close				

Configuration Items	Description
Port	Port list
State	Enable or disable IPSG
Verify Source	Default IP Source Guard filter source IP address. The "IP-MAC" filters not only source IP address but also source MAC address
Max Entry	Maximum number of ports allowed



13.9.2 IMPV Binding

In DHCP network, users (non-DHCP users) obtaining IP addresses statically may attack the network by imitating DHCP Server, constructing DHCP Request message, etc. Legal DHCP users may suffer from security risks when using the network normally.

Enabling the static MAC entries based on the interface generated by DHCP Snooping binding table can prevent such attacks. The device then, based on the DHCP Snooping binding table corresponding to all DHCP users, automatically executes the command to generate static MAC entries and disable the interface's learning ability of dynamic entries. Only messages that match the source MAC and static MAC entries can flow through the interface. Therefore, for non-DHCP users, only the messages of static MAC entries that are manually configured by the administrators can flow through, while others will be discarded.

Instructions:

1. Click the "Security > IP Source Guard > IMPV Binding", "Add" a new binding group of IP-MAC-Port-VLAN as follows:

Showing All \checkmark entries Showing 0 to 0 of 0 entries Q							
Port	VLAN	MAC Address	IP Address	Binding	Туре	Lease Time	
	0 results found.						
Add	First Previous 1 Next Last Add Edit Delete						

Add IP-MAC-Port-VLAN Binding

IP-MAC-Port-VLAN Binding Table

Port	GE1 V				
VLAN		(1 - 4094)			
Binding	IP-MAC-Port-VLAN IP-Port-VLAN				
MAC Address					
IP Address / 255.255.255					
Apply Close					

Configuration	Description
Items	



Port	The port No. of binding group
VLAN	VLAN ID bound
Binding	Select the binding relation from IPMV and IPV
MAC Address	MAC address bound
IP Address	IP address bound

2. Fill in corresponding configuration items.

3. "Apply" and finish as follows.

IP-MAC-Port-VLAN Binding Table

Showing All v entries			∨ entr	ies	Showing 1 to 1 of 1 entries	Q		
		Port	VLAN	MAC Address	IP Address	Binding	Туре	Lease Time
		GE1	1	00:00:11:11:22:22	192.168.1.123 / 255.255.255.255	IP-MAC-Port-VLAN	Static	N/A
(Add Edit Delete First Previous 1 Next La					1 Next Last		

4. Click the "Security > IP Source Guard > Save Database" enter database interface as follows:

Туре	 None Flash TFTP 	
Filename		
Address Type	 Hostname IPv4 	
Server Address		
Write Delay	300	Sec (15 - 86400, default 300)
Timeout	300	Sec (0 - 86400, default 300)

14 ACL

Expanding network scale and mounting flow strengthen the position of network security control and bandwidth allocation. Packet filtering prevents illegal users from



accessing, control flow and saves network resources. ACL (Access Control List) filters packets by configuring the message matching rules and processing methods.

The switch port receiving messages analyzes the field according to the current ACL rules. Once a specific message is identified, it will be allowed or forbidden to flow through according to predetermined policies.

The packet matching rules defined by ACL can also be referenced by other functions requiring flow distinction such as the definition of QoS flow classification rules.

ACL can filter packets by setting matching rules and processing methods. ACL is a collection of permission and denial conditions applicable to packets. When the interface receives the packets, the switch compares the fields and ACL to determine the permitted and denied packets subject to specified standards. ACL classifies packets by matching conditions, which can be the source/destination MAC address, source/destination IP address, port No. and so on. ACL classifies packets by matching conditions, which can be the source/destination specified standards. ACL classifies packets by matching conditions, which can be the source/destination MAC address, source/destination IP address, port No. and so on. ACL classifies packets by matching conditions, which can be the source/destination address, port No., etc. ACL can be divided into the following categories according to application purposes:

Basic IP ACL formulates rules based only on the source IP address of packets. ACL ID ranges from 100 to 999. Advanced IP ACL prepares rules according to packets' source/destination IP address, protocol types carried by IP, and Layer 3 or 4 info such as protocol characteristics. ACL ID ranges from 100 to 999.

L2 ACL: Rules are made according to the packets' source/destination MAC address, 802.1p priority, and L2 info such as protocol type. ACL ID ranges from 1 to 99.

14.1 MAC ACL

L2 ACL: Rules are made according to source/destination MAC address, VLAN priority, and L2 info such as protocol type.

Instructions:

1. Click on the "ACL > MAC ACL" in the navigation bar as follows.

ACL Name	
Apply	

Configuration Items	Description
ACL Name	Name the MAC ACL Rules



2. Click on the "ACL > MAC ACE" in the navigation bar, "Add" the ACL name as follows:

ACE Table ACL Name a 🗸 Showing $All \sim$ entries Showing 0 to 0 of 0 entries Q Source MAC **Destination MAC** 802.1p Ethertype Sequence Action VLAN Address Mask Address Mask Value Mask 0 results found. Previous 1 Next Last First Edit Add Delete

Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is prepared based on MAC ACL configuration.

3. Fill in corresponding configuration items.

Add ACE

ACL Name	а		
Sequence	1	(1 - 2147483647)	
Action	 Permit Deny Shutdown 		
Source MAC	Any 00:00:00:00:20:00	/ FF:FF:FF:FF:FF:00	(Address / Mask)
Destination MAC	Any 00:00:00:00:10:00	/ FF:FF:FF:FF:FF:00	× (Address / Mask)
Ethertype	✓ Any 0x	(0x600 ~ 0xFFFF)	
VLAN	Any (1 - 4094)		
802.1p	✓ Any	1	(Value / Mask) (0 - 7)

Apply Close

Configuration	Description
---------------	-------------



Items	
ACL Name	ACL rule list is prepared based on MAC ACL configuration.
Sequence	MAC ACL ranges from 1 to 2,147,483,647
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".
Source MAC	Enter the source MAC address and mask of ACL rules with the format of H.H.H.H.H.H. Select "Any" to represent any MAC address
Destination MAC	Enter the destination MAC address and mask of ACL rules with the format of H.H.H.H.H. Select "Any" to represent any MAC address
EtherType	Enter the Ethernet type of ACL rules ranging from 0×600 to $0 \times$ FFFF, select "Any" to represent any type.
VLAN	Enter the VLAN of ACL rules ranging from 1 to 4,094, select "Any" to represent any VLAN
802.1p	Enter the VLAN priority and mask of ACL rules ranging from 1 to 7, select "Any" to represent any VLAN priority

4. "Apply" and finish as follows.

ACE	Table										
ACL I	Name a 🗸										
Showing All ventries Showing 1 to 1 of 1 entries											
	Sequence	Action	Source	e MAC	Destina	tion MAC	Ethertype	VLAN	802.1p		
	Sequence	Action	Address	Mask	Address	Mask	Emertype	VLAN	Value	Mask	
	1	Permit	Address 00:00:00:00:20:00	Mask FF:FF:FF:FF:FF:00	Address 00:00:00:00:10:00	Mask FF:FF:FF:FF:FF:00	Any	Any	Value Any	Mask Any	

14.2 IPv4 ACL

IPv4-based ACL (Basic IP ACL) formulates rules as per the source IP address of packets only. ACL ID ranges from 100 to 999.

Advanced IP ACL Rules are made according to the packets' source/destination IP address, protocol type carried by IP, and Layer 3 or 4 info such as protocol characteristics. ACL ID ranges from 100 to 999.

Instructions

1. Click on the "ACL > IPv4 ACL" in the navigation bar as follows.

CI	Jdy
	ACL Name
	Apply

Interface data are as follows.

Configuration Items	Description
ACL Name	Name the IPv4 ACL rules

2. Click on the "ACL > IPv4 ACE" in the navigation bar, "Add" the ACL Name as follows:

ACE	Table													
ACL	Name 🛛 B 🗸													
Showing All ventries Showing 0 to 0 of 0 entries														
		Action	Sea Ductorel	Destand	Destand	Protocol	Sourc	Source IP Destination IP Source Port D	Destination Port	TCP Flags	Type of Service ICM		MP	
	Sequence	Action	FIOLOCOI	Address	Mask	Address	Mask	Source Port	Desunation Fort	ICF Flags	DSCP	IP Precedence	Туре	Code
								0 results found.						
	Add	Edit	De	elete								First Previous	1 N	ext) (La

Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv4 ACL configuration.

3. Fill in corresponding configuration items.



ACL Name	В		
Sequence	100 (1 - 214748	3647)	
Action	 Permit Deny Shutdown 		
Protocol	Any Select ICMP Define	(0 - 255)	
Source IP	✓ Any	(Address	/ Mask)
Destination IP	✓ Any	(Address	/ Mask)
Type of Service	Any DSCP IP Precedence	(0 - 63)	
Source Port	 Any Single Range 	(0 - 65535)	(0 - 65535
Destination Port	 Any Single Range 	(0 - 65535)	(0 - 65535
TCP Flags	Urg: Set Unset Don't care Ack: Set Unset Don't care Psh: Set Unset Don't care Rst: Set Unset Don't care Syn: Set Unset Don't care Fin: Set Unset Don't care		
ІСМР Туре	Any Select Echo Reply Define	(0 - 255)	
ICMP Code	Any Define	(0 - 255)	

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv4 ACL configuration.



Sequence	IPv4 ACL ranges from 1 to 2,147,483,647.
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".
Protocol	It is required to select the protocol type such as ICMP, TCP and UDP. Select "Any" to represent any protocol.
Source IP	Enter the source IP and mask of ACL rules. Select "Any" to represent any source IP.
Destination IP	Enter the destination IP and mask of ACL rules. Select "Any" to represent any destination IP.
Type of Service	Enter the service type of ACL rules, such as DSCP (0-63) and IP priority (0-7). Select "Any" to represent any service type.
Source Port	Enter the source port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any source port.
Destination Port	Enter the destination port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any destination port.
TCP Flags	Enter the TCP flags of ACL rules, such as URG, ACK, PSH, RST, SYN, FIN, with the actions such as "Set", "Unset" and "Don't care".
ІСМР Туре	Enter the ICMP message type of ACL rules. Select "Any" to represent any ICMP type.
ICMP Code	Enter the ICMP Code value of ACL rules. Select "Any" to represent any field value.

3. "Apply" and finish as follows.

ACE Table																			
ACL Name B 🗸																			
Showing All ventries Showing 1 to 1 of 1 entries																			
	Sequence	Action	n Drata al	Dreteral	Dreteral	Brotocol	Brotocol	Dratesal	Protocol	Protocol	Source IP Dest	Destinat	ation IP Source Port	Destination Port	TCP Flags	Type of Service		ICMP	
	Sequence	Action	Trotocor	Address	Mask	Address	Mask	Source For	Destination i ort	Tor Trags	DSCP	IP Precedence	Туре	Code					
	100	Permit	Any (IP)	Any	Any	Any	Any				Any	Any							
											0	First Previous	00	ext L					

14.3 IPv6 ACL

Instructions

1. Click the "ACL > IPv6 ACL" in the navigation bar as follows.

CL	Jdy	
	ACL Name	
	Apply	
	nterface data are as follows.	
(Configuration Items	Description

2. Click the "ACL > IPv6 ACE" in the navigation bar, "Add" the ACL Name as follows:

Name the IPv6 ACL rules

ACE Table														
ACL Name C V														
Showing All ventries Showing 0 to 0 of 0 entries														
	Sequence	Action	Protocol	Sourc	Source IP Destina		stination IP Source Port		Destination Port	TCP Flore	Type of Service		IC	MP
	Sequence	Action	FIOLOCOI	Address	Prefix	Address	Prefix	Source Fort	Destination Fort	TCF Flags	DSCP	IP Precedence	Туре	Code
	0 results found.													
	0 results found. Add Edit Delete First Previous 1 Next Las													

Interface data are as follows.

ACL Name

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv6 ACL configuration.

3. Fill in corresponding configuration items



ACL Name	b					
Sequence	100	(1 - 2147483647)				
Action	 Permit Deny Shutdown 					
Protocol	 Any Select TCP - Define 	(0 - 255)				
Source IP	Any		(Address / Prefix (0 - 128))			
Destination IP	Any	1	(Address / Prefix (0 - 128))			
Type of Service	Any DSCP IP Precedence	(0 - 63)				
Source Port	 Any Single Range 	(0 - 65535)	(0 - 65535)			
Destination Port	 Any Single Range 	(0 - 65535)	(0 - 65535)			
Urg: Set Unset Don't care Ack: Set Unset Don't care Psh: Set Unset Don't care Rst: Set Unset Don't care Syn: Set Unset Don't care						
ІСМР Туре	Fin: Set Unset Any Select Destination U Define					
ICMP Code	Any Define	(0 - 255)				

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv6 ACL configuration.
Sequence	IPv6 ACL ranges from 1 to 2,147,483,647.



Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".
Protocol	It is required to select the protocol type such as ICMP, TCP and UDP. Select "Any" to represent any protocol.
Source IP	Enter the source IP and mask of ACL rules. Select "Any" to represent any source IP.
Destination IP	Enter the destination IP and mask of ACL rules. Select "Any" to represent any destination IP.
Type of Service	Enter the service type of ACL rules, such as DSCP (0-63) and IP priority (0-7). Select "Any" to represent any service type.
Source Port	Enter the source port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any source port.
Destination Port	Enter the destination port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any destination port.
TCP Flags	Enter the TCP flags of ACL rules, such as URG, ACK, PSH, RST, SYN, FIN, with the actions such as "Set", "Unset" and "Don't care".
ІСМР Туре	Enter the ICMP message type of ACL rules. Select "Any" to represent any ICMP type.
ICMP Code	Enter the ICMP code value of ACL rules. Select "Any" to represent any field value.

4. "Apply" and finish as follows.

ACE	Table																		
ACL Name c 🗸																			
Show	ring All 🗸	entries				Showing 1	to 1 of 1	entries				Q							
	Sequence	nce Action	Protocol	Ductorel	Protocol	Destand	Destand	Destand	Sourc	e IP	Destinat	tion IP	Source Bort	Destination Port	TCP Flore	Type of Service		ICMP	
	Sequence	Action		Address	Prefix	Address	Prefix	Source Port	Destination Fort	TOF Flags	DSCP	IP Precedence	Туре	Code					
	100	Permit	Any (IP)	Any	Any	Any	Any				Any	Any							
													1 N	ext La					

14.4 ACL Binding

Once the list is created, it must be bound to each required interface. Instructions:

1. Click the "ACL > ACL Binding" in the navigation bar as follows.



					Q
Entry	Port	MAC ACL	IPv4 ACL	IPv6 ACL	
1	GE1				
2	GE2				
3	GE3				
4	GE4				

Interface data are as follows.

Configuration	Description
Items	
MAC ACL	MAC ACL name bound to the port
IPv4 ACL	IPv4 ACL name bound to the port (mutually exclusive with IPv6
	ACL)
IPv6 ACL	IPv6 ACL name bound to the port (mutually exclusive with IPv4
	ACL)

2. Fill in corresponding configuration items, taking the created MAC ACL a, IPv4 ACL b, IPv6 ACL c as examples.

3. "Apply" and finish as follows.

Add ACL Binding

Port	GE3
Pon	Note: ACL without any rules cannot be bound
MAC ACL	a
IPv4 ACL	b 🗸
IPv6 ACL	None V

15 QoS

QoS (Quality of Service) assesses the ability of service providers to meet customer needs and the ability of transmitting packets over the Internet. Diversified services can



be assessed based on different aspects. QoS usually refers to the evaluation of service capabilities that support core requirements such as bandwidth, delay, delay variation, and packet loss rate during delivery. Bandwidth, also known as throughput, refers to the average business flow within a certain period of time, with the unit of Kbit/s. Delay refers to the average time required for business flowing through the network. For a network device, the followings are general levels of delay requirements. There are two delay levels, that is, the high-priority business can be served as soon as possible by scheduling method of priority queue, while the low-priority business gets services after that. Delay variation refers to the time change of business flowing through the network. Packet loss rate refers to the percentage of lost business flow during transmission. As modern transmission systems are very reliable, information is often lost in network congestion. Packet loss due to queue overflow is the most common situation.

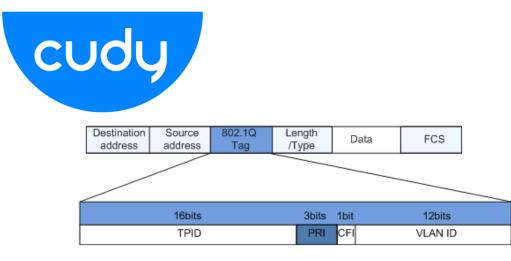
All messages in a traditional IP network are treated equally. Every network device processes the messages on a FIFO basis, and makes every effort to transmit them to destinations without guaranteeing reliability, transfer delay, or other performance.

Network service quality is constantly improved as new applications keep springing up in the rapidly changing IP network. For example, VoIP, video and other delay-sensitive services have set higher standards on message transmission delay. Message transmission in a short period has been the common trend. In order to support voice, video and data services with different requirements, the network needs to identify business types and provide corresponding services.

The ability to distinguish business types is the prerequisite to provide corresponding services, so the traditional best-effort service no longer meets the application needs. Therefore, QoS comes into being. It regulates the network flow to avoid and handle network congestion and reduce packet loss rate. Meanwhile, users can enjoy dedicated bandwidths while business can improve service quality, thus perfecting the network service capacity.

QoS priorities vary with message types. For instance, the VLAN message uses 802.1p, also known as the CoS (Class of Service) field, while the IP message uses DSCP. To maintain the priority, these fields need to be mapped at the gateway connected with various networks when messages flow through the network. 802.1p priority in the VLAN frame header

Typically, VLAN frames are interacted between Layer 2 devices. The PRI field (i.e. 802.1p priority), or CoS field, in the VLAN frame header identifies the quality of service requirements according to the definitions in IEEE 802.1Q. 802.1p priority in the VLAN frame

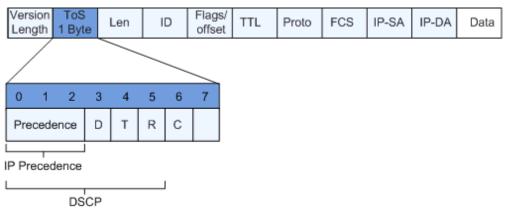


The 802.1Q header contains 3-bit PRI fields. PRI field defines 8 CoS of business priority ranging from 7 to 0 from high to low.

IP Precedence/DSCP Field

According to RFC791 definition, ToS (Type of Service) domain in the IP message header is composed of 8 bits. Among them, the 3-bit long Precedence field, as located in the following, identifies the IP message priority.

IP Precedence/DSCP Field



0 to 2 bits are Precedence fields representing the 8 priorities of message transmission ranging from 7 to 0 from high to low, with either Level 7 or 6 as the highest priority that is generally reserved for routing or updating network control communication. User-level applications only have access to Level 0 to 5.

ToS domain, in addition to Precedence fields, also includes D, T and R bits: D-bit represents the Delay requirement (0 for normal delay and 1 for low delay). T-bit represents the throughput (0 for normal throughput and 1 for high throughput). R-bit represents the reliability (0 for normal reliability and 1 for high reliability). ToS domain reserves the 6 and 7 bits.

RFC1349 redefines the ToS domain by adding a C-bit to represent the Monetary Cost. The IETF DiffServ group then redefines the 0 to 5 bits of ToS domain in the IPv4 message header of RFC2474 as DSCP and renames it as DS (Differentiated Service) byte as shown in the figure above.

The first 6 bits (0-5 bits) of DS field distinguish the DSCP (DS Code Point), and the higher 2 bits (6-7 bits) are reserved. The lower 3 bits (0-2 bits) are CSCP (Class Selector Code Point), with the same CSCP value representing the DSCP of the same class. DS



nodes select corresponding PHB (Per-Hop Behavior) according to DSCP values.

15.1 General

15.1.1 Property

Network congestion resulting from the competition for resource use rights among messages at the same time is usually solved by queue scheduling, thus avoiding intermittent congestions. Queue scheduling technologies include SP (Strict-Priority), WFQ (Weighted Fair Queue), WRR (Weighted Round Robin), and DRR (Deficit Round Robin, which is also expanded from RR technology).

Instructions for global and port scheduling configuration

1. Click the "QoS > General > Property" in the navigation bar as follows.

State	Enable
Trust Mode	 CoS DSCP CoS-DSCP IP Precedence
Apply	

Port Setting Table

						Q	
Entry	Dort	CoS	Trust	Remarking			
Enuy	Port	COS	must	CoS	DSCP	IP Precedence	
1	GE1	0	Enabled	Disabled	Disabled	Disabled	
2	GE2	0	Enabled	Disabled	Disabled	Disabled	
3	GE3	0	Enabled	Disabled	Disabled	Disabled	
4	GF4	n	Enabled	Disabled	Disabled	Disabled	

Interface data of global configuration are as follows.

Configuration	Description
ltems	
State	Switch of global QoS function
Trust Mode	It can be divided into CoS, DSCP, CoS-DSCP and IP priority



Interface data of port configuration are as follows.

Configuration	Description
Items	
CoS	Ranging from 0 to 7
Port Trust Mode	Switch of port QoS function
CoS	Mark the CoS field
DSCP	Mark the DSCP field
IP Priority	Mark the IP Priority field

15.1.2 Queue Scheduling

1. Click the "QoS > General > Queue Scheduling". "Apply" and finish as follows. Queue Scheduling Table

Queue	Method				
Queue	Strict Priority	WRR	Weight	WRR Bandwidth (%)	
1	۲	\bigcirc	1		
2	۲	\bigcirc	2		
3	۲	\bigcirc	3		
4	۲	\bigcirc	4		
5	۲	\bigcirc	5		
6	۲	\bigcirc	9		
7	۲	\bigcirc	13		
8	۲	\bigcirc	15		

Configuration	Description				
Items					
Strict Priority	SP mode				
WRR	WRR mode				
Weight	Bandwidth percentage of WRR accounted for by Queue				



15.1.3 CoS Mapping

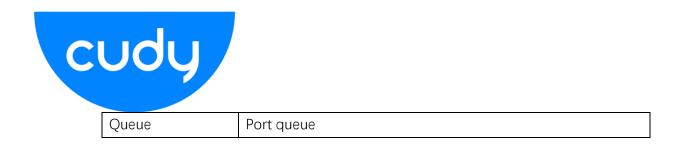
1. Click the "QoS > General > CoS Mapping" in the navigation bar. "Apply" and finish as follows.

CoS to Queue Mapping

CoS	Queue
0	1 🔻
1	2 🔻
2	3 🔻
3	4 🔻
4	5 🔻
5	6 🔻
6	7 🔻
7	8 🔻
Ap	oply

Queue to CoS Mapping

Configuration	Description
Items	
CoS	802.1p priority



15.1.4 DSCP Mapping

1. Click the "QoS > General > DSCP Mapping". "Apply" and finish as follows.



DSCP to Queue Mapping

DSCP	Queue	DSCP	Queue	DSCP	Queue	DSCP	Queue
0 [CS0]	1 🔻	16 [CS2]	3 🔻	32 [CS4]	5 🔻	48 [CS6]	7 🔻
1	1 🔻	17	3 🔻	33	5 🔻	49	7 🔻
2	1 🔻	18 [AF21]	3 🔻	34 [AF41]	5 🔻	50	7 🔻
3	1 🔻	19	3 🔻	35	5 🔻	51	7 🔻
4	1 🔻	20 [AF22]	3 🔻	36 [AF42]	5 🔻	52	7 🔻
5	1 🔻	21	3 🔻	37	5 🔻	53	7 🔻
6	1 🔻	22 [AF23]	3 🔻	38 [AF43]	5 🔻	54	7 🔻
7	1 🔻	23	3 🔻	39	5 🔻	55	7 🔻
8 [CS1]	2 🔻	24 [CS3]	4 🔻	40 [CS5]	6 ▼	56 [CS7]	8 🔻
9	2 🔻	25	4 🔻	41	6 ▼	57	8 🔻
10 [AF11]	2 🔻	26 [AF31]	4 🔻	42	6 ▼	58	8 🔻
11	2 🔻	27	4 🔻	43	<mark>6</mark> ▼	59	8 🔻
12 [AF12]	2 🔻	28 [AF32]	4 ▼	44	6 ▼	60	8 🔻
13	2 🔻	29	4 🔻	45	<mark>6</mark> ▼	61	8 🔻
14 [AF13]	2 🔻	30 [AF33]	4 ▼	46 [EF]	6 ▼	62	8 🔻
15	2 🔻	31	4 🔻	47	<mark>6</mark> ▼	63	8 🔻

Queue to DSCP Mapping

Queue	DSCP
1 (0 [CS0] 🔹 🔻
2 8	8 [CS1] 🔹 🔻
3 1	16 [CS2] 🔻
4 2	24 [CS3] 🔻
5 3	32 [CS4] 🔻
6 4	40 [CS5] 🔻
7 4	48 [CS6] 🔻
8 5	56 [CS7] 🔻

Interface data are as follows.

Configuration	Description
ltems	



DSCP	Value of IP DHCP domain priority
Queue	Port queue

15.1.5 IP Precedence Mapping

1. Click the "QoS > General > IP Precedence Mapping", enter this page and click "Apply", finish as follows.

IP Precedence to Queue Mapping

IP Precedence	Queue
0	1 🔻
1	2 🔻
2	3 🔻
3	4 ▼
4	5 🔻
5	6 ▼
6	7 🔻
7	8 🔻

Queue to IP Precedence Mapping

1 0 🔻
2 1 🔻
3 2 🔻
4 3▼
5 4 🔻
6 5▼
7 6 🔻
8 7 🔻

Interface data are as follows.

Configuration Description



Items	
IP Precedence	Value of IP TOS domain priority
Queue	Port queue

15.2 Rate limit

15.2.1 Ingress / Egress Port

It refers to the rate restriction on transmitting and receiving data at physical interfaces.

Restrict the rate limiting at the egress before transmitting flow, thus controlling all outgoing message flow;

Restrict the rate limiting at the ingress before receiving flow, thus controlling all incoming message flow;

Instructions:

1. Click the "QoS > Rate Limit > Ingress / Egress Port" in the navigation bar to choose a rate-limiting port and check the current configuration as follows:

					Q	
Entry	Port	In	gress	E	gress	
Enuy	Port	State	Rate (Kbps)	State	Rate (Kbps)	
1	GE1	Disabled		Disabled		
2	GE2	Disabled		Disabled		
3	GE3	Disabled		Disabled		
4	GE4	Disabled		Disabled		
5	GE5	Disabled		Disabled		
6	GE6	Disabled		Disabled		
7	GE7	Disabled		Disabled		

Ingress / Egress Port Table

2. Select the port (s) for rate limiting, "Edit" it at the bottom to switch the function and specify the rate. "Apply" and finish as follows:



Edit Ingress / Egress Port

Port	GE1-GE3	
Ingress	Enable	
	1000000 Kbps (16 - 1000000)	
Egress	C Enable	
	1000000 Kbps (16 - 1000000)	

Interface data are as follows.

Configuration Items		Description						
Ingress	Enabled	Rate limiting switch						
Rate		Rate ranges from 16 to 1,000,000 Kbps						
Egress	Enabled	Rate limiting switch						
	Rate	Rate ranges from 16 to 1,000,000 Kbps						

15.2.2 Egress Queue

Instructions for egress queue configuration

1. Click the "QoS > Rate Limit > Egress Queue" in the navigation bar as follows. Egress Queue Table

															C	2	
Entry	Port	Qu	ieue 1	Qu	eue 2	Qu	eue 3	Qı	eue 4	Qu	eue 5	Qu	ieue 6	Qı	ieue 7	Qu	eue 8
Enuy	Port	State	CIR (Kbps)														
1	GE1	Disabled															
2	GE2	Disabled															
3	GE3	Disabled															
4	GE4	Disabled															
5	GE5	Disabled															
6	GE6	Disabled															
7	GE7	Disabled															
8	GF8	Disabled															

2. Select the port and "Edit" to enter the port configuration interface as follows.



Edit Egress Queue

Enable		
100000	Kbps (16 - 1000000)	
Enable		
100000	Kbps (16 - 1000000)	
Enable		
1000000	Kbps (16 - 1000000)	
Enable		
1000000	Kbps (16 - 1000000)	
Enable		
1000000	Kbps (16 - 1000000)	
Enable		
1000000	Kbps (16 - 1000000)	
Enable		
1000000	Kbps (16 - 1000000)	
Enable		
1000000	Kbps (16 - 1000000)	
	1000000 Enable 1000000 Enable 1000000 Enable 1000000 Enable 1000000 Enable 1000000 Enable 1000000 Enable	1000000 Kbps (16 - 1000000) Enable 1000000 Kbps (16 - 1000000) Kbps (16 - 1000000) Enable 1000000 Kbps (16 - 1000000) Kbps (16 - 1000000) Enable Kbps (16 - 1000000)

16 Diagnostics

16.1 Logging

It configures log switch, info integration, aging time and configuration level. It also uploads the switch's work logs to the TFTP Server.

Instructions:

1. Click the "Diagnostics > Logging > Property" in the navigation bar to switch logs enable/disable, select the egress terminal, configure the severity level, etc. as follows:



State	C Enable
Aggregation	Enable
Aging Time	300 Sec (15 - 3600, default 300)
Console Loggir	ıg
State	✓ Enable
Minimum	Notice
Severity	Note: Emergency, Alert, Critical, Error, Warning, Notice
RAM Logging	
State	✓ Enable
Minimum	Notice
Severity	Note: Emergency, Alert, Critical, Error, Warning, Notice
Flash Logging	
State	Enable
Minimum	Notice V
Severity	Note: Emergency, Alert, Critical, Error, Warning, Notice
Apply	

2. Click the "Diagnostics > Logging > Remote Server" in the navigation bar to add and view the server configuration as follows:

Remote	Server	Table

_						Q
	Entry	Server Address	Server Port	Facility	Minimum Severity	
				0 resu	lts found.	
	Add	Edit	Delete			

3. "Add" a new remote log server and "Edit" the selected configuration. "Apply" and finish as follows:



Address Type	○ IPv6
Server Address	
Server Port	514 (1 - 65535, default 514)
Facility	
Minimum Severity	
Apply	ose

16.2 Ping

Ping command checks the availability of specified IP addresses and host names and transmits statistics accordingly.

Instructions:

1. Click the "Diagnostics > Ping" in the navigation bar to enter a host name or an IP address, as well as the number of tests as follows:

Address Type	HostnameIPv4IPv6	
Server Address	192.168.1.111	
Count	4	(1 - 65535)
Ping Sto	p	

2. Click the "Ping" to accept the packet-transmitting test from system to verify address validity, and output the result as follows:



Ping Result

acket Status	
	Success.
Transmit Packet	4
Receive Packet	4
Packet Lost	0 %
ound Trip Time	
	0 ms
	0 ms
Average	0 ms

16.3 Traceroute

Traceroute measures the duration from transmitting a small packet to receiving it back from the target device.

Instructions:

1. Click the "Diagnostics > Traceroute" in the navigation bar to enter a host name or IP address to define the message existence time as follows:

Address Type	HostnameIPv4	
Server Address	192.168.1.122	
Time to Live	User Defined	
Time to Live	30	(2 - 255, default 30)

2. "Apply" to test and output the result as follows:



Traceroute Result

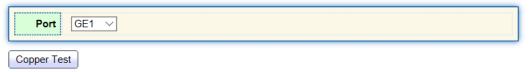
traceroute to 192.168.1.122 (192.168.1.122), 30 hops max, 38 byte packets 1 192.168.1.122 (192.168.1.122) 0.000 ms 0.000 ms 0.000 ms

16.4 Copper Test

Copper test evaluates the ingress cable state and locates the faults (about 5 m by error) according to the reflected voltage strength

Instructions:

1. Click the "Diagnostics > Copper Test" in the navigation bar to select a port for test as follows:



2. Click the "Copper Test" and output the result as follows: **Copper Test Result**

Cable State	
Port	GE1
Result	Open Cable
Length	2.92 M

16.5 Fiber Module

Can be used to view optical module DDM information Instructions:



1. Click the "Diagnostics > Fiber Module" in the navigation bar to select a port for test as follows:

	Port	Temperature (C)	Voltage (V)	Current (mA)	Output Power (mW)	Input Power (mW)	OE Present	Loss of Signal
)	TE1	N/S	N/S	N/S	N/S	N/S	Remove	Loss
	TE2	N/S	N/S	N/S	N/S	N/S	Remove	Loss
	TE3	N/S	N/S	N/S	N/S	N/S	Remove	Loss
	TE4	N/S	N/S	N/S	N/S	N/S	Remove	Loss

Fiber Module Table

16.6 UDLD

UDLD (Unidirectional Link Detection): it is a Cisco private layer-2 protocol, which is used to monitor the physical configuration of Ethernet link connected by optical fiber or twisted pair. When one-way link appears (it can only transmit to one direction, for example, I can send data to you, you can also receive it, but I can't receive the data you sent to me), UDLD can detect this situation, close the corresponding interface and send it Warning message. One-way links may cause many problems, especially spanning trees, which may cause loopback. Note: UDLD needs to be supported by devices at both ends of the link to run normally.

16.6.1 Property

Global and port switch configuration

Instructions:

1. Click the "Diagnostics > UDLD > Property" in the navigation bar to select a port for test as follows:



Port Setting Table

				Q	
Entry	Port	Mode	Bidirectional State	Operational Status	Neighbor
1	GE1	Disabled	Unknown		0
2	GE2	Disabled	Unknown		0
3	GE3	Disabled	Unknown		0
4	GE4	Disabled	Unknown		0
5	GE5	Disabled	Unknown		0
6	GE6	Disabled	Linknown		n

2. Select the port and click "Edit" to enter the Edit interface as follows:

Port	GE1		
Mode	 Disabled Normal Aggressive 		

Interface data are as follows.

Configuration	Description					
Items						
Port	Port id					
Mode	UDLD port mode					
	Disabled: Disable port function					
	Normal: UDLD can detect one-way links and mark the port as					
	undetermined to generate system logs					
	Aggressive: UDLD can detect the unidirectional link. It will try to					
	rebuild the link and send UDLD messages for 8 seconds					
	continuously. If there is no UDLD echo response, the port will be					
	placed in the errdisable state					



16.6.2 Neighbor

UDLD periodically sends hello packets (also known as advertisement or probe probe) on each active interface.

When the Hello packet is received by the switch, the message is stored until the aging time is expired. When Hello is received again before the expiration of the aging time, the aging time is refreshed.

When a new neighbor or a neighbor requests to resynchronize the cache, a series of UDLD probe / echo (Hello) packets are sent.

Instructions:

1. Click the "Diagnostics > UDLD > Neighbor" in the navigation bar to select a port for test as follows:

Neighbor Table

	Q								
Entry	Expiration Time	Current Neighbor State	Device ID	Device Name	Port ID	Message Interval	Timeout Interval		
	0 results found.								
Refres	Refresh								

Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of neighbor
Expiration Time	Remaining aging time
Current Neighbor State	Status of neighbors
Device ID	Device id of neighbors
Device Name	Device name of neighbors
Port ID	The ID of the connected interface
Message Interval	Message interval for neighbors
Timeout Interval	Timeout interval for neighbors



17.1 User Account

Users can check and modify the current username, password and authority of the switch.

Instructions:

1. Click the "Management > User Account" in the navigation bar to discover the username of "admin" and the privilege of "Admin" by default as follows:

User Account		
Showing All V entries	Showing 1 to 1 of 1 entries	Q
Username Privilege		
admin Admin		
Add Edit	Delete	First Previous 1 Next Last

2. "Add" a new user account and "Edit" the selected user attribute as follows:

dd User Account	
Username	
Password	
Confirm Password	
Privilege	Admin User
Apply Close	
dit User Account	
dit User Account Username	admin
dit User Account	admin
dit User Account Username	admin
dit User Account Username Password	admin



17.2 Firmware

System version firmware upgrade

Instructions:

1. Click the "Management > Firmware > Manual Upgrade" in the navigation bar as follows:



17.3 Configuration

17.3.1 Manual Upgrade

System configuration upgrade or backup Instructions for configuration file upgrade:

1. Click the "Management > Configuration > Manual Upgrade" click the "Upgrade" in mode of "TFTP" or "HTTP", select the corresponding files to be upgraded (servers should be illustrated in TFTP mode). "Apply" and finish as follows:

Action	 Upgrade Backup
Method	○ TFTP● HTTP
Configuration	 Running Configuration Startup Configuration Backup Configuration RAM Log Flash Log
Filename	Chaose File No file chosen
Apply	



Instructions for file backup configuration:

2. click the "Backup" in mode of "TFTP" or "HTTP", select the files or logs to be upgraded (servers should be illustrated in TFTP mode). "Apply" and finish as follows.

Action	 Upgrade Backup
Method	○ TFTP● HTTP
Configuration	 Running Configuration Startup Configuration Backup Configuration RAM Log Flash Log
Apply	

17.3.2 Save Configuration

Save system configuration or restore configuration to factory default

Instructions:

1. Click the "Management > Configuration > Save Configuration" in the navigation bar as follows:

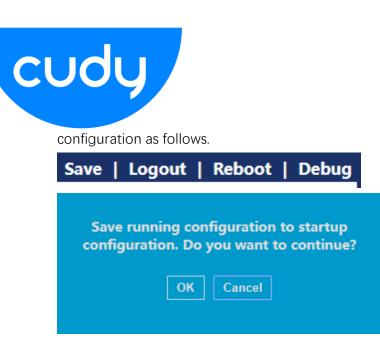
Source File	 Running Configuration Startup Configuration Backup Configuration
Destination File	 Startup Configuration Backup Configuration
Apply Restor	e Factory Default

• Click the "Factory Reset" and "Device Restart" to restore factory settings.

Save the "Running Configuration" as the "Start Configuration" (which can be saved as "Backup Configuration" or "Running Configuration") and the "Backup Configuration" (which can be saved as the "Start Configuration" or "Running Configuration").

Instructions for the second method of system preservation:

2. Click the "Save" on the upper right to save the running configuration as the start



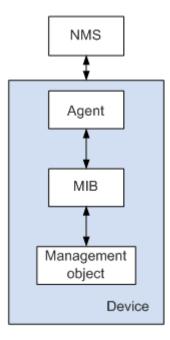
17.4 SNMP

SNMP (Simple Network Management Protocol) is widely used in TCP/IP network. It manages devices by the central computer which operates network management software (i.e. network management workstation). SNMP is:

- Simple: The polling-driving SNMP has the fundamental functionality set that is applicable to small-scale environment with fast speed and low cost. Besides, UDP-driven SNMP is compatible with most devices. Powerful: SNMP aims to ensure the management info transmission between two nodes so that administrators can retrieve, modify and troubleshoot the info easily. There are 3 common versions, namely SNMPv1, v2c and v3. Its system contains NMS (Network Management System), Agent, Management object and MIB (Management Information Base).
- NMS, as the management center, will manage all devices. Each device under management includes the resident Agent, MIB and management objects. NMS interacts with the Agent running on the management object which will operate the MIB to execute NMS orders.

SNMP management model





NMS

 As the network administrator, NMS manages/monitors network devices by SNMP on its server. It can request the Agent to inquire or modify specified parameter(s). NMS can receive the Trap actively sent by the Agent to be updated with the states of the managed devices.

Agent

 As an agent process of the managed devices, it maintains device data and responds to the NMS requests by reporting management data. Agent will fulfill relevant orders through MIB Table and transmit the results back to NMS after receiving its request. Devices will take the initiative to transmit info related to the current statues of devices to NMS through Agent once a fault or another event occurs.

Management object

• It refers to the object under management. Each device may have more than one objects, including a piece of hardware (e.g. an interface board), partial hardware and software (e.g. routing protocol), as well as other configuration item sets

MIB

 MIB is a database specifying the variables maintained by the management object (i.e. the info that can be inquired and set by the Agent). MIB defines the attributes of the management object, including the name, state, access right and data type. The following functions can be realized through MIB: Agent will master the instant device info by inquiring MIB and set the state configuration items by changing MIB.



1. Click the "Management > SNMP > View" in the navigation bar as follows.

View Table

Showing All	 ✓ entries 	Show	ing 1 to 1 of 1 entries	Q
View	OID Subtree	Туре		
🗌 all	.1	Included		
Add	Delete		Fi	rst Previous 1 Next Last

Interface data are as follows.

Configuration	Description
ltems	
View	View name
OID Subtree	View OID
Туре	View type: "Included" or "Excluded"

2. "Add" the corresponding configuration, "Apply" and finish.

Add View

View	
OID Subtree	
Туре	 Included Excluded
Apply	Close

17.4.2 Group

1. Click the "Management > SNMP > Group" in the navigation bar as follows.

Jdu										
	1									
Group T	abl	е								
Showing A	MI -	 entries 	Showing	0 to 0 of	0 entries	C	2			
Gro	un	Version	Security Level		View					
	up	Version	Security Level	Read	Write	Notify				
			0	results fo	ound.					
							Previou	s 1	Next	ast
Configure S	SNM	P View to a	ssociate a non-def	fault view	with a g	roup.				
Add		Edit	Delete							

Interface data are as follows.

Add Group

Configuration Items	Description
Group	Group name
Version	V1, V2, V3
Security Level	Security level
View	Views are divided into view reading, writing and notification.

2. Click the "Add" to fill in corresponding configuration. "Apply" and finish.

Group	
Version	 SNMPv1 SNMPv2 SNMPv3
Security Level	 No Security Authentication Authentication and Privacy
View	✓ Read all ■ Write all ■ Notify all ■

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17.4.3 Community

1. Click the "Management > SNMP > Community" in the navigation bar as follows.

Con	nmunity Tal	ble					
Show	ing All 🖂 en	tries		Showing	1 to 1 of 1 entries	Q	
	Community	Group	View	Access			
	public		all	Read-Only			
	ccess right of a gure SNMP Gro				p under advanced mode. community.	First Previous 1	Next Last
	Add	Edit		Delete			

Interface data are as follows.

Configuration Items	Description
Community	Community configuration
Group	Group name
View	View name
Access:	Authority: read only or read-write

2. "Add" the corresponding configuration. "Apply" and finish.

Add Community

Community	
Туре	 Basic Advanced
View	all 💌
Access	 Read-Only Read-Write
Group	
Apply	Close



17.4.4 User

1. Click the "Management > SNMP > User" in the navigation bar as follows.

User Table						
Showing All	∼ entrie	es	Showing 0 to 0 of 0 entries	5	Q	
User	Group	Security Level	Authentication Method	Privacy Method		
0 results found.						
Configure SN	IMP Group	to associate an S	NMPv3 group with an SNM	Firs Pv3 user.	t Previous 1 Next	Last
Add	E	Edit Del	ete			

Interface data are as follows.

Configuration Items	Description
User	Username
Group	Group name
Security Level	Security level
Authentication Method	Authentication mode
Privacy Method	Encryption mode

2. "Add" the corresponding configuration. "Apply" and finish.



Ad	d U	ser	

Group	d 💌
Security Level	 No Security Authentication Authentication and Privacy
thentication	
Method	 None MD5 SHA
Password	
ivacy	
Method	NoneDES
Password	

17.4.5 Engine ID

1. Click the "Management > SNMP > Engine ID" in the navigation bar as follows.

Local Engine ID			
Engine ID	r Defined 92031c2aa3003424 (10 - 64 Hexadecimal Characters)		
Apply	Table		
Remote Engine ID Table			
Showing All • entries	Showing 0 to 0 of 0 entries Q		
Server Address	Engine ID		
	0 results found.		
Add Edi	First Previous 1 Next Last		



2. Click the "User Automation" to fill in corresponding ID value. "Apply" and finish.

17.4.6 Trap Event

1. Click the "Management > SNMP > Trap Event" in the navigation bar as follows.

Authentication Failure	Enable
Link Up / Down	Enable
Cold Start	Enable
Warm Start	Enable
Apply	

Interface data are as follows.

Configuration	Description
Items	
Authentication	Authentication error
Failure	
Link Up / Down	Port link up/down
Cold start	Cold start
Warm start	Warm start

2. "Apply" and finish.

17.4.7 Notification

1. Click the "Management > SNMP > Notification" in the navigation bar as follows.

Notification Table

Showing All \checkmark entries		Showing	0 to 0 of	0 entries		Q			
Server Address	Server Port	Timeout	Retry	Version	Туре	Community / User	Security Level		
0 results found.									
For SNMPv1,2 Notification, SNMP Community needs to be defined. For SNMPv3 Notification, SNMP User must be created.									
Add Edi	t De	lete							



Address Type	 Hostname IPv4 IPv6 	
Server Address]
Version	 SNMPv1 SNMPv2 SNMPv3 	
Туре	 Trap Inform 	
Community / User	private 🔻	
Security Level	 No Security Authentication Authentication and Privation 	асу
Server Port	Use Default 162	(1 - 65535, default 162)
Timeout	 Use Default 15 	Sec (1 - 300, default 15)
Retry	✓ Use Default 3	(1 - 255, default 3)

Interface data are as follows.

Configuration	Description
ltems	
Address Type	Address type: "Host Name", "IPv4" or "IPv6"
Server Address	Server address info
Version	SNMP versions: v1, v2 and v3
Туре	Notification type: "Trap" or "Inform"
Community / User	Community or username
Security Level	Security level
Server port	162 by default ranging from 1 to 65,535
Timeout	Timeout period: 15s by default ranging from 1 to 300s.
Retry	The retry interval ranges from 1 to 255s with 3s by default.

2. "Add" the corresponding configuration. "Apply" and finish.



RMON (Remote Monitoring) is a MIB defined by the IETF (Internet Engineering Task Force) and significantly emphasizes the MIB II standard. It mainly monitors data flow in a network segment or even the whole network, which is one of the widely used network management standards. RMON includes NMS (Network Management Station) and Agent running on various Network devices. RMON Agent running on network monitors or detectors will track and count flow info (e.g. the total number of messages on a network segment during a certain period of time, or that of correct messages sent to a host) on the network segment connected to the port. Based on SNMP architecture, RMON is compatible with the existing SNMP framework. SNMP monitors remote network devices in a more efficient and active manner to supervise subnet operation. RMON can reduce communication flow between NMS and SNMP Agent to manage the large-scale interconnection network conveniently and effectively. Multiple monitors can collect data by 2 means: The exclusive RMON probe is used to collect data, and the NMS directly manages info and controls network resources. All RMON MIB info can be obtained. RMON Agent with direct access to network devices (router, switch, HUB, etc.) will become the network facility with RMON probe function. RMON NMS exchanges data with SNMP Agent with SNMP basic command to collect network management info. However, limited by device resources, it generally fails to obtain all data of RMON MIB. Most devices collect data from only four groups: alarm, event, history and statistics groups. Area-type switch realizes RMON in the second way. RMON Agent directly accessing switches will become the network facility with RMON probe function. By running the SNMP Agent supported by switches, NMS can obtain overall flow, error statistics, performance statistics and other info on the network segments connected to ports, in order to manage the network.

17.5.1 Statistics

The statistics group info reflects the statistics of each monitoring interface on the switch, namely the info accumulated from the beginning of group creation. Statistics include the number of network conflicts, CRC error messages, too-small (too-large) data messages, broadcast/multicast messages, bytes and messages received, etc. With the RMON statistics and management functions, port usage and errors occurred can be monitored and counted respectively.

Instructions

1. Click the "Management > RMON > Statistics" in the navigation bar as follows, which reveals the port-related message statistics.



View Port Statistics

tefre	sh Rate	0 💌	sec															c	2
	Entry	Port	Bytes Received	Drop Events	Packets Received	Broadcast Packets	Multicast Packets	CRC & Align Errors	Undersize Packets	Oversize Packets	Fragments	Jabbers	Collisions	Frames of 64 Bytes	Frames of 65 to 127 Bytes	Frames of 128 to 255 Bytes	Frames of 256 to 511 Bytes	Frames of 512 to 1023 Bytes	Frames Greater than 1024 Bytes
8	1	GE1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	2	GE2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	3	GE3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	GE4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	5	GE5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	6	GE6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

2. "Clear" and "Refresh" the statistics of the selected port. "View" such statistics as follows.

Image: Sec s	Port
Drop Events0Received Packets0Broadcast Packets Received0Multicast Packets Received0CRC & Align Errors0Undersize Packets0Oversize Packets0Fragments0Jabbers0Collisions0Frames of 64 Bytes0Frames of 65 to 127 Bytes0	Refresh Rate
Drop Events0Received Packets0Broadcast Packets Received0Multicast Packets Received0CRC & Align Errors0Undersize Packets0Oversize Packets0Fragments0Jabbers0Collisions0Frames of 64 Bytes0Frames of 65 to 127 Bytes0	
Broadcast Packets Received 0 Multicast Packets Received 0 CRC & Align Errors 0 Undersize Packets 0 Oversize Packets 0 Fragments 0 Jabbers 0 Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	
Broadcast Packets Received0Multicast Packets Received0CRC & Align Errors0Undersize Packets0Oversize Packets0Fragments0Jabbers0Collisions0Frames of 64 Bytes0Frames of 65 to 127 Bytes0	
CRC & Align Errors 0 Undersize Packets 0 Oversize Packets 0 Fragments 0 Jabbers 0 Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	
Undersize Packets 0 Oversize Packets 0 Fragments 0 Jabbers 0 Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	Multicast Packets Received
Oversize Packets 0 Fragments 0 Jabbers 0 Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	CRC & Align Errors
Oversize Packets 0 Fragments 0 Jabbers 0 Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	
Jabbers 0 Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	
Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	Fragments
Collisions 0 Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	
Frames of 64 Bytes 0 Frames of 65 to 127 Bytes 0	Collisions
Frames of 65 to 127 Bytes 0	Frames of 64 Bytes
Frames of 420 to 255 Photos 1 0	
Frames of 128 to 255 Bytes 0	Frames of 128 to 255 Bytes
Frames of 256 to 511 Bytes 0	Frames of 256 to 511 Bytes
Frames Greater than 1024 Bytes 0	rames Greater than 1024 Bytes

3. Select the specified refresh frequency to operate automatically.

17.5.2 History

Once configuring the RMON history group, the switches will periodically collect and temporarily store the network statistics for processing ease, providing historical data on network segment flow, error packets, broadcast packets, bandwidth utilization, and other statistics. Historical data management can be used to set up devices in terms of historical data collection including periodical collection and maintenance of the data of specified ports.

Instructions



1. Click the "Management > RMON > History" in the navigation bar as follows.

History Table

Show	Showing All v entries Showing 0 to 0 of 0 e										
	Entra	Dent	Interval	Owner	Sam	ple					
	Entry	Port	Interval	Owner	Maximum	Current					
			currently di ion to be ef		e SNMP servi	ce must be	enabled.				

Add	Edit	Delete	View

Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of event groups
Port	Ports to be counted
Interval	Sampling interval ranging from 1 to 3,600 (unit: s), with 1,800s by
	default.
Owner	Owner
Maximum	The max number of samples ranges from 0 to 50, with 50 by
	default.
Current	Current number of samples

2. "Add" corresponding configuration items to configure history group.

Add	History

Port	GE1 🖵	
Max Sample	50	(1 - 50, default 50)
Interval	1800	(1 - 3600, default 1800)
Owner		

3. "Apply" and finish as follows.

П	d						
		7					
Hist	tory Ta	ble					
Shov	ving All	∨ ent	ries				Showing 1 to
			Interval	Owner	Sam	ple	
	Entry			Owner			
	Entry 1	Port	Interval		Maximum	Current	

17.5.3 Event

Defining event No. and process way, event group is mainly for the events triggered by alarm group configuration items and extended alarm group configuration items. There are several solutions to them: recording in a log table; transmitting a Trap messages to NMS; recording a log and transmitting a Trap message; Don't care. Instructions

1. Click the "Management > RMON > Event" in the navigation bar as follows.

Event Table			
	Event	Tah	
	LVCIIL	Tub	

Showing All	 ✓ entries 	Sh	owing 0 to 0 of 0	0 entries	Q			
Entry	Community	Description	Notification	Time	Owner			
0 results found.								
	rvice is currently nfiguration to be	First Previous 1 Next Last						
Add	Edit	Delete	View					

Interface data are as follows.

Configuration	Description
ltems	
Entry	Serial No. of event groups
Community	Community name
Description	Description
Notification	Notification



Timer	Time
Owner	Owner

2. "Add" corresponding configuration items to configure the event group.

Entry	1	
Notification	 None Event Log Trap Event Log and Trap 	
Community	Default Community	
Description	Default Description	
Owner		

3. "Add" and finish as follows.

Event '	Tabl	е						
Showing	All	 ✓ entries 	Showing 1 to 1 c	of 1 entries	Q			
🗌 Er	ntry	Community	Description	Notification	Time	Owner		
	1	Default Description	Default Description	Event Log and Trap				
					First	Previous	1 Next	Last
		vice is currently disable of iguration to be effection of the second seco		must be enabled.				
Add		Edit	Delete View	v				

17.5.4 Alarm

RMON alarm management monitors specific alarm variables, such as port statistics. An alarm event occurs when the value of monitored data exceeds the defined threshold in the corresponding direction, which will be treated according to the prescribed treatment mode. Event definition is realized in event group. After the user defines the alarm entry, the system will process as follows: The alarm -variable defined by sampling-time should be sampled and the value should be compared with the



threshold. For higher threshold, the corresponding event will be triggered.

1. Click the "Management > RMON > Alarm" in the navigation bar as follows.

Alarm Table

Show	ing All	 ✓ ent 	ries		Showing 0 to 0 of 0 entries				Q				
	Entry	Port	Cou	Counter	Sampling	Interval Owner	0	Trigger	Risin	g	Falling		
			Name	Value			Owner		Threshold	Event	Threshold	Event	
0 results found.													
	First Previous 1 Next Last The SNMP service is currently disabled. For RMON configuration to be effective, the SNMP service must be enabled. For RMON configuration to be effective, the SNMP service must be enabled.												
4	dd		Edit	De	lete								

Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of alarm groups
Port	Enter the ports to be counted
Counter	Sample parameters of alarms
Interval	Sampling interval ranges from 1 to 2,147,483,647 with the unit of second. 100s by default.
Sampling	Sample types: Absolute and Delete
Owner	Owner
Threshold (Rising)	The threshold of rising edge ranges from 0 to 2,147,483,647.
Event (Rising)	Event group index. Corresponding event will be activated when alarm is triggered.
Threshold (Falling)	The threshold of falling edge ranges from 0 to 21,474,836,475.
Event (Falling)	Event group index. Corresponding event will be activated when alarm is triggered.

2. "Add" corresponding configuration items to configure the alarm group.



,	
Entry	1
Port	GE1 V
Counter	Drop Events
Sampling	 Absolute Delta
Interval	100 Sec (1 - 2147483647, default 100)
Owner	
Trigger	 Rising Falling Rising and Falling
Rising	
Threshold	100 (0 - 2147483647, default 100)
Event	1 - Default Description V
Falling	
Threshold	20 (0 - 2147483647, default 20)
Event	1 - Default Description V
Apply	Close

3. "Apply" and finish as follows.

Alarm Table

w	ing All	 ✓ ent 	ries		Showing 1 to 1 of 1 entries						Q			
_	Entra	Port	Count	er	A 11		Owner	Tringer		Rising	Falling			
	Entry	Port	Name	Value	Sampling	Interval		Trigger	Threshold	Event	Threshold	Event		
	1	GE1	DropEvents	0	Absolute	100		Rising	100	Default Description	20	Default Description		
The SNMP service is currently disabled. (First) Previous (1) Next) La or RMON configuration to be effective, the SNMP service must be enabled.														
Add Edit Delete														